

Participatory Networking

Rodrigo Fonseca

trabalho conjunto com Andrew Ferguson, Arjun Guha, Jordan Place,
and Shriram Krishnamurthi

UFMG, 25/5/2012

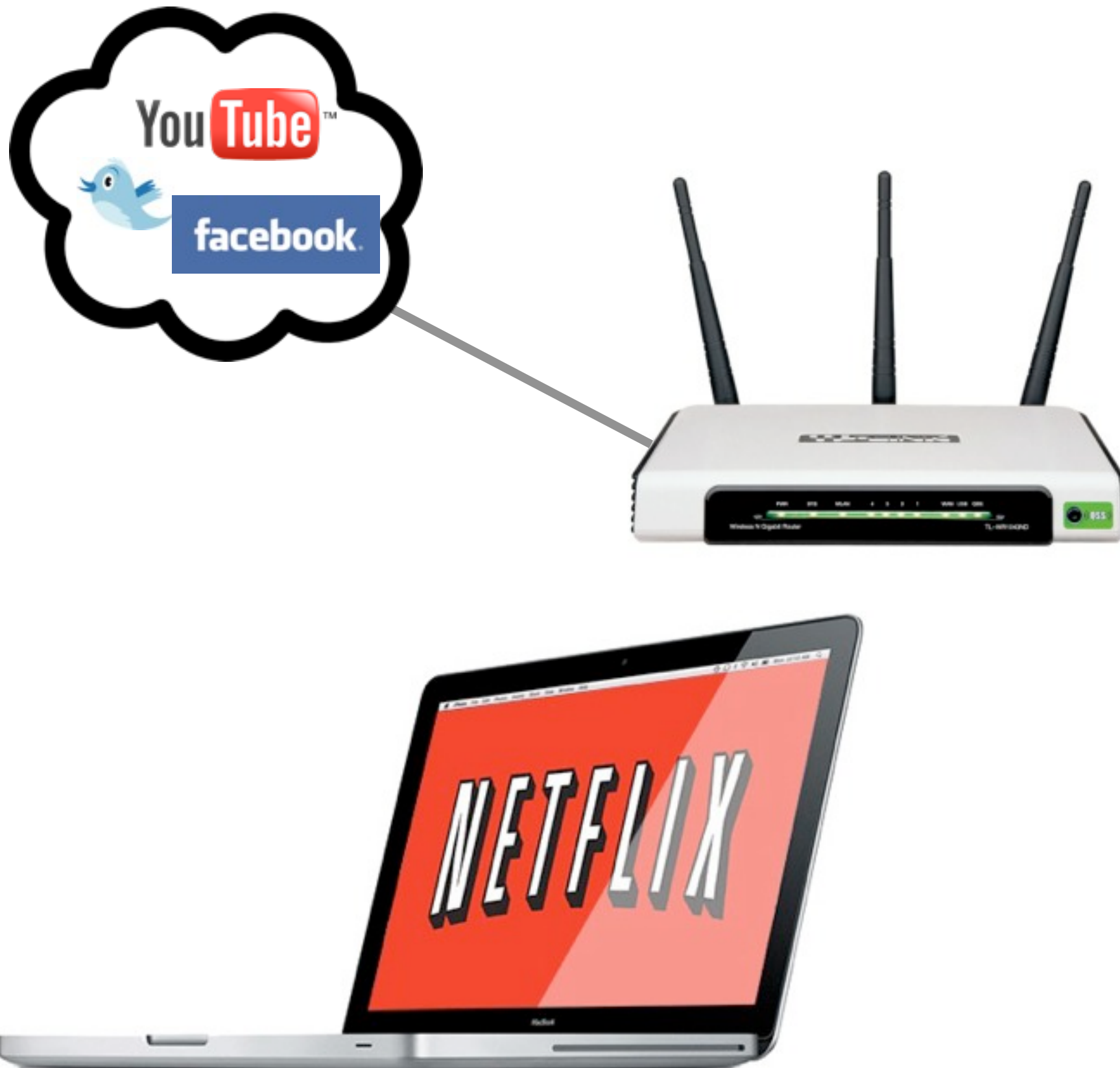


BROWN

Alguns problemas com o gerenciamento de redes hoje

Quatro exemplos

Redes residenciais



NETFLIX

89%

Buffering

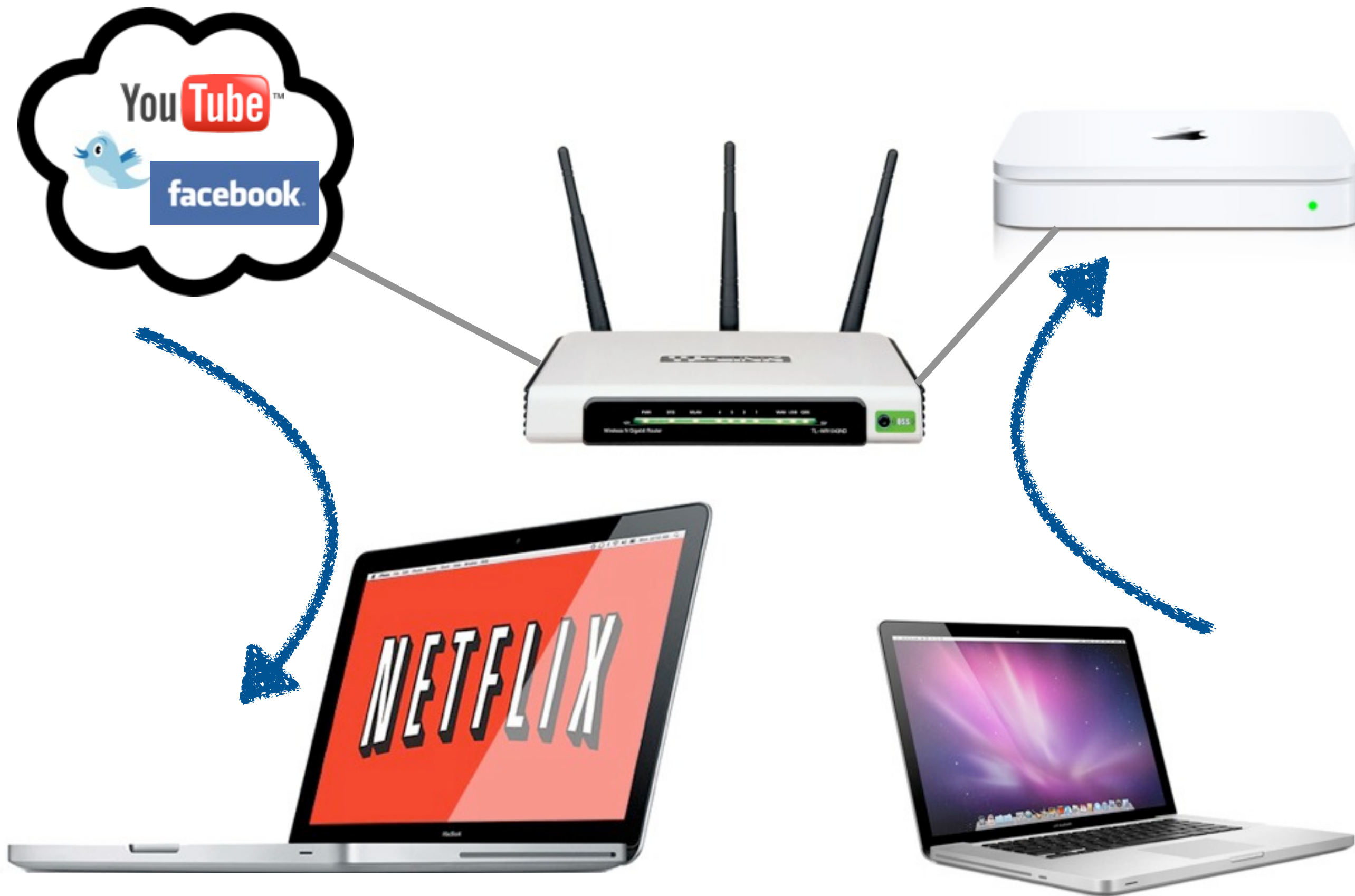


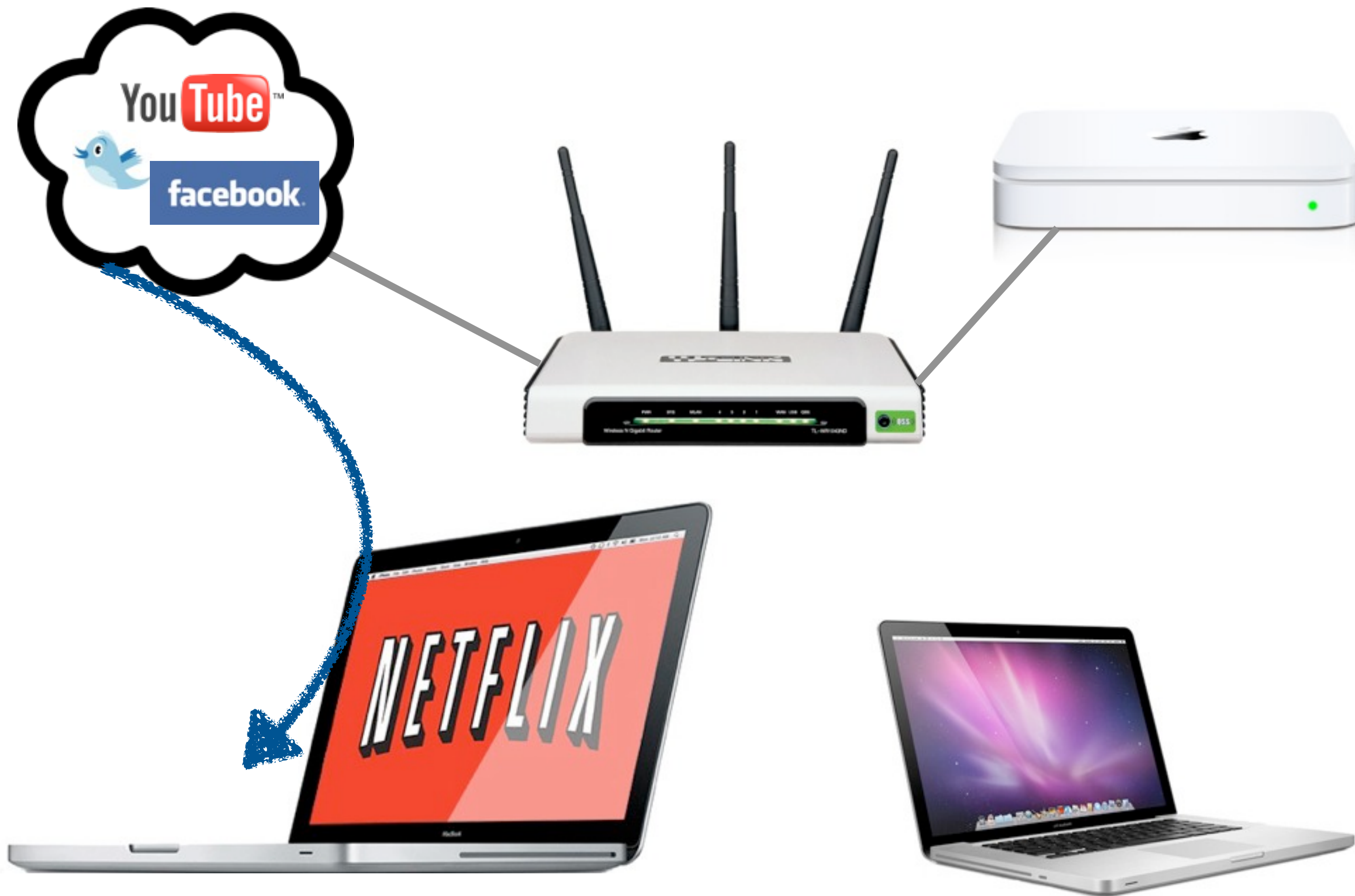
Full Screen



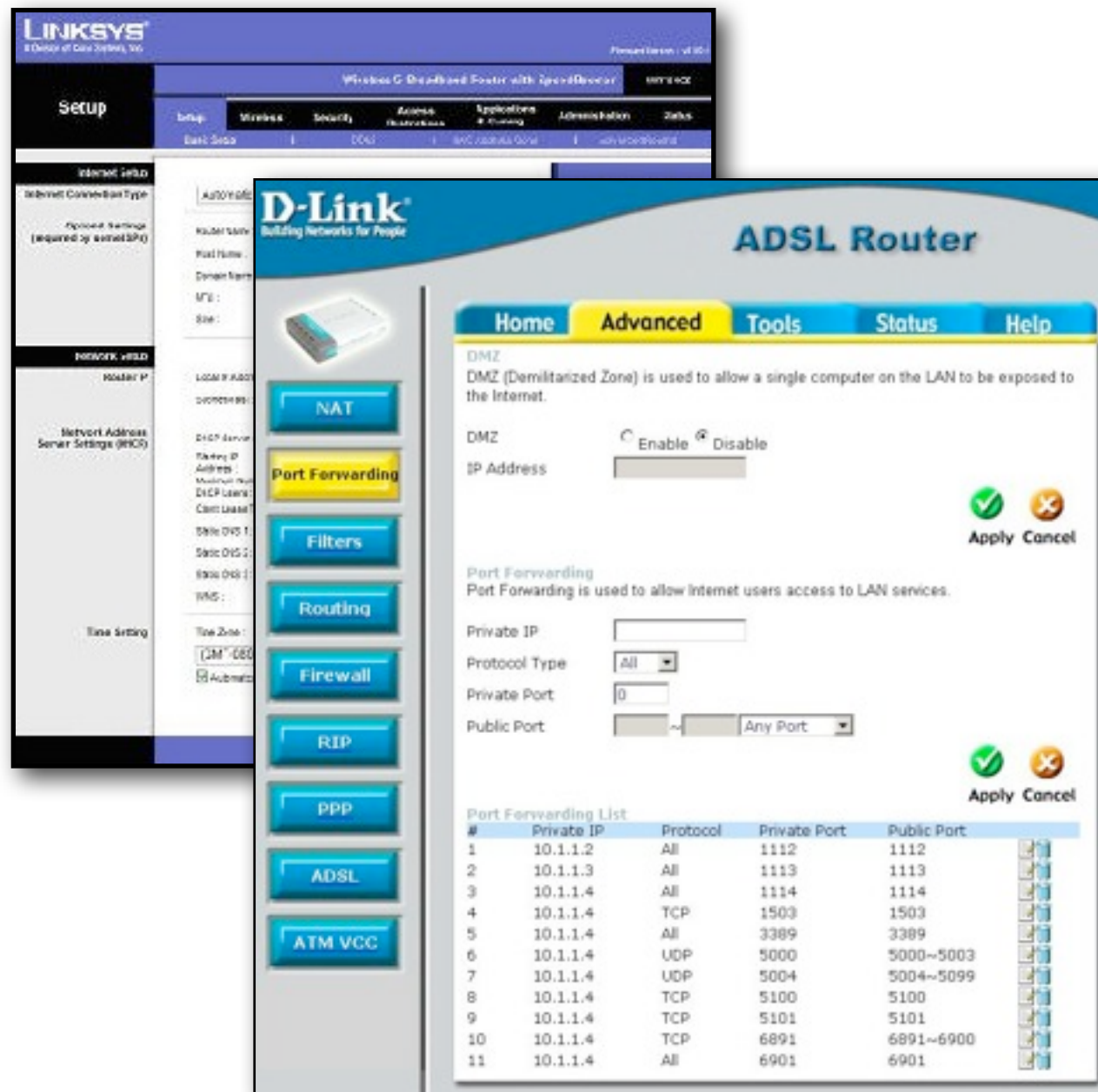
More Episodes

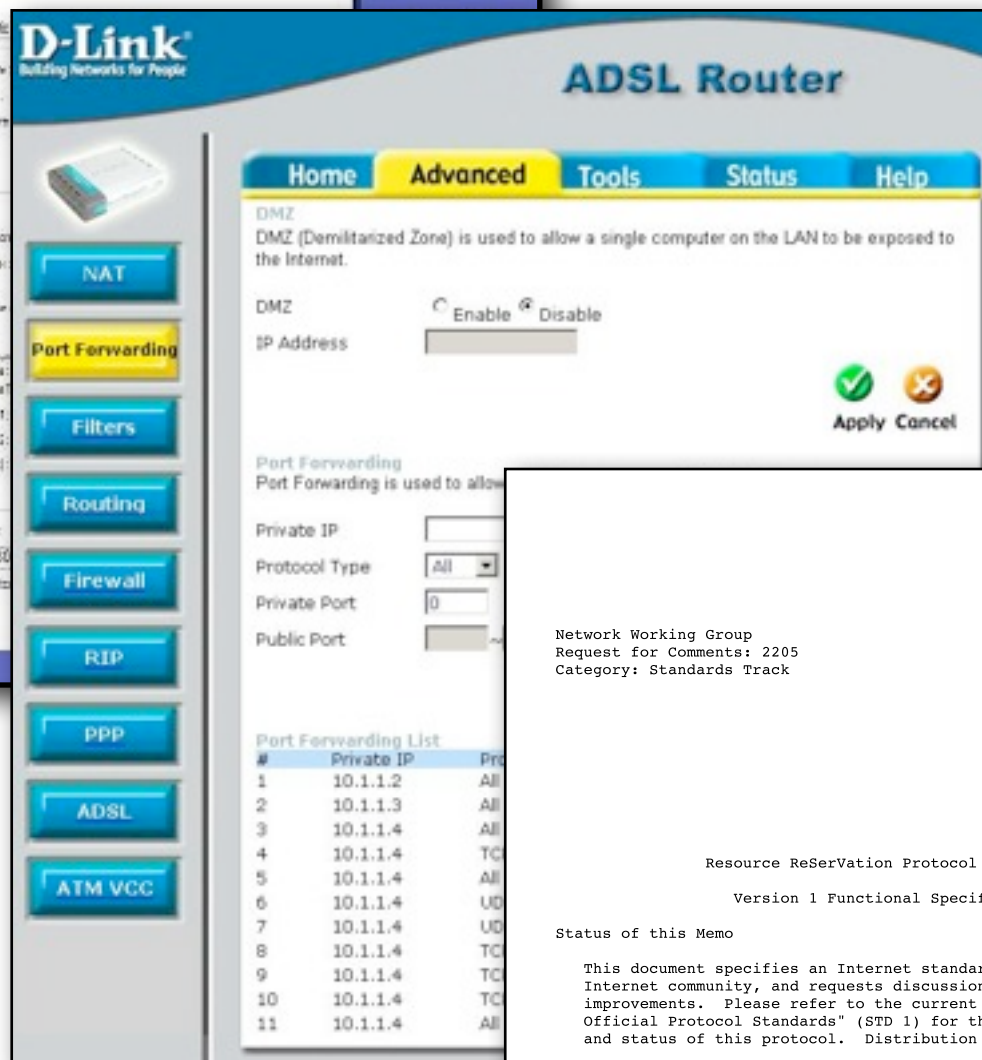
Back to Browsing





8





Network Working Group
Request for Comments: 2205
Category: Standards Track

R. Braden, Ed.
ISI
L. Zhang
UCLA
S. Berson
ISI
S. Herzog
IBM Research
S. Jamin
Univ. of Michigan
September 1997

Resource ReSerVation Protocol (RSVP) --

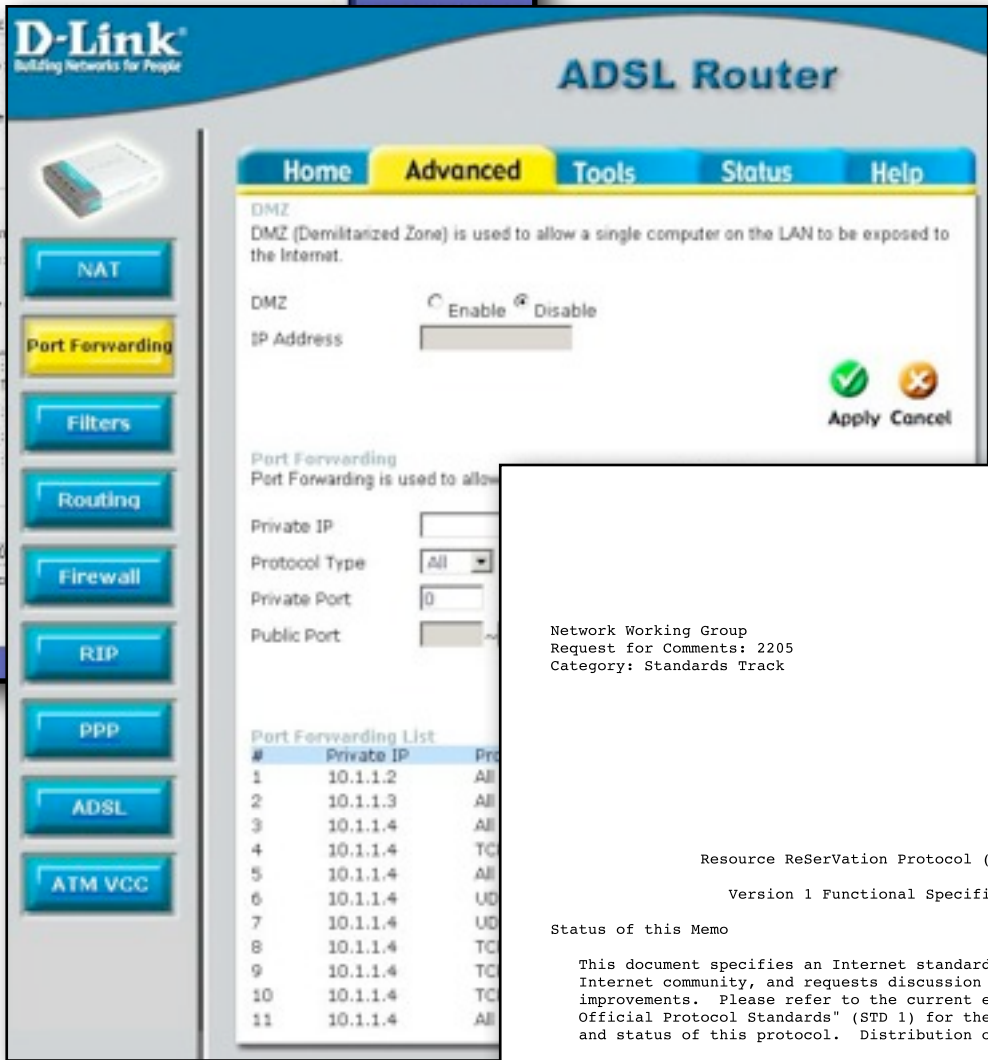
Version 1 Functional Specification

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

Abstract

This memo describes version 1 of RSVP, a resource reservation setup protocol designed for an integrated services Internet. RSVP provides receiver-initiated setup of resource reservations for multicast or unicast data flows, with good scaling and robustness properties.



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Abstract

This memo describes version 1 of RSVP, a resource reservation setpoint protocol designed for an integrated services Internet. RSVP provides receiver-initiated setup of resource reservations for multicast or unicast data flows, with good scaling and robustness properties.

TCP Nice: A Mechanism for Background Transfers

Arun Venkataramani Ravi Kokku Mike Dahlin *

Laboratory of Advanced Systems Research
Department of Computer Sciences
University of Texas at Austin, Austin, TX 78712
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Abstract

Many distributed applications can make use of large *background transfers* — transfers of data that humans are not waiting for — to improve availability, reliability, latency or consistency. However, given the rapid fluctuations of available network bandwidth and changing resource costs due to technology trends, hand tuning the aggressiveness of background transfers risks (1) complicating applications, (2) being too aggressive and interfering with other applications, and (3) being too timid and not gaining the benefits of background transfers. Our goal is for the operating system to manage network resources in order to provide a simple abstraction of near zero-cost background transfers. Our system, TCP Nice, can provably bound the interference inflicted by background flows on foreground flows in a restricted network model. And our microbenchmarks and case study applications suggest that in practice it interferes little with foreground flows, reaps a large fraction of spare network bandwidth, and simplifies application construction and deployment. For example, in our prefetching case study application, aggressive prefetching improves demand performance by a factor of three when Nice manages resources; but the same prefetching hurts demand performance by a factor of six under standard network congestion control.

1 Introduction

Many distributed applications can make use of large *background transfers* — transfers of data that humans are not waiting for — to improve service quality. For example, a broad range of applications and services such as data backup [29], prefetching [50], enterprise data distribution [20], Internet content distribution [2], and peer-to-peer storage [16, 43] can trade increased network

*This work was supported in part by an NSF CISE grant (CDA-9624082), the Texas Advanced Technology Program, the Texas Advanced Research Program, and Tivoli. Dahlin was also supported by an NSF CAREER award (CCR-9733842) and an Alfred P. Sloan Research Fellowship.

bandwidth consumption and possibly disk space for improved service latency [15, 18, 26, 32, 38, 50], improved availability [11, 53], increased scalability [2], stronger consistency [53], or support for mobility [28, 41, 47]. Many of these services have potentially unlimited bandwidth demands where incrementally more bandwidth consumption provides incrementally better service. For example, a web prefetching system can improve its hit rate by fetching objects from a virtually unlimited collection of objects that have non-zero probability of access [8, 10] or by updating cached copies more frequently as data change [13, 50, 48]; Technology trends suggest that “wasting” bandwidth and storage to improve latency and availability will become increasingly attractive in the future: per-byte network transport costs and disk storage costs are low and have been improving at 80-100% per year [9, 17, 37]; conversely network availability [11, 40, 54] and network latencies improve slowly, and long latencies and failures waste human time.

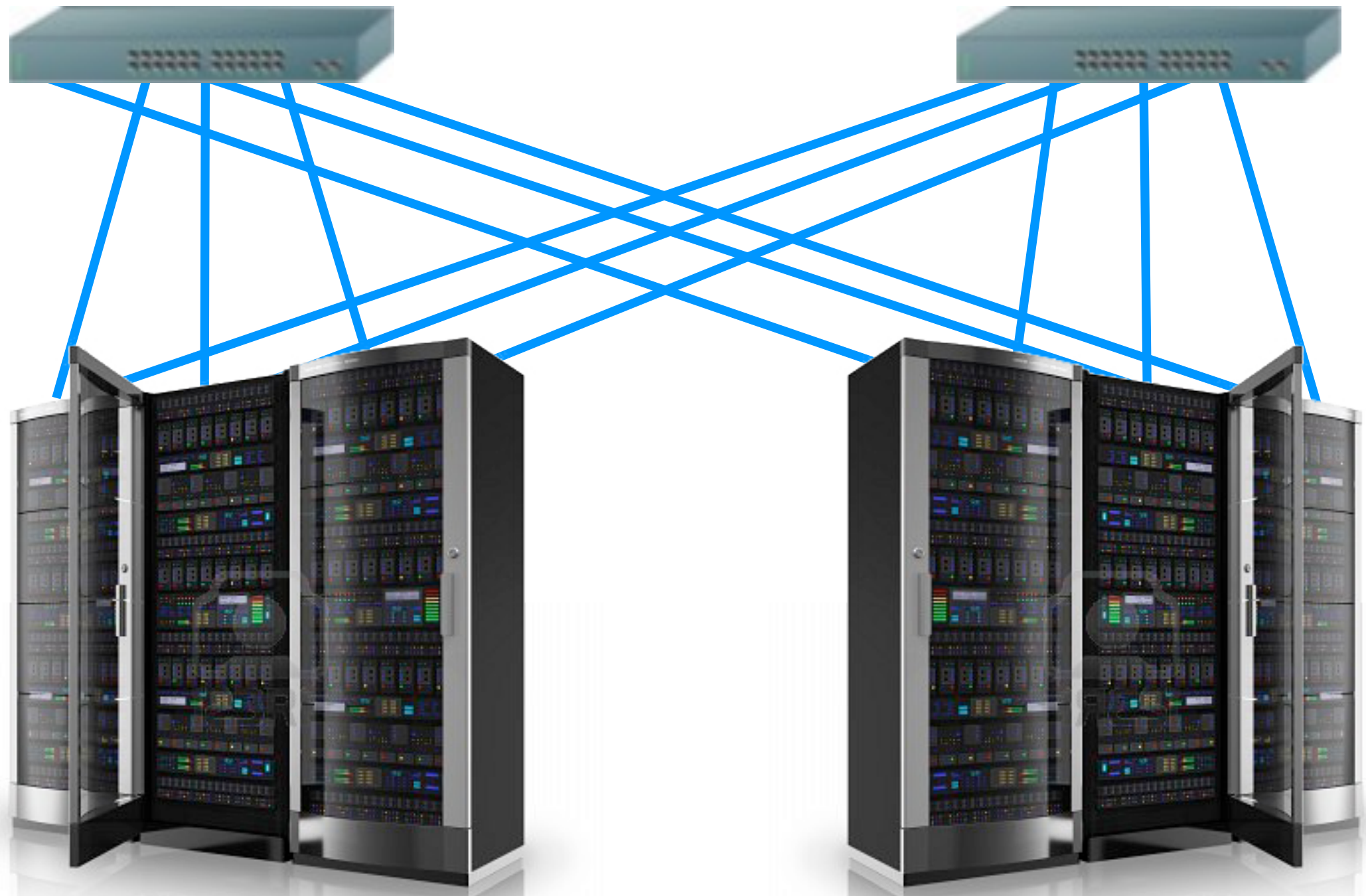
Current operating systems and networks do not provide good support for aggressive background transfers. In particular, because background transfers compete with foreground requests, they can hurt overall performance and availability by increasing network congestion. Applications must therefore carefully balance the benefits of background transfers against the risk of both *self-interference*, where applications hurt their own performance, and *cross-interference*, where applications hurt other applications' performance. Often, applications attempt to achieve this balance by setting “magic numbers” (e.g., the prefetch threshold in prefetching algorithms [18, 26]) that have little obvious relationship to system goals (e.g., availability or latency) or constraints (e.g., current spare network bandwidth).

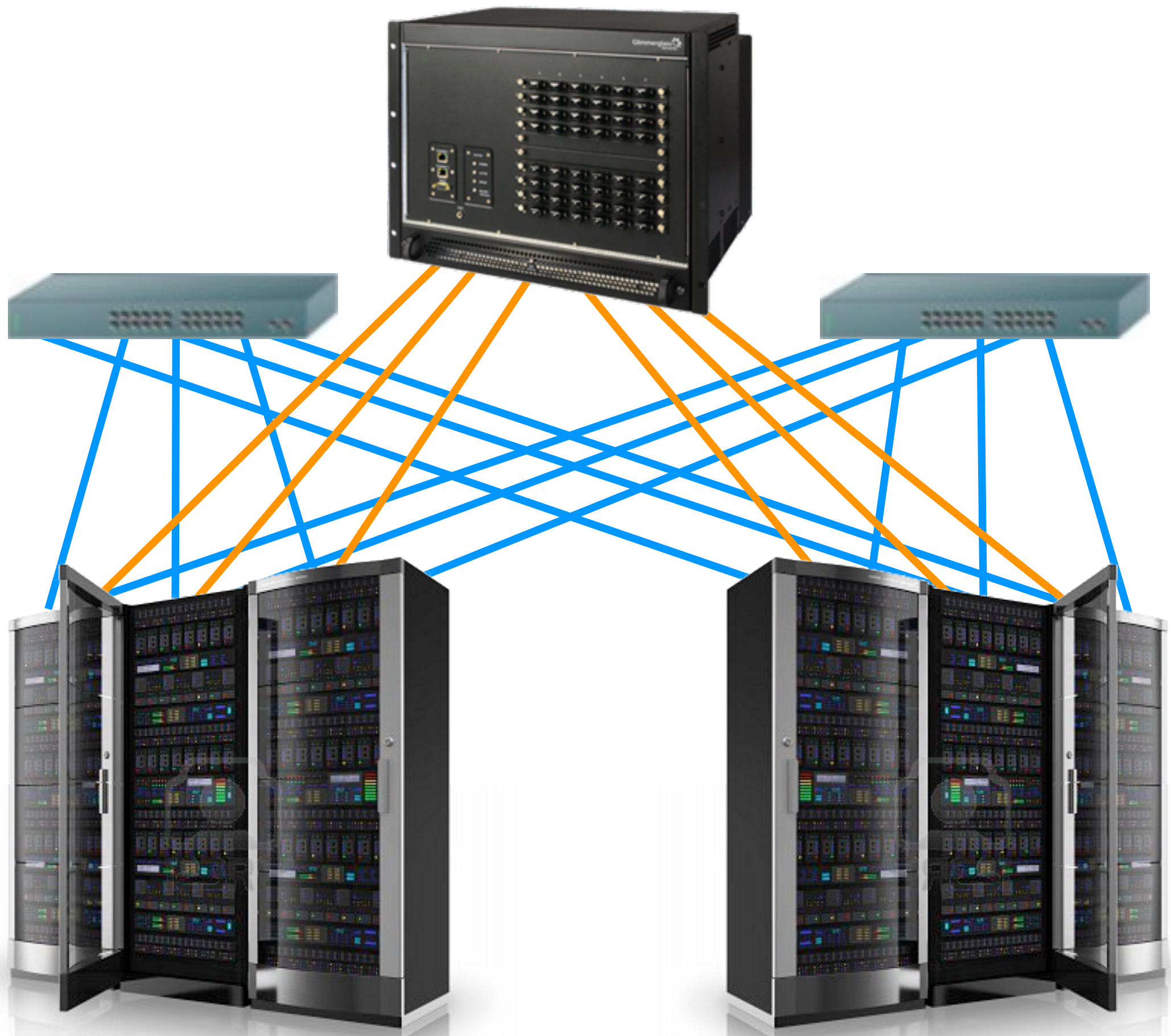
Our goal is for the operating system to manage network resources in order to provide a simple abstraction of zero-cost background transfers. A self-tuning background transport layer will enable new classes of applications by (1) simplifying applications, (2) reducing the risk of being too aggressive, and (3) making

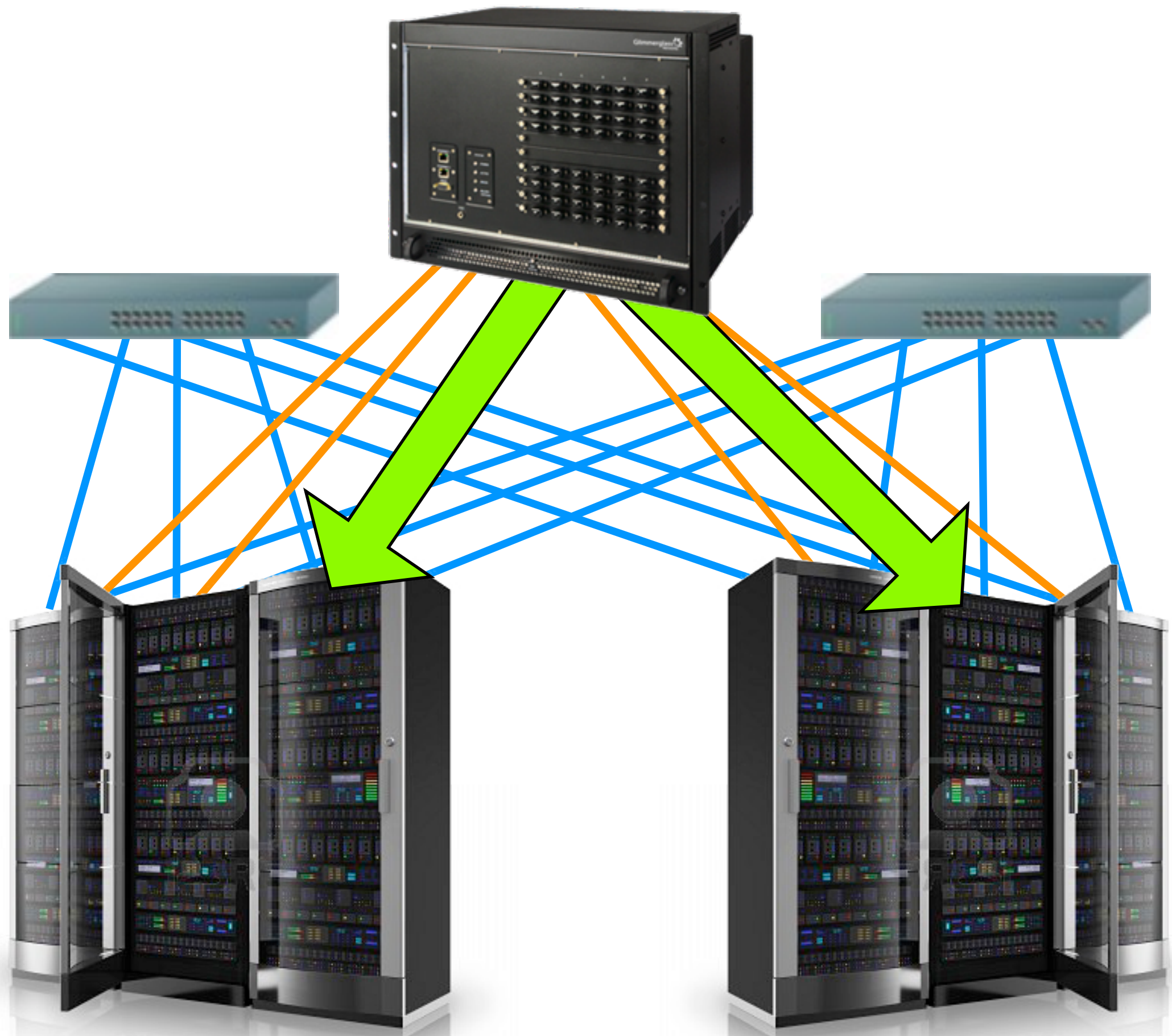
Datacenters:

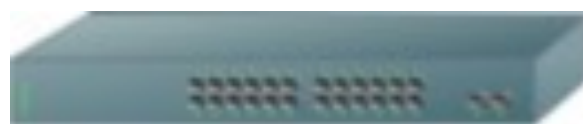
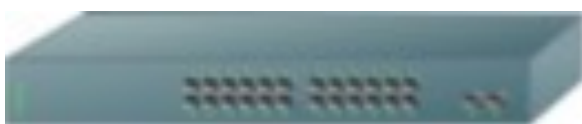
Processamento em larga escala

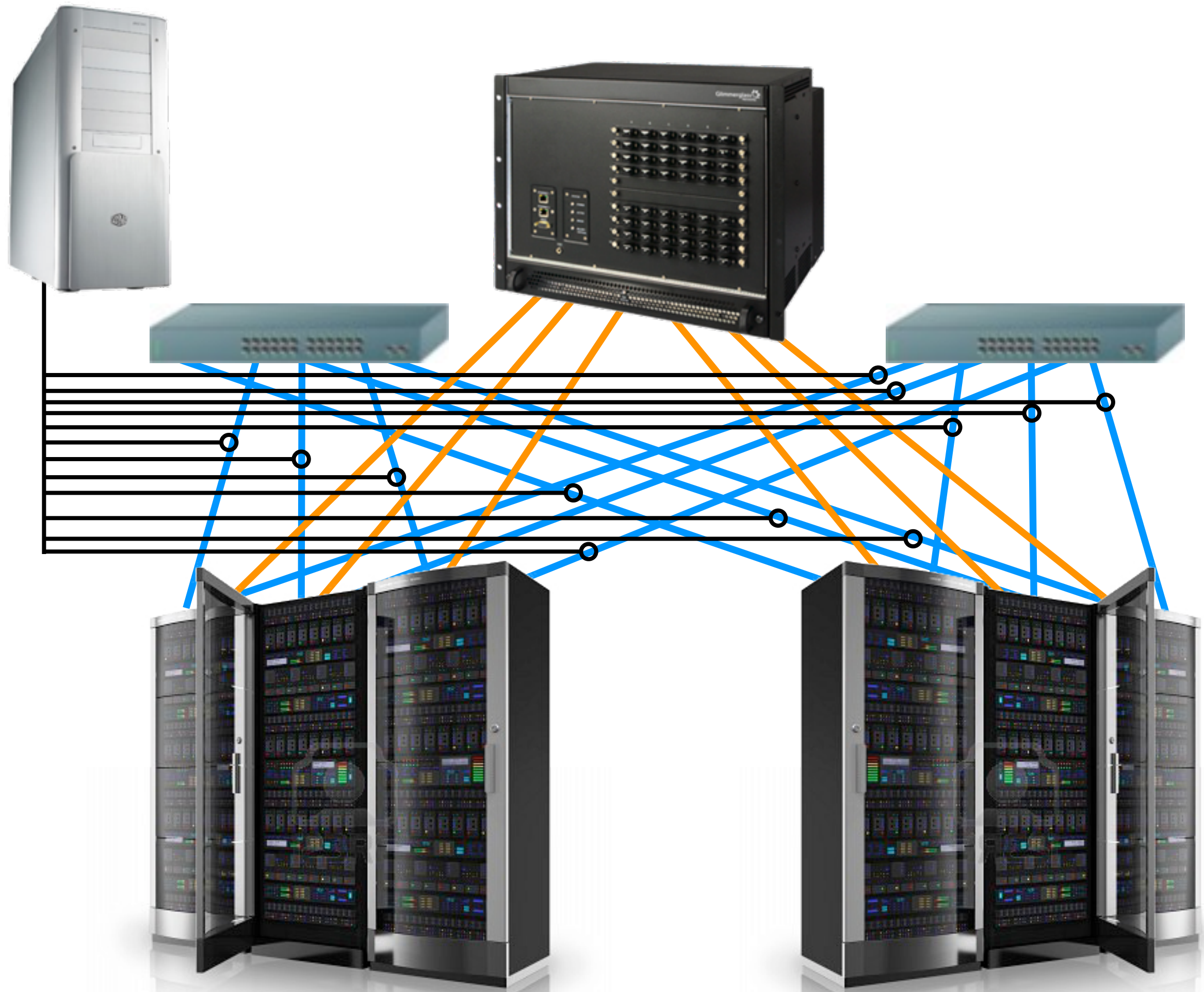


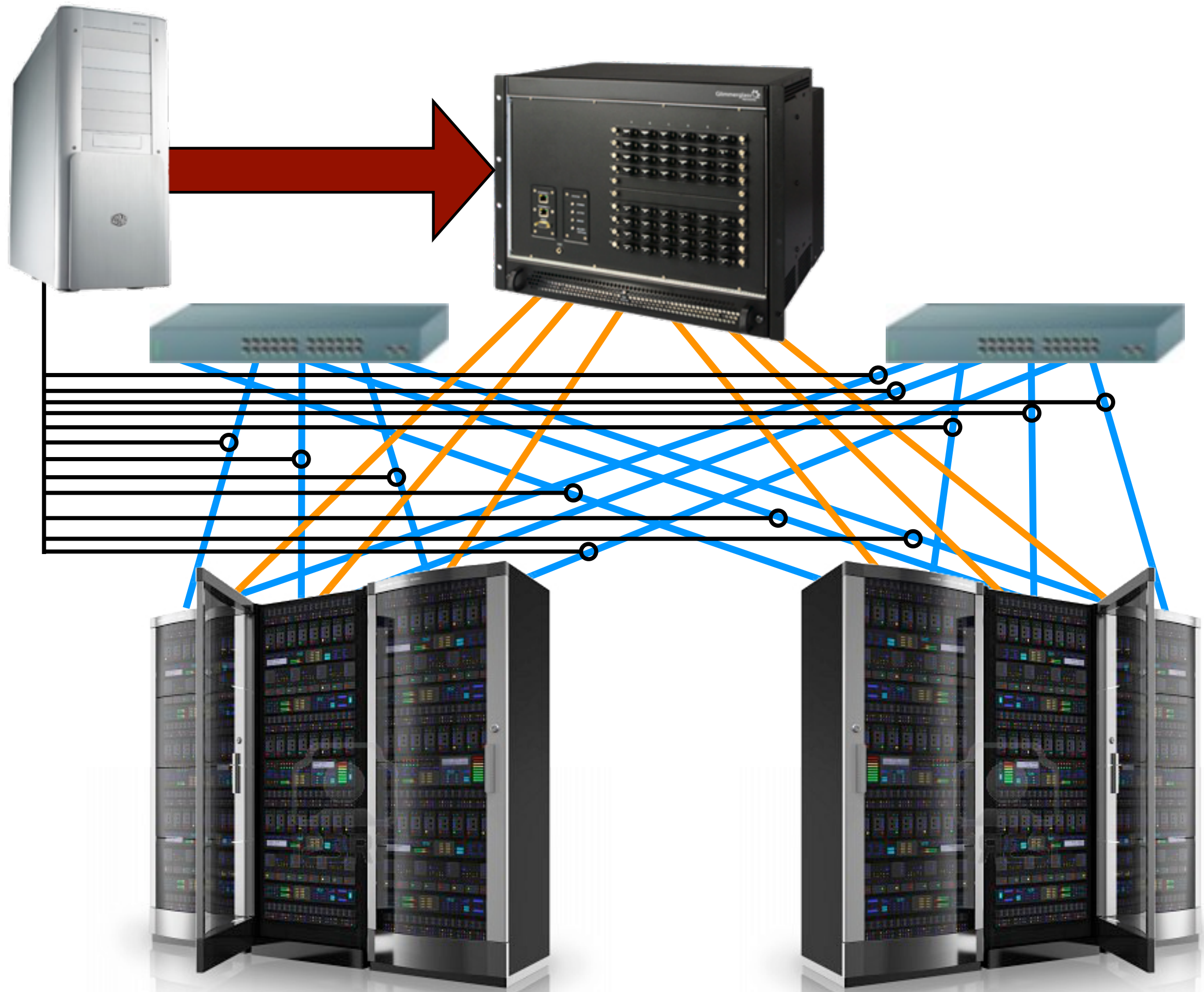






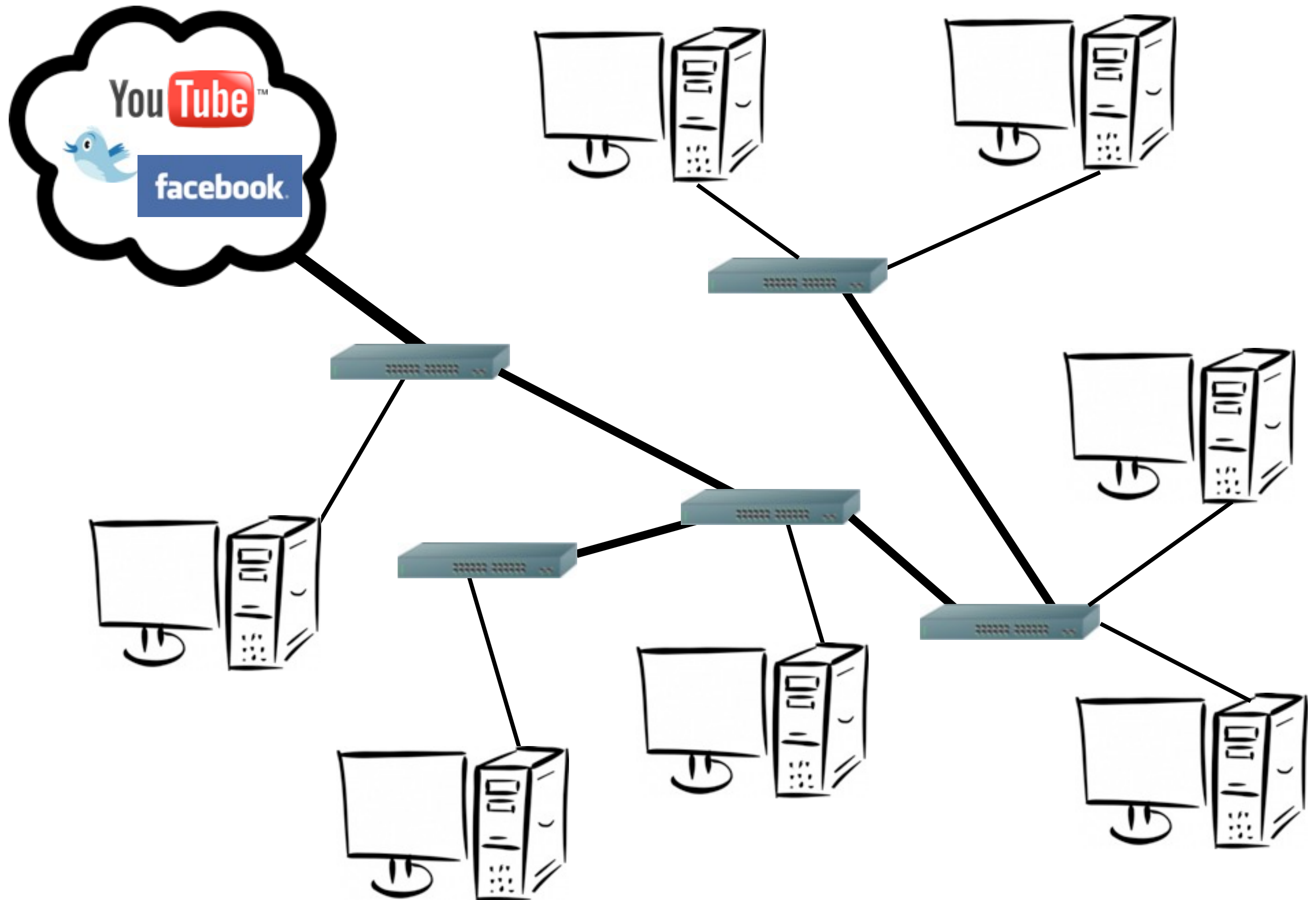


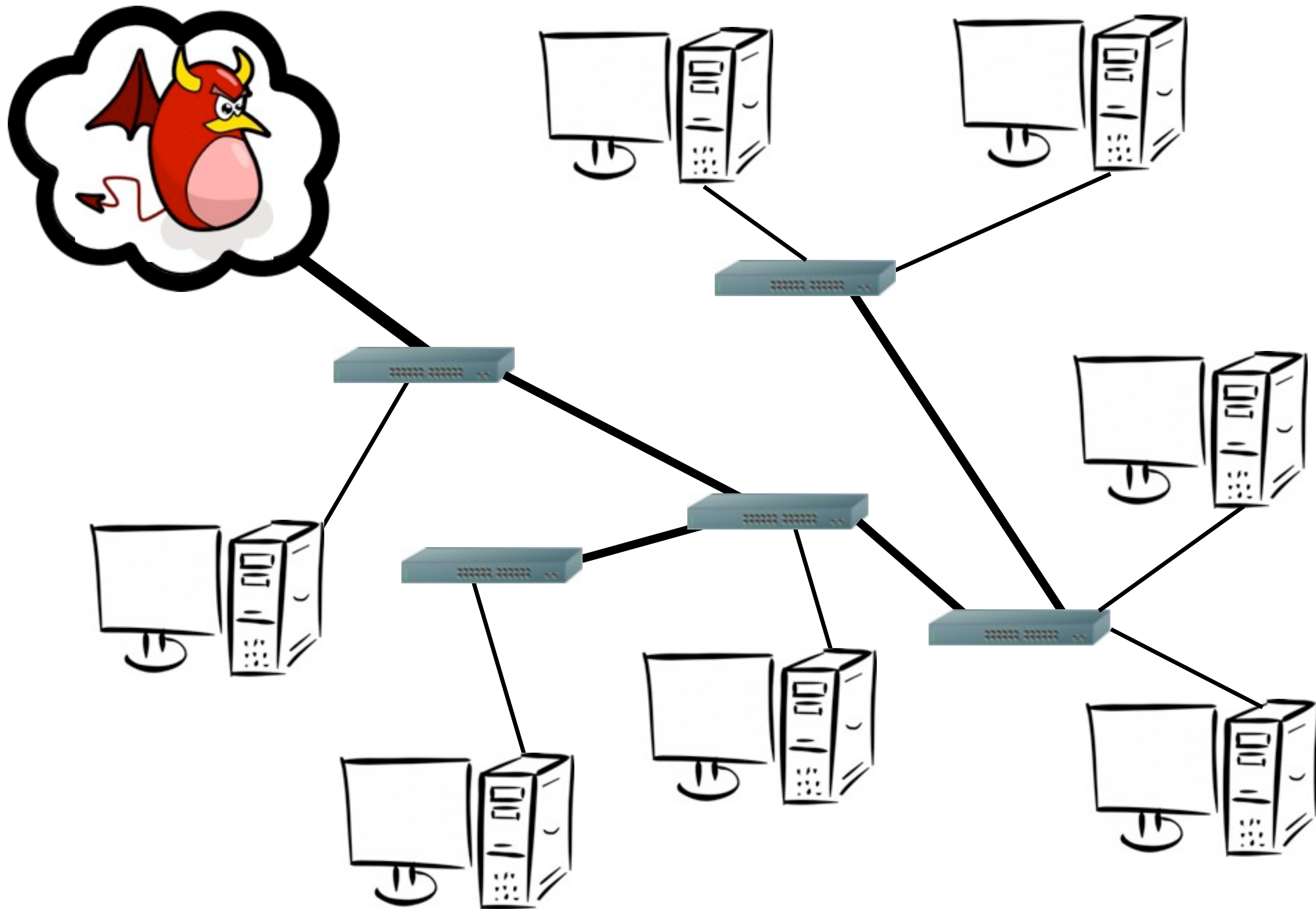


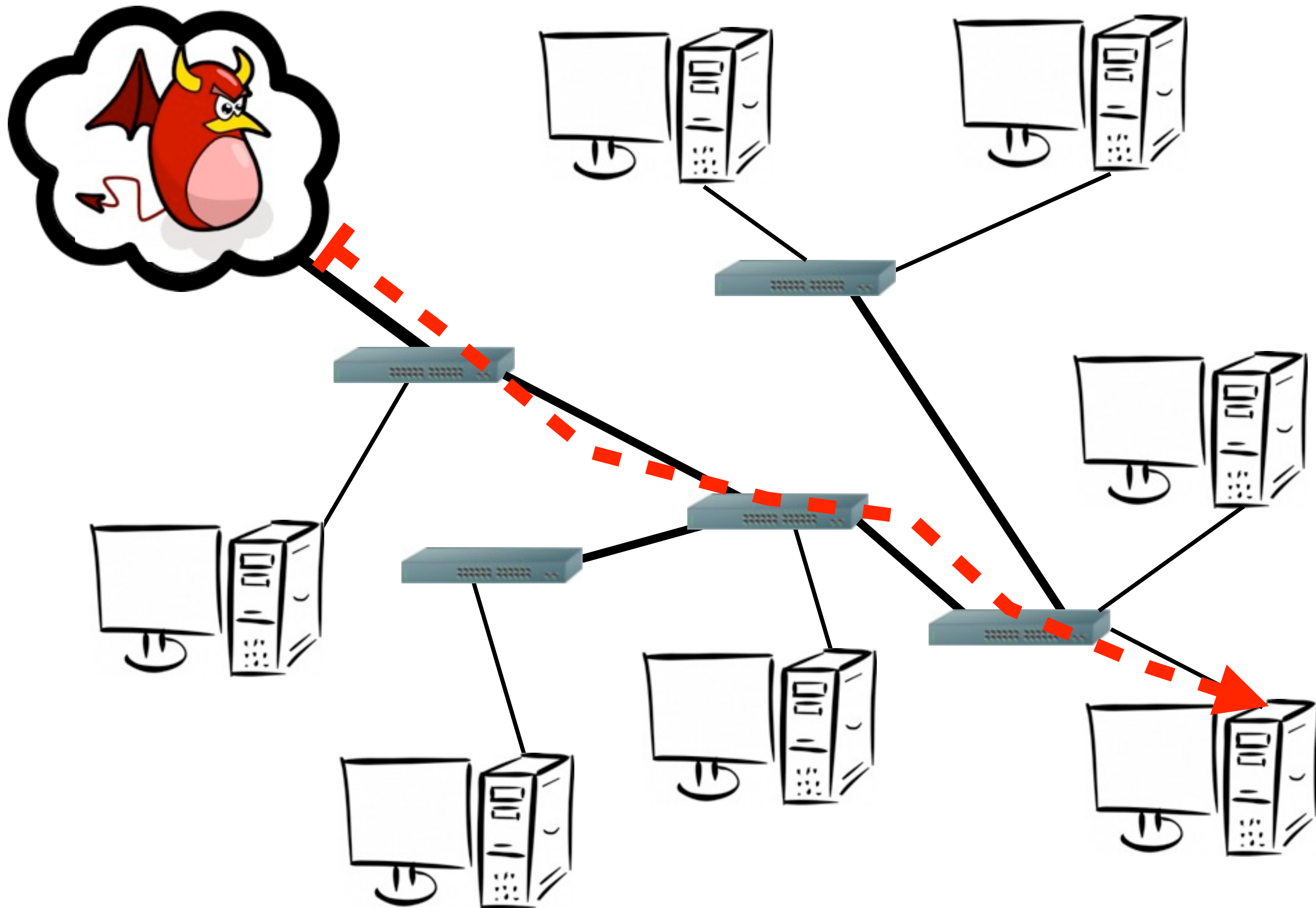


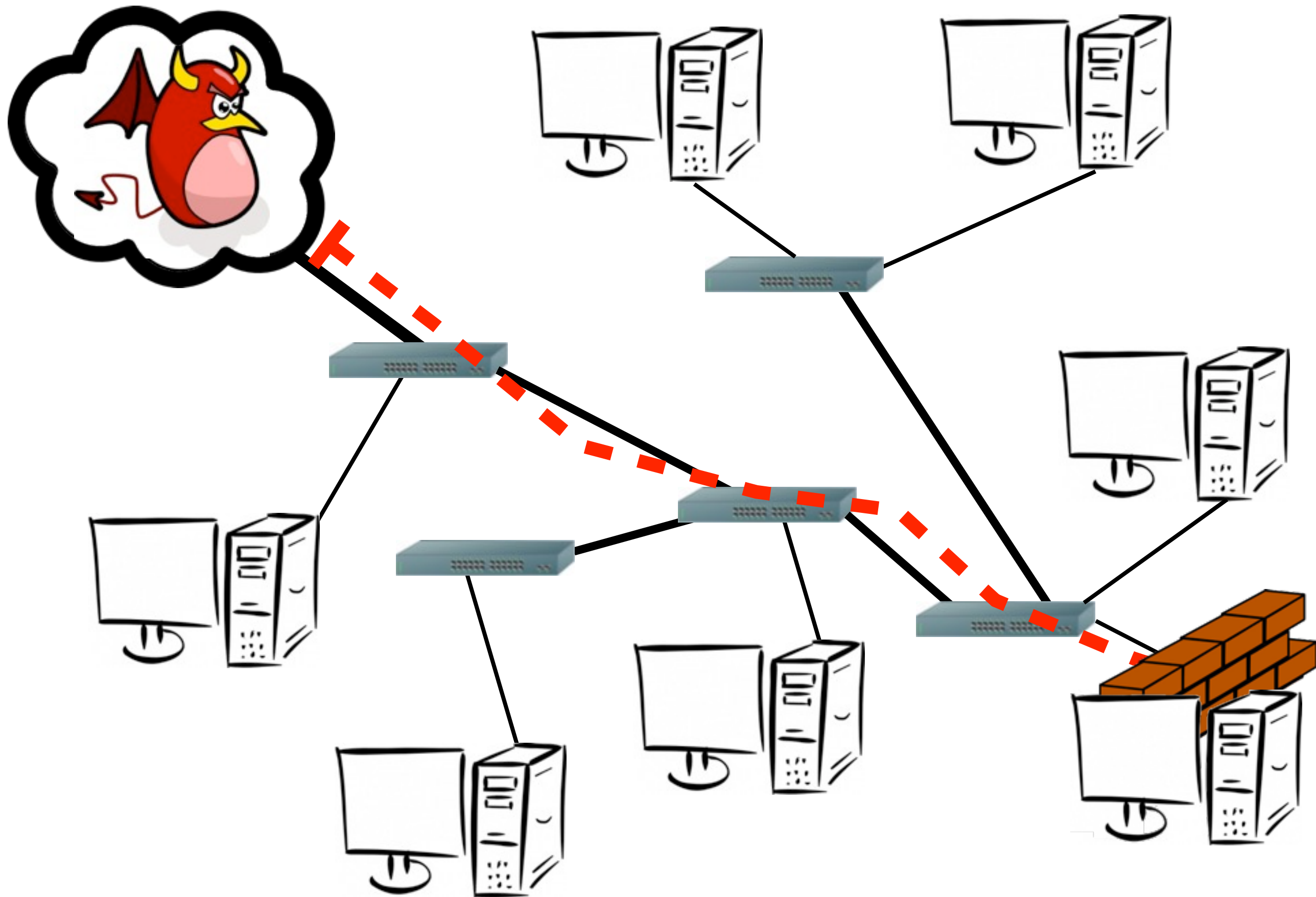
Redes corporativas:

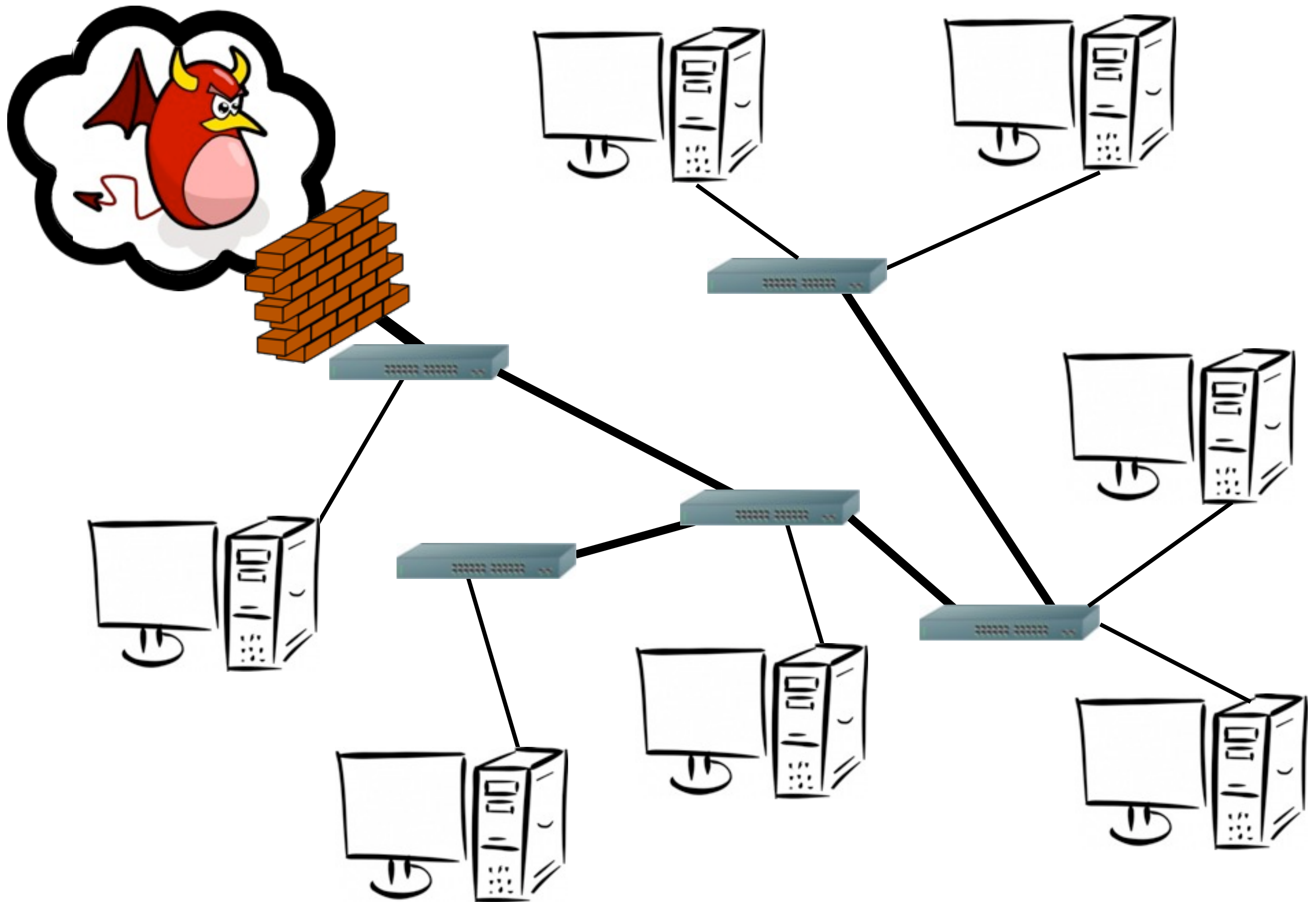
Defesa contra ataques







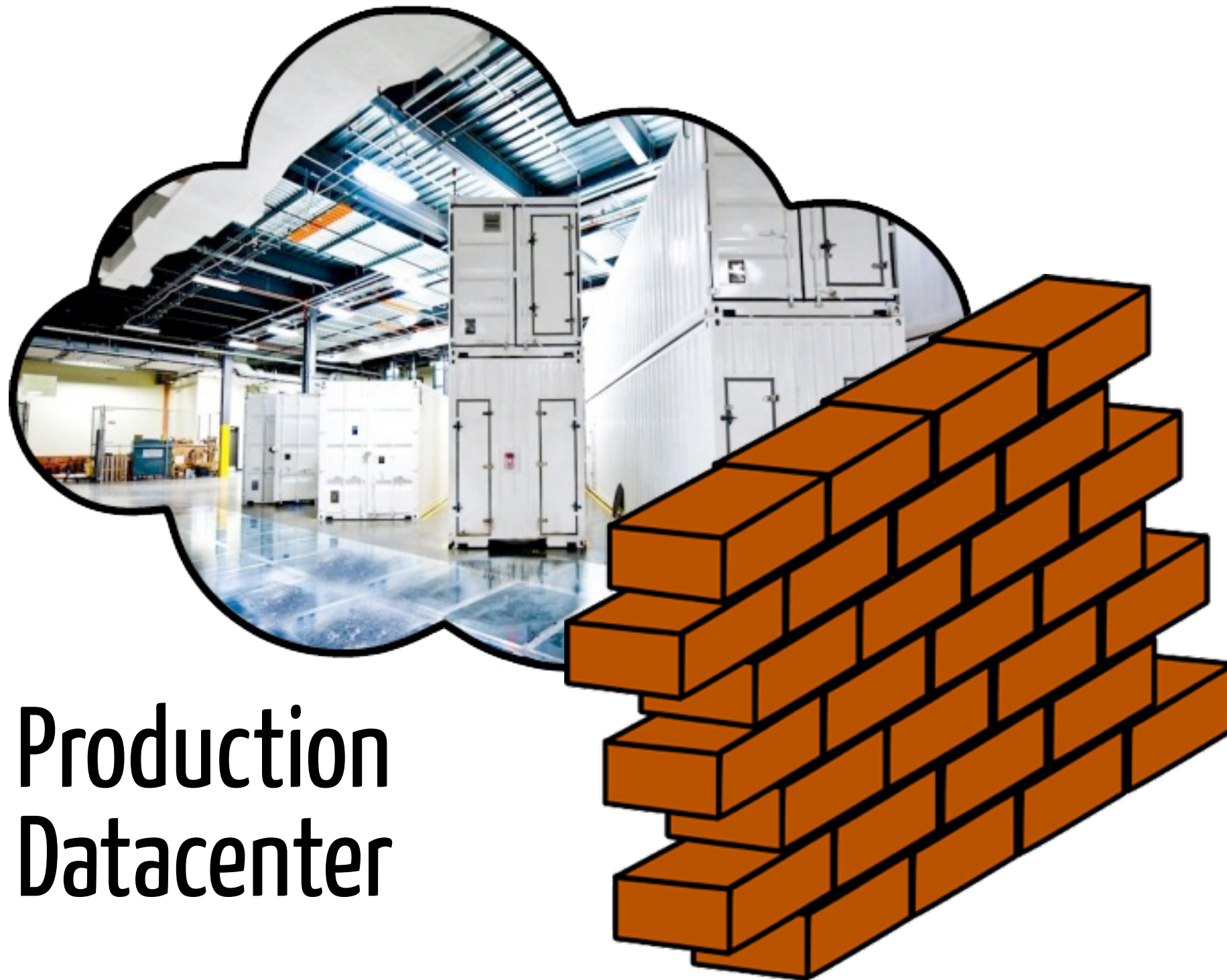




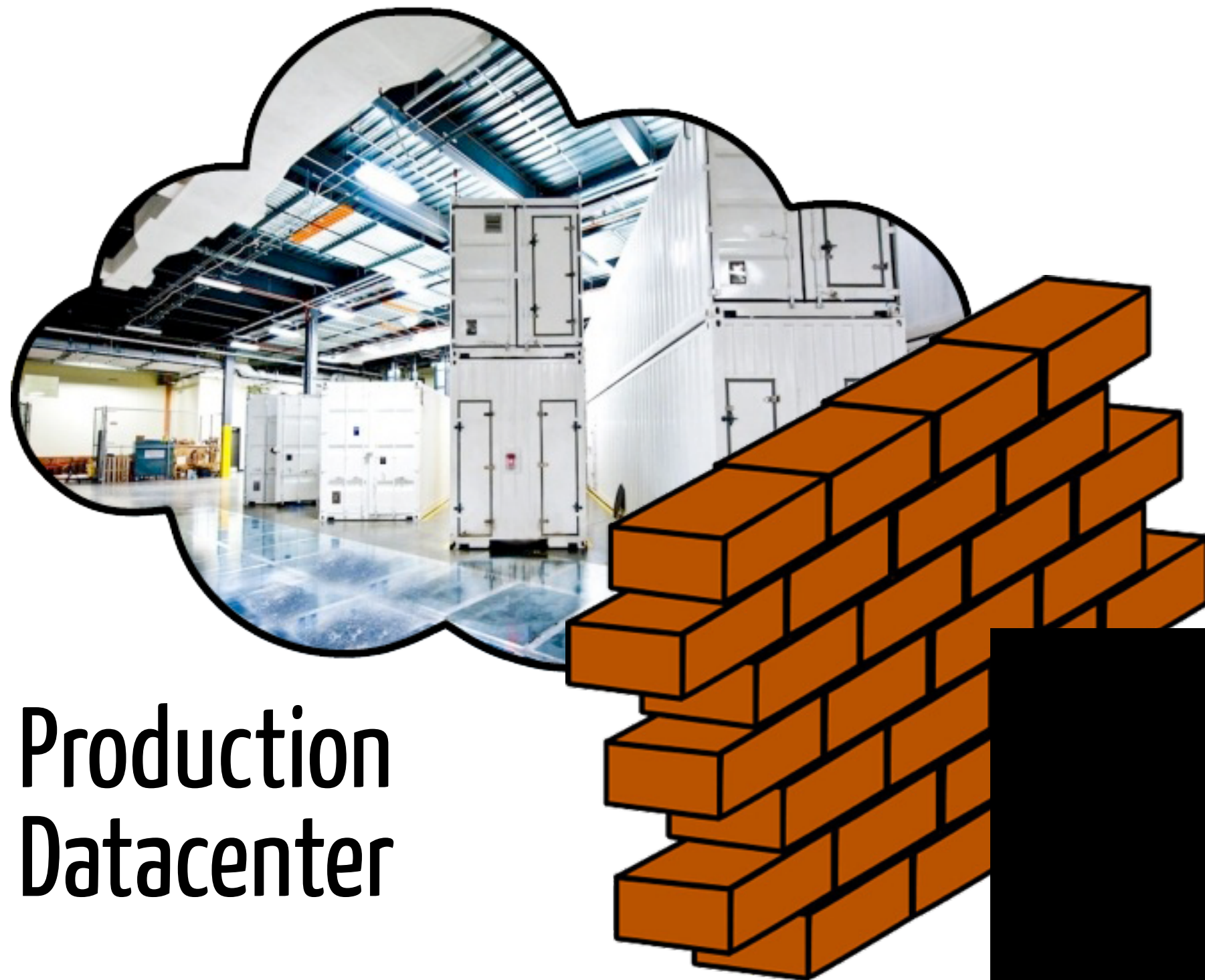
**Provedores de cloud:
VMs não confiáveis**



Production Datacenter



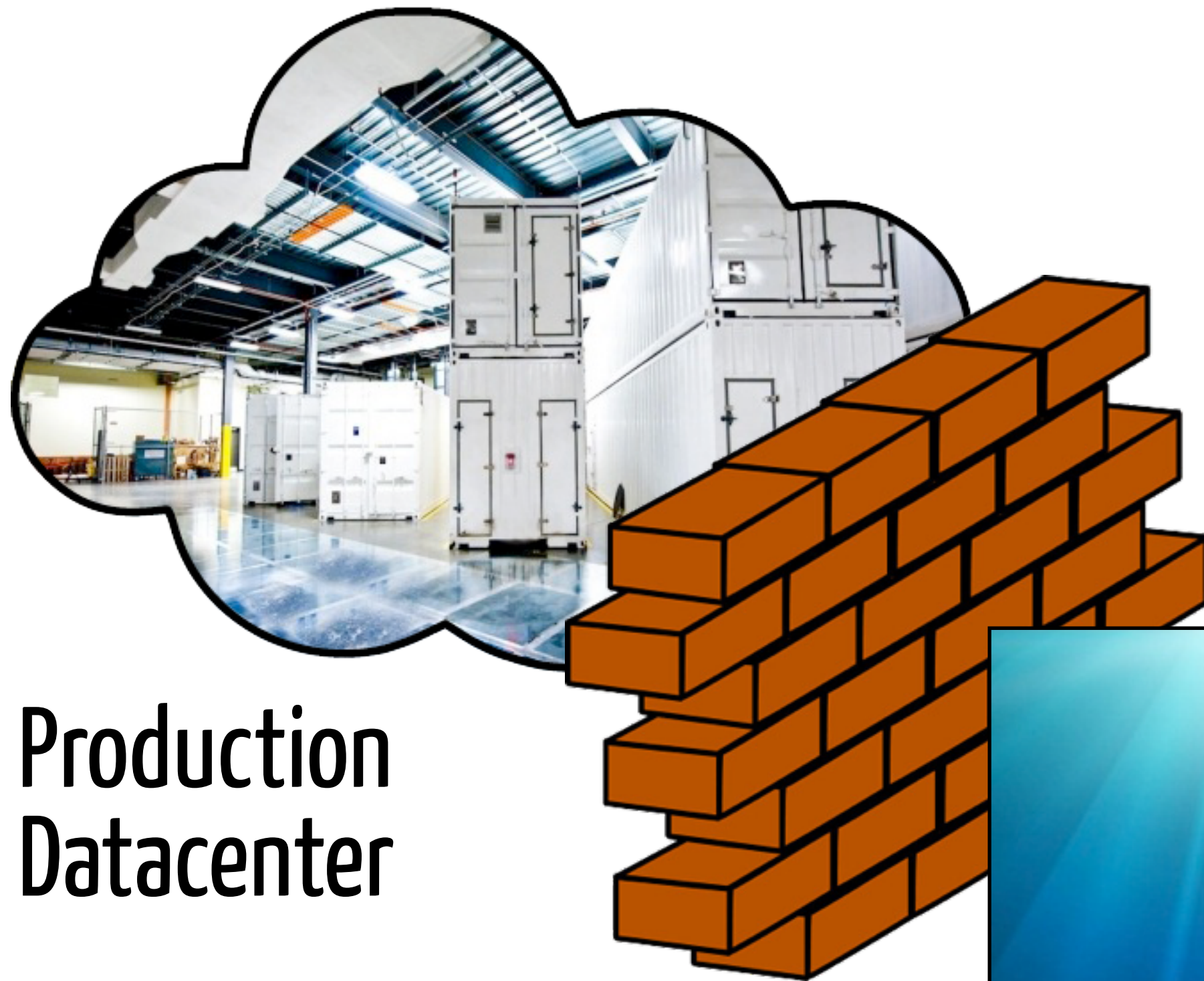
Production Datacenter



Production
Datacenter

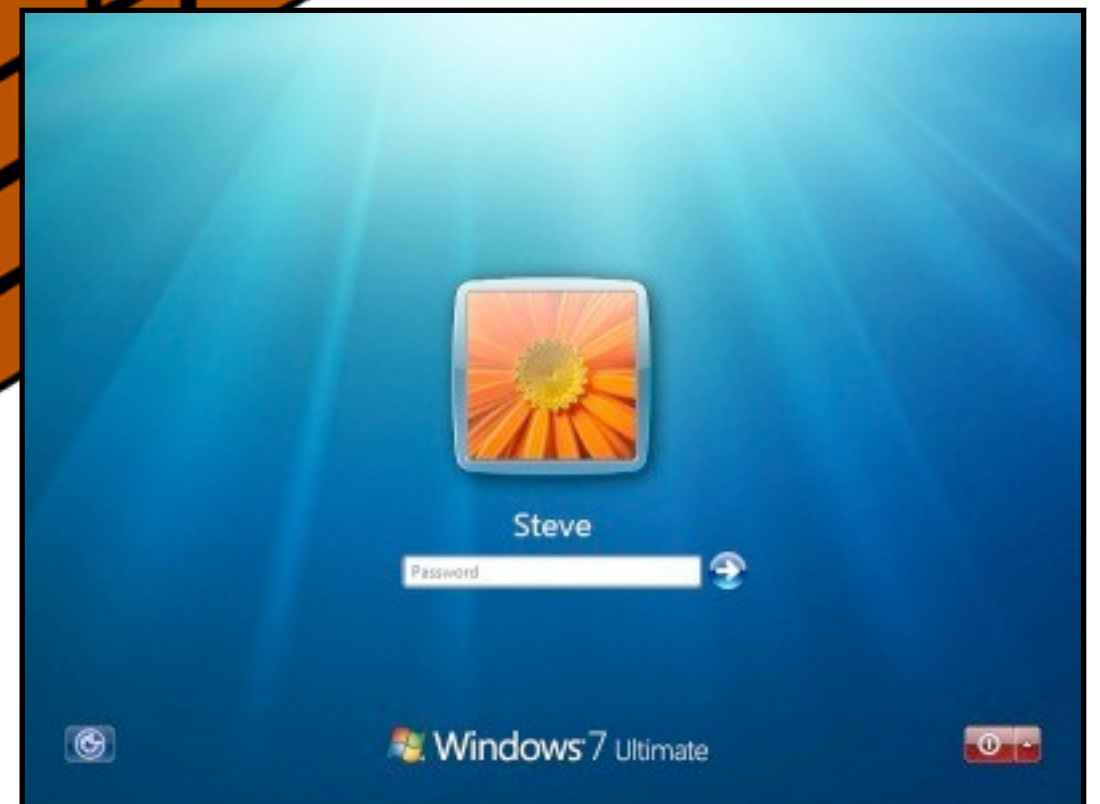
Serviço
de Boot





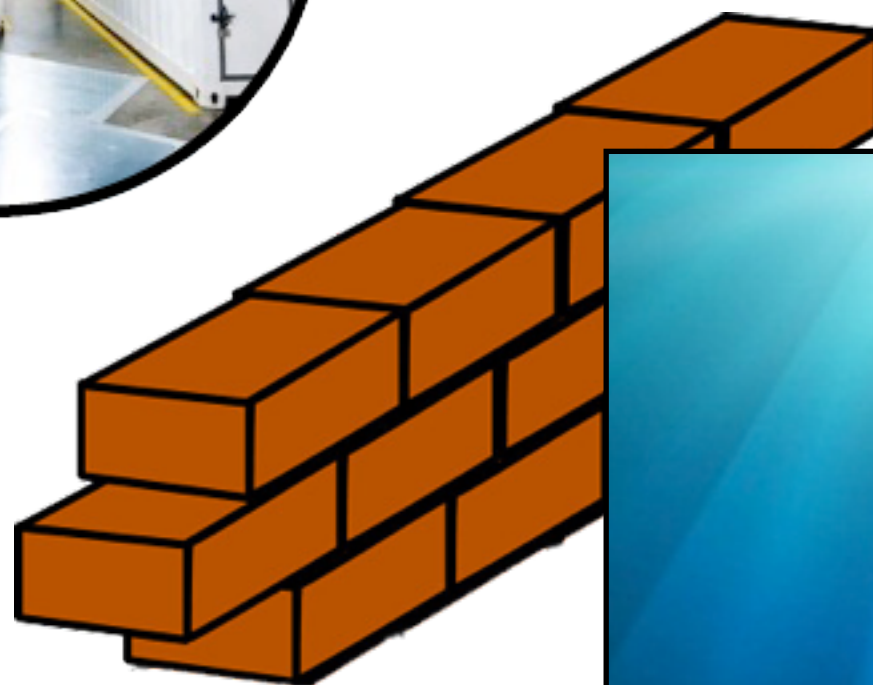
Production
Datacenter

Serviço
de Boot





Production Datacenter

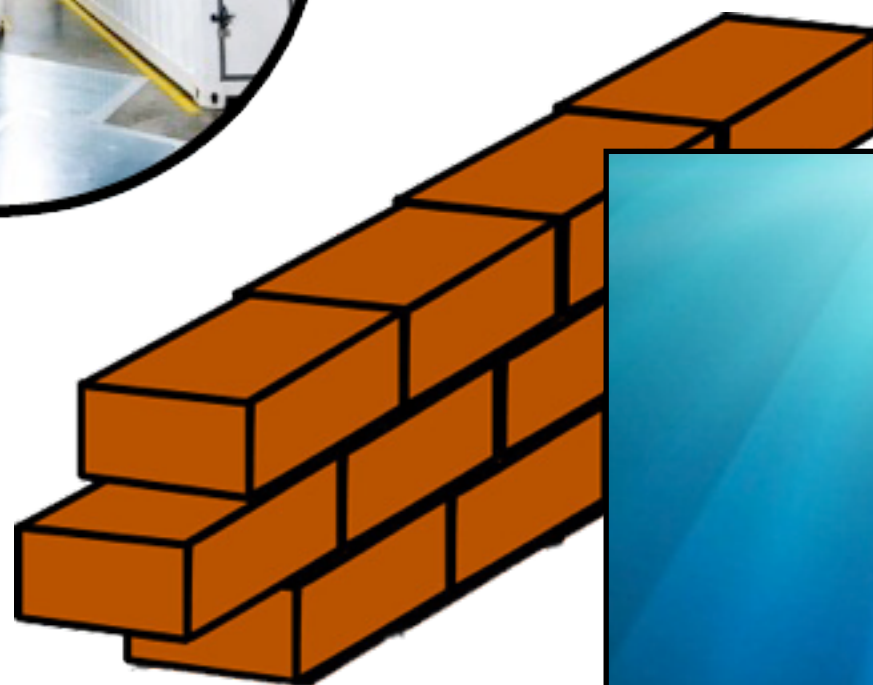


Serviço de Boot





Production Datacenter

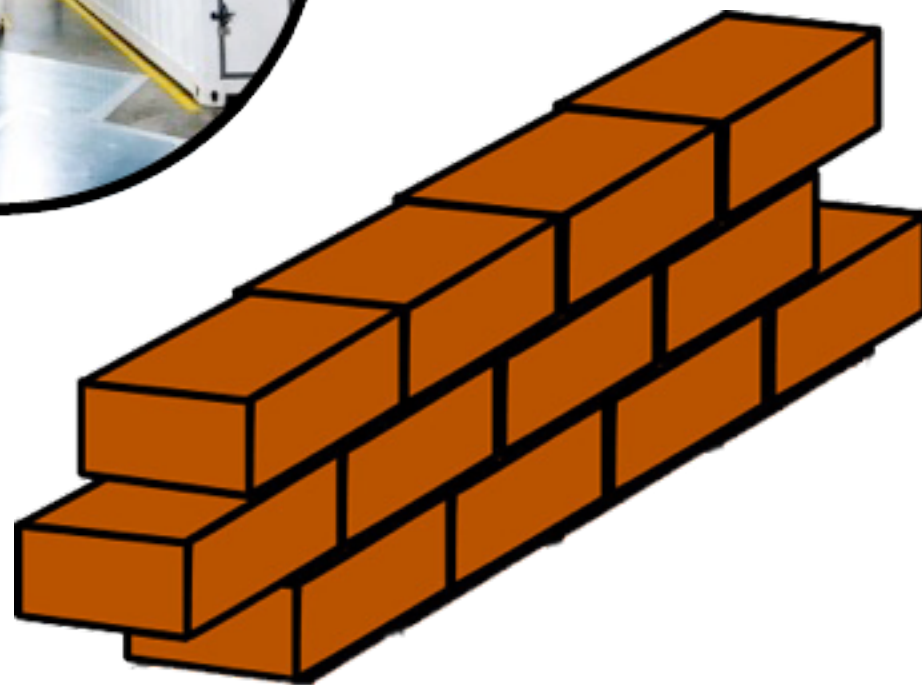


Serviço de Boot

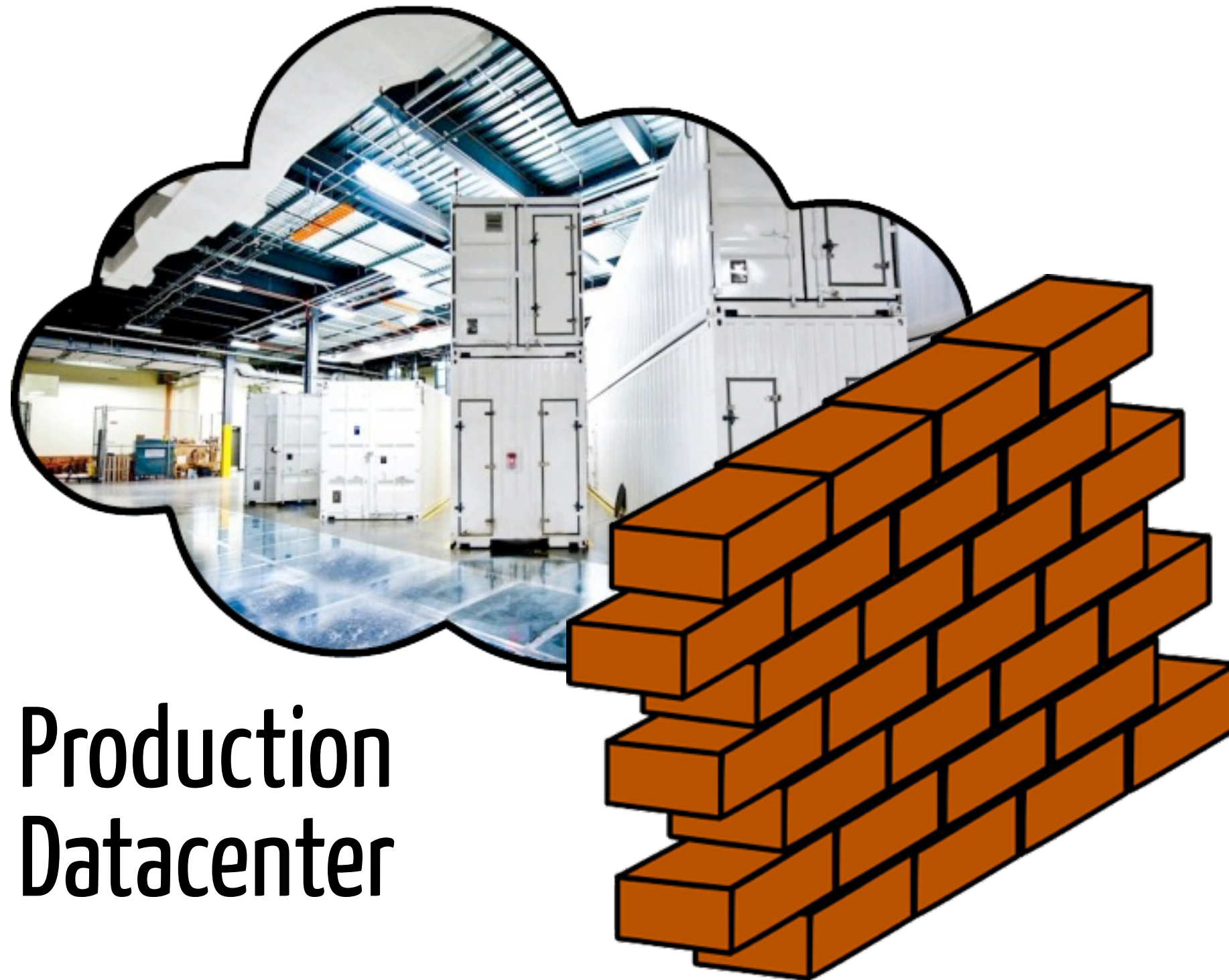




Production Datacenter



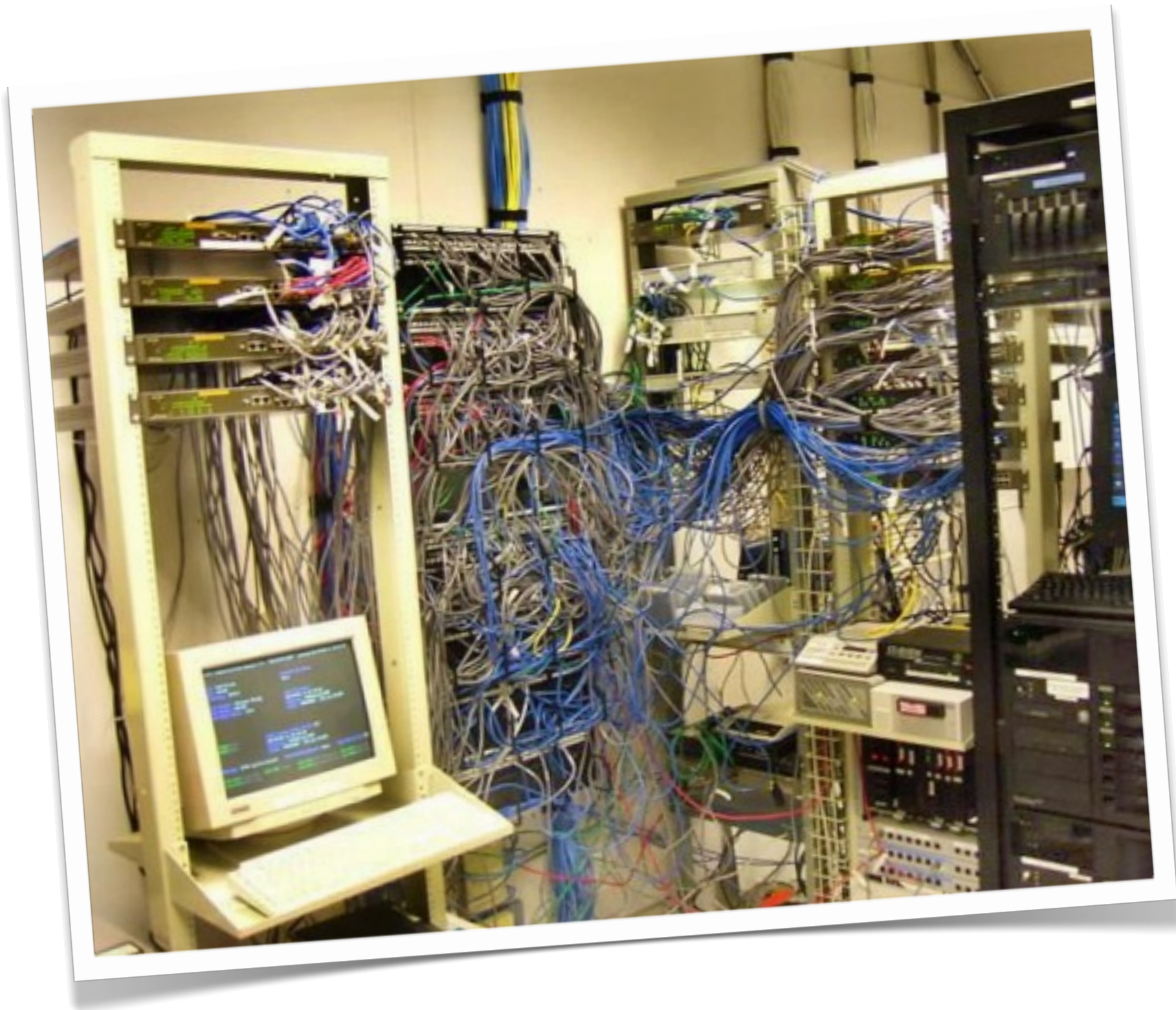
Serviço de Boot



Production
Datacenter

Serviço
de Boot

Proposta



Participatory Networking

Participatory Networking

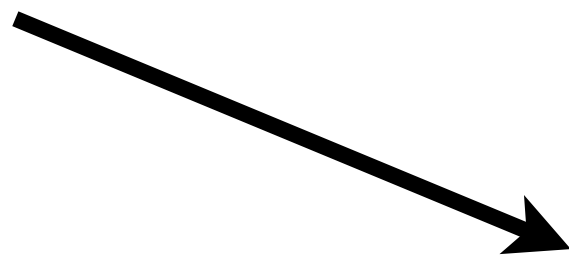
Participatory Networking



PANE

Participatory Networking

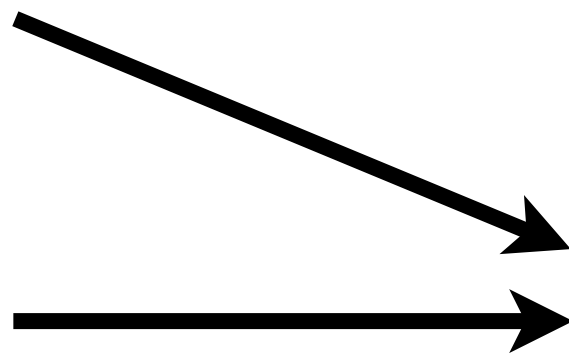
1. Requests



PANE

Participatory Networking

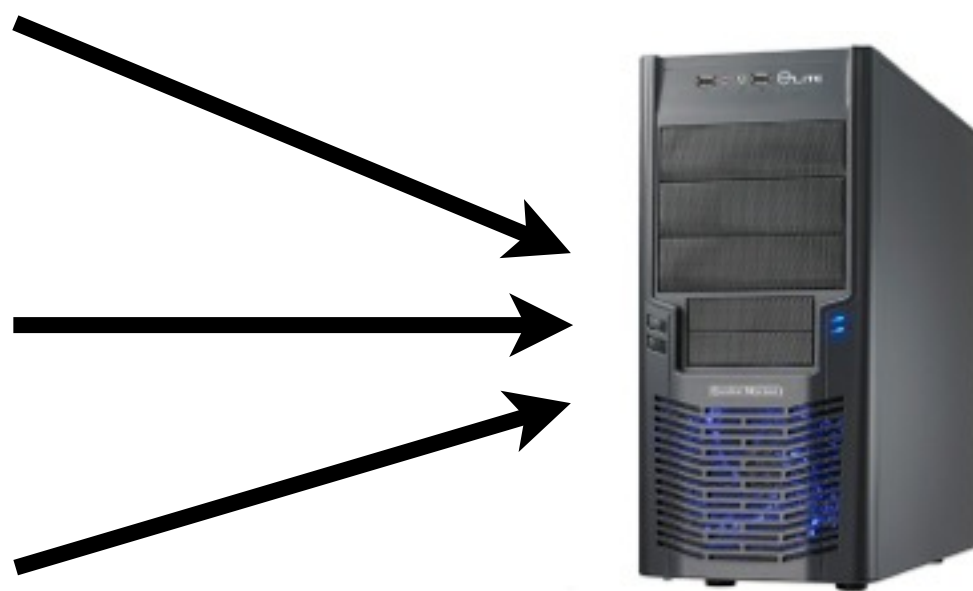
- 1. Requests
- 2. Hints



PANE

Participatory Networking

1. Requests
2. Hints
3. Queries



PANE

Participatory Networking

Participatory Networking

Seguro?

Participatory Networking

Seguro? Confiável?

Participatory Networking

Seguro? Confiável? Justo?

Participatory Networking

Seguro? Confiável? Justo?

Prático?

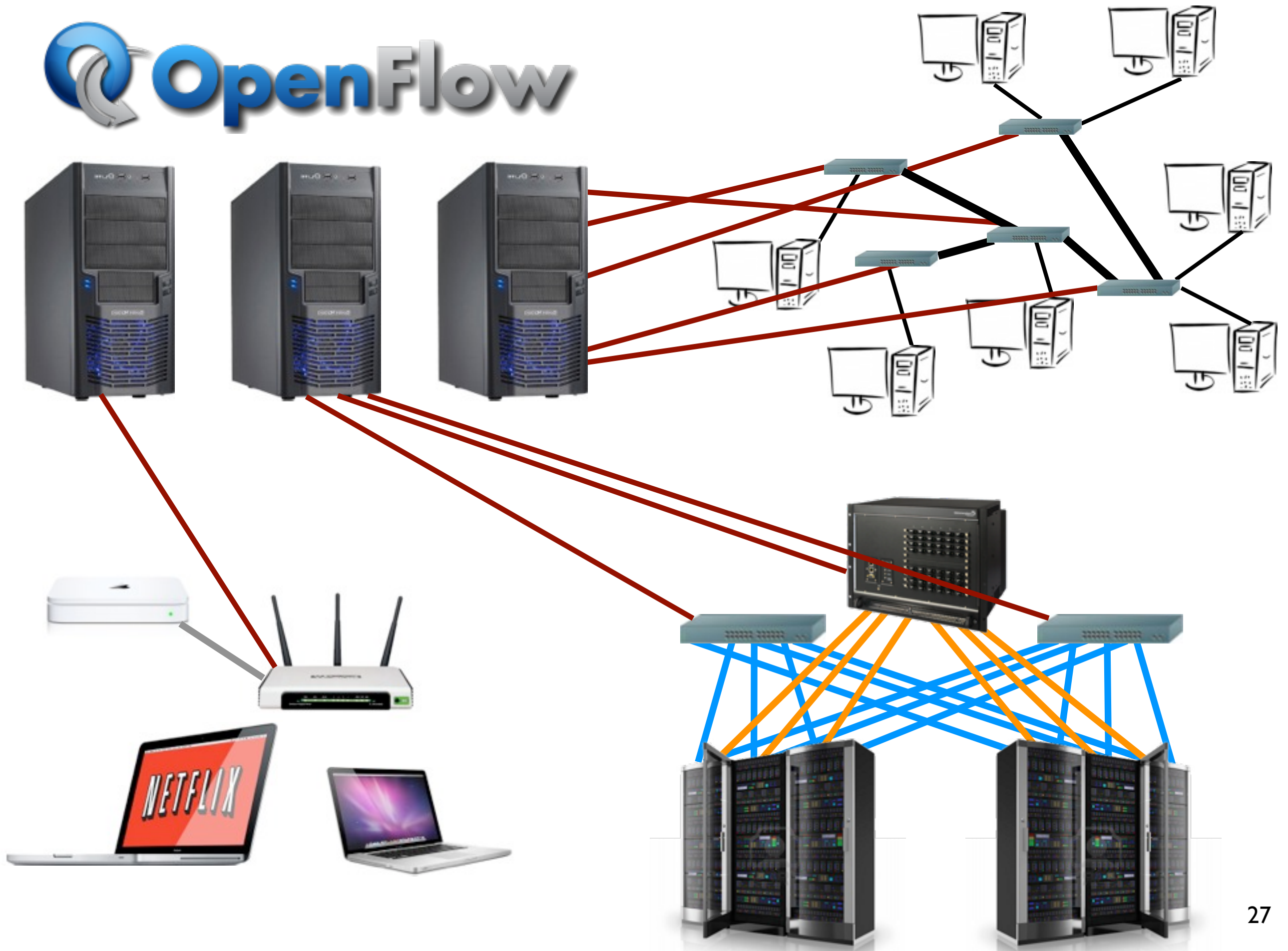
Participatory Networking

Seguro? Confiável? Justo?

Prático? Eficiente?



OpenFlow



Participatory Networking

Participatory Networking

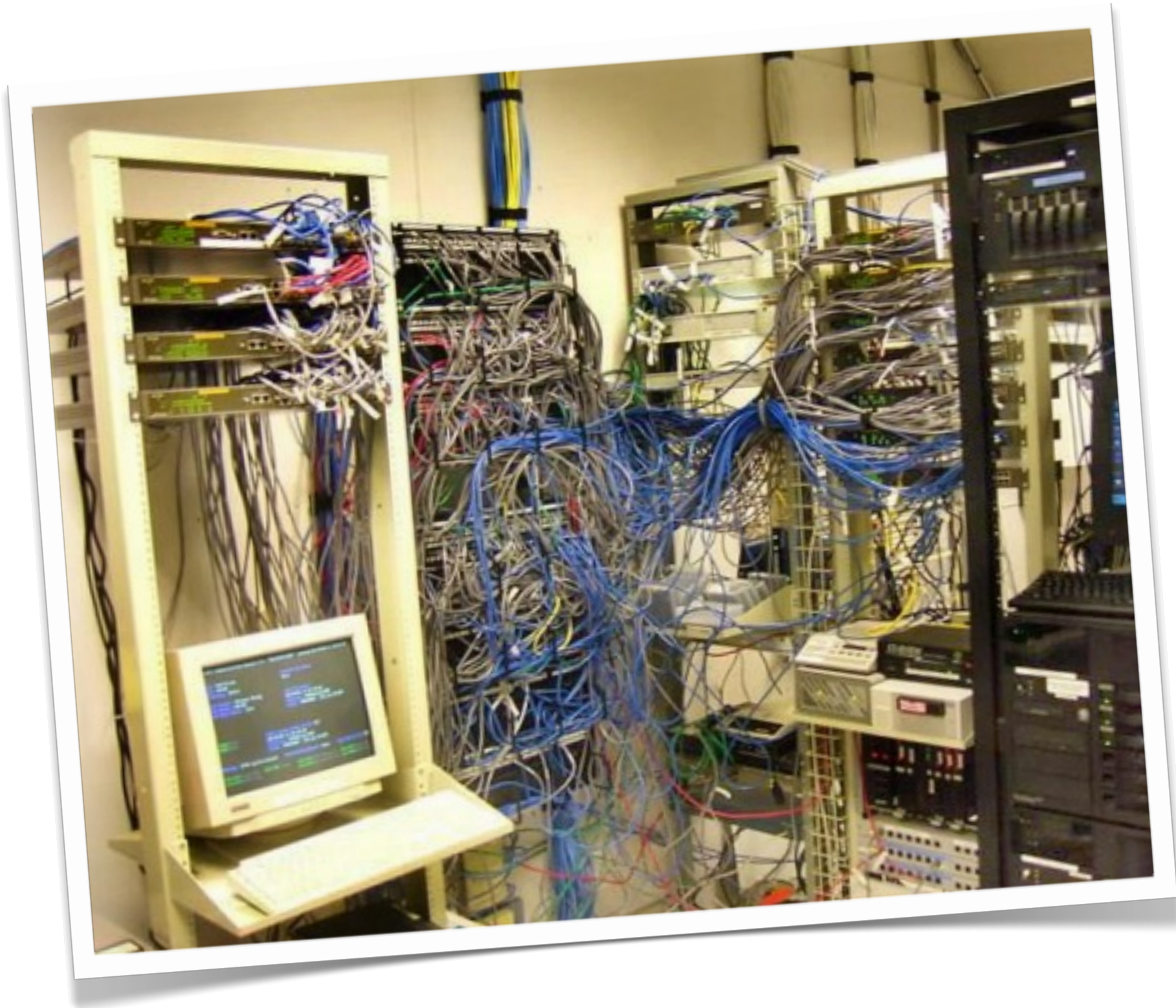
- API para usuários de SDNs

Participatory Networking

- API para usuários de SDNs
- Expõe mecanismos existentes

Participatory Networking

- API para usuários de SDNs
- Expõe mecanismos existentes
- Sem impacto sobre aplicações não modificadas



Roteiro

1. Semântica de delegação de privilégios

Roteiro

1. Semântica de delegação de privilégios
2. Esboço do protocolo

Roteiro

1. Semântica de delegação de privilégios
2. Esboço do protocolo
3. Processamento online de flows

Roteiro

1. Semântica de delegação de privilégios
2. Esboço do protocolo
3. Processamento online de flows
4. Estado atual

Roteiro

Semantica de Delegação de Privilégios

Shares

Shares

Flowgroup

--	--

Shares

Flowgroup

src=128.12/16

Shares

Flowgroup

$\text{src}=128.12/16 \wedge \text{dst.port} \leq 1024$

Shares

Flowgroup

$\text{src}=128.12/16 \wedge \text{dst.port} \leq 1024$

	Privileges
--	------------

Shares

Flowgroup

$\text{src}=128.12/16 \wedge \text{dst.port} \leq 1024$

Privileges
deny, allow

Shares

Flowgroup

$\text{src}=128.12/16 \wedge \text{dst.port} \leq 1024$

Privileges
deny, allow

bandwidth: 5Mb/s

limit: 10Mb/s

Shares

Flowgroup

$\text{src}=128.12/16 \wedge \text{dst.port} \leq 1024$

Privileges

deny, allow

bandwidth: 5Mb/s

limit: 10Mb/s

hint

query

Shares

Flowgroup

$\text{src}=128.12/16 \wedge \text{dst.port} \leq 1024$

Speakers

Privileges

deny, allow

bandwidth: 5Mb/s

limit: 10Mb/s

hint

query

Shares

Flowgroup

$\text{src}=128.12/16 \wedge \text{dst.port} \leq 1024$

Speakers

Alice

Bob

Privileges

deny, allow

bandwidth: 5Mb/s

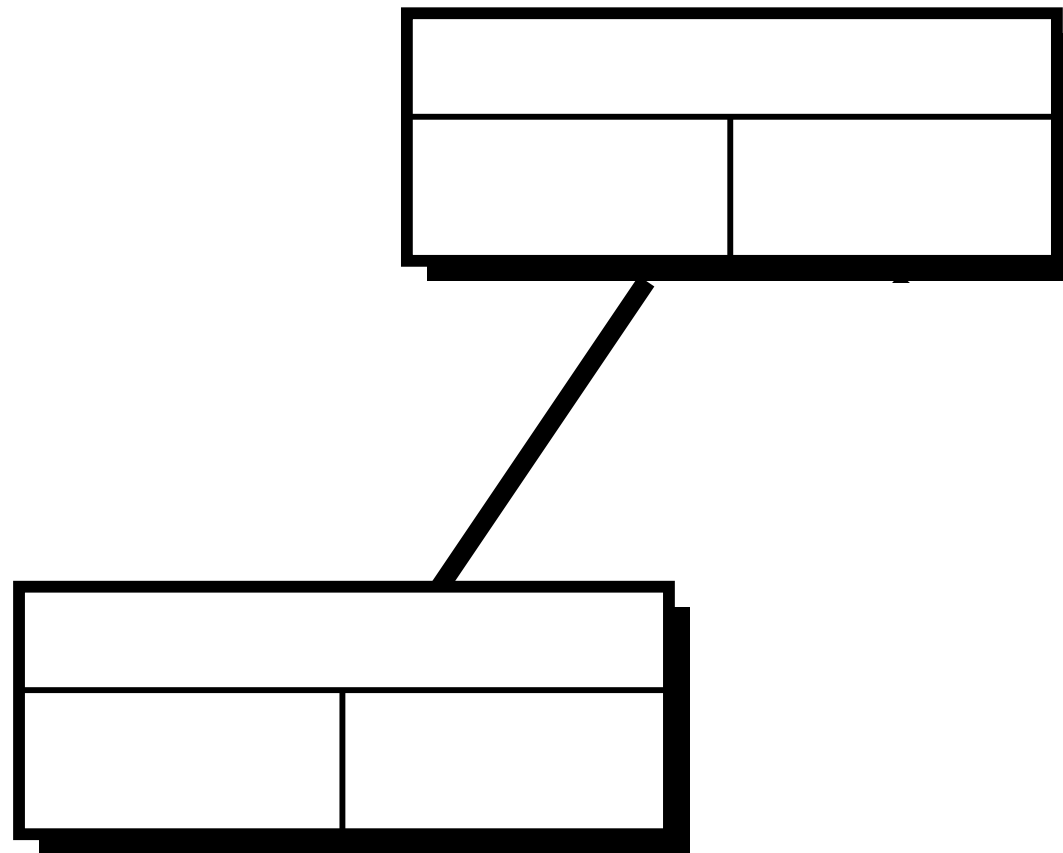
limit: 10Mb/s

hint

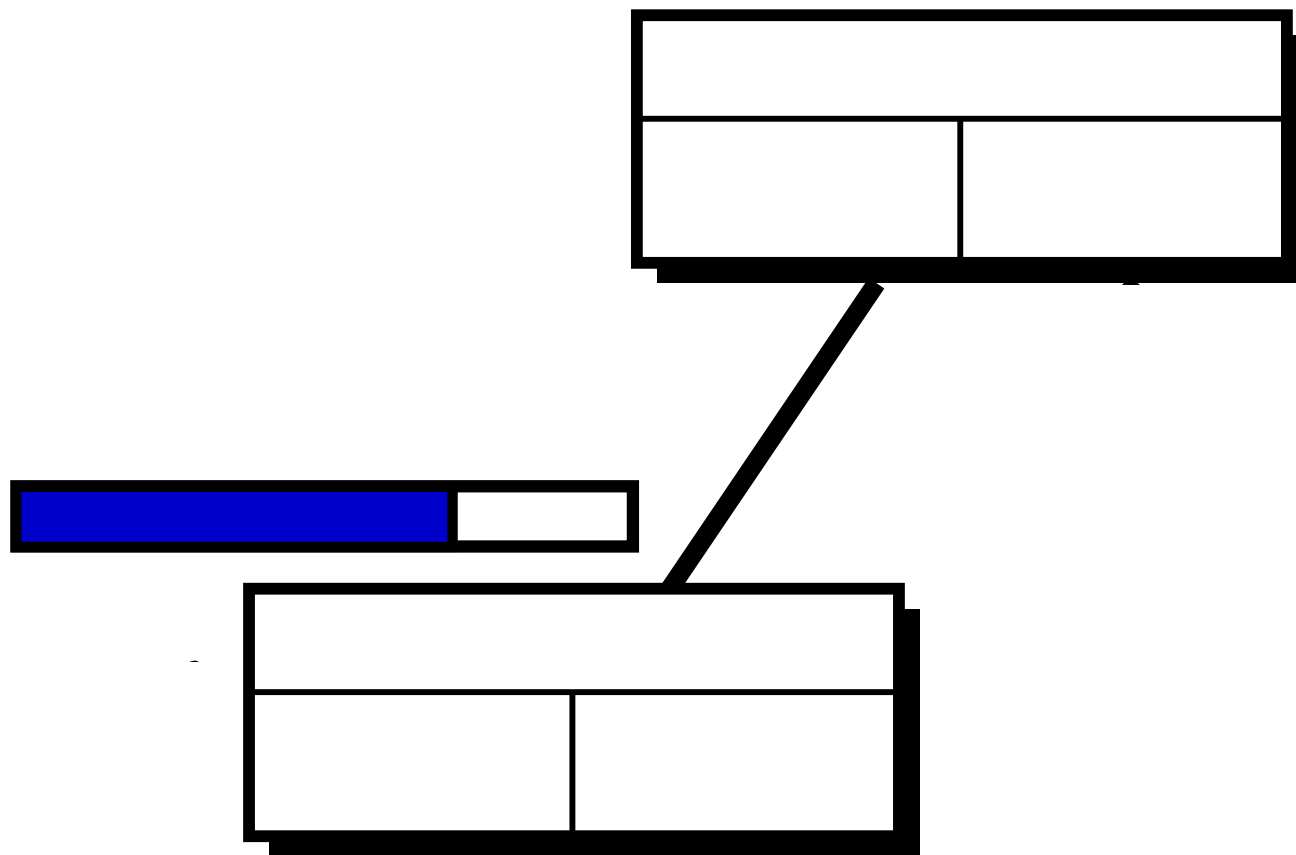
query

Shares

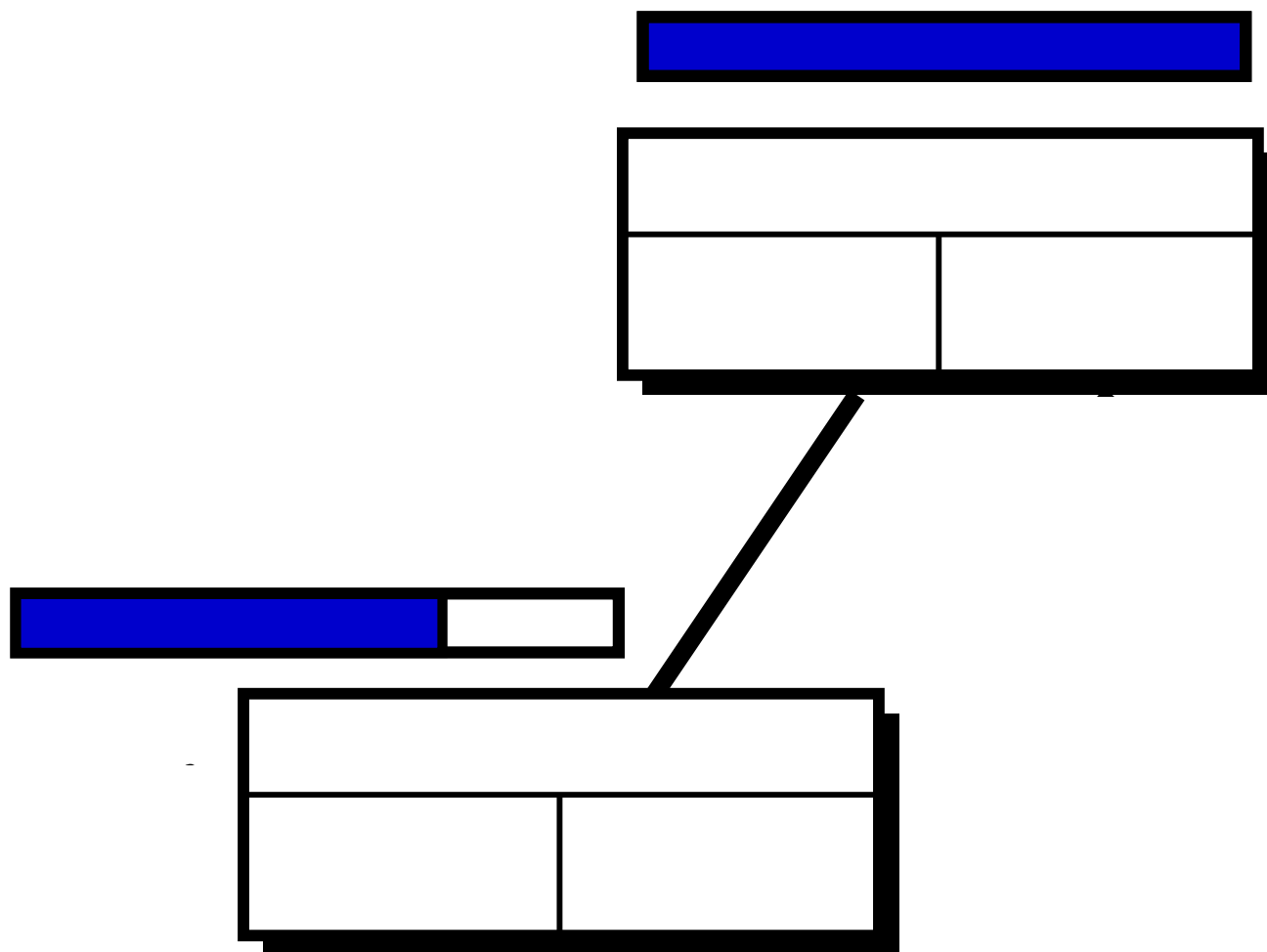
Delegação



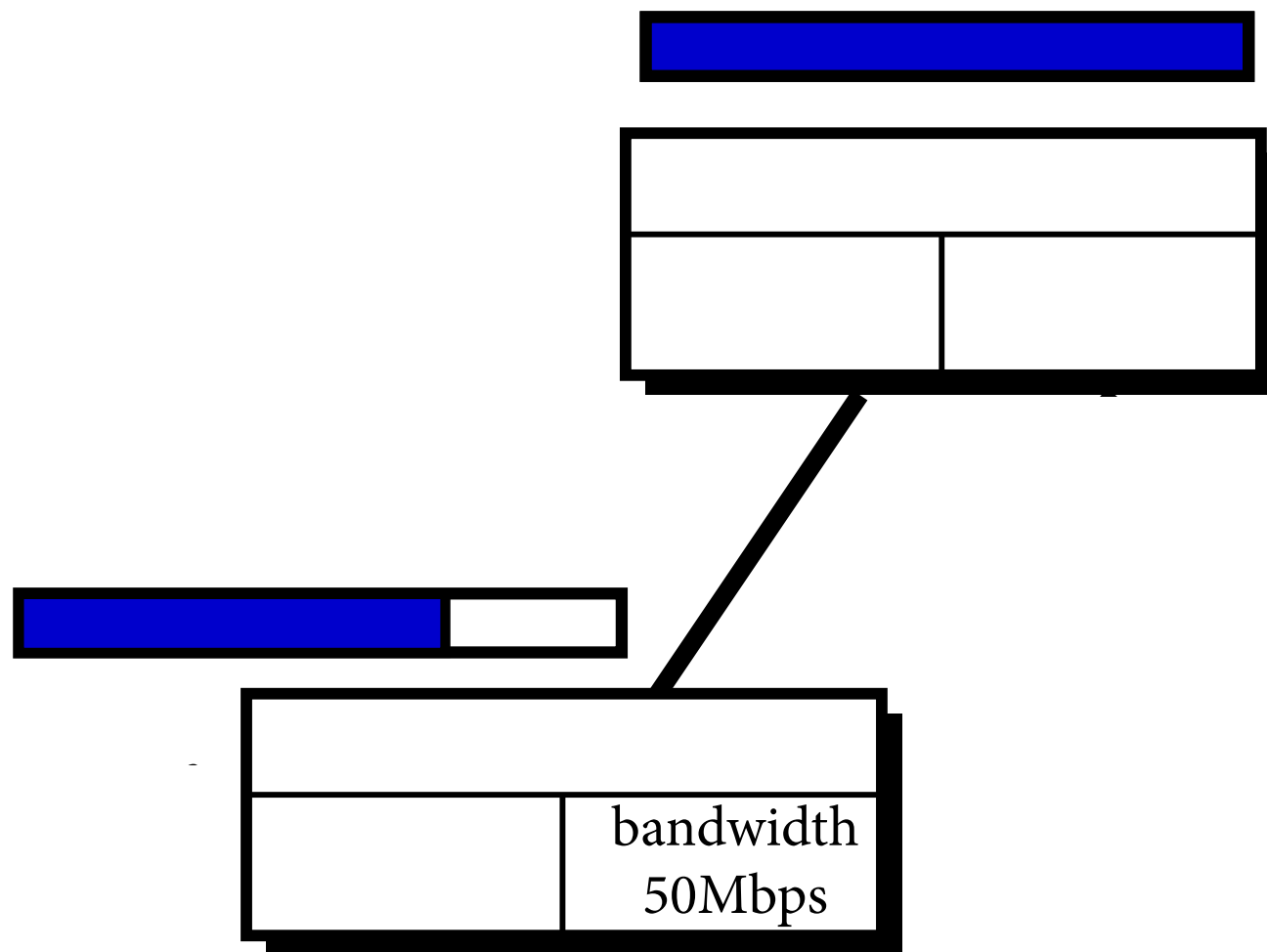
Delegação



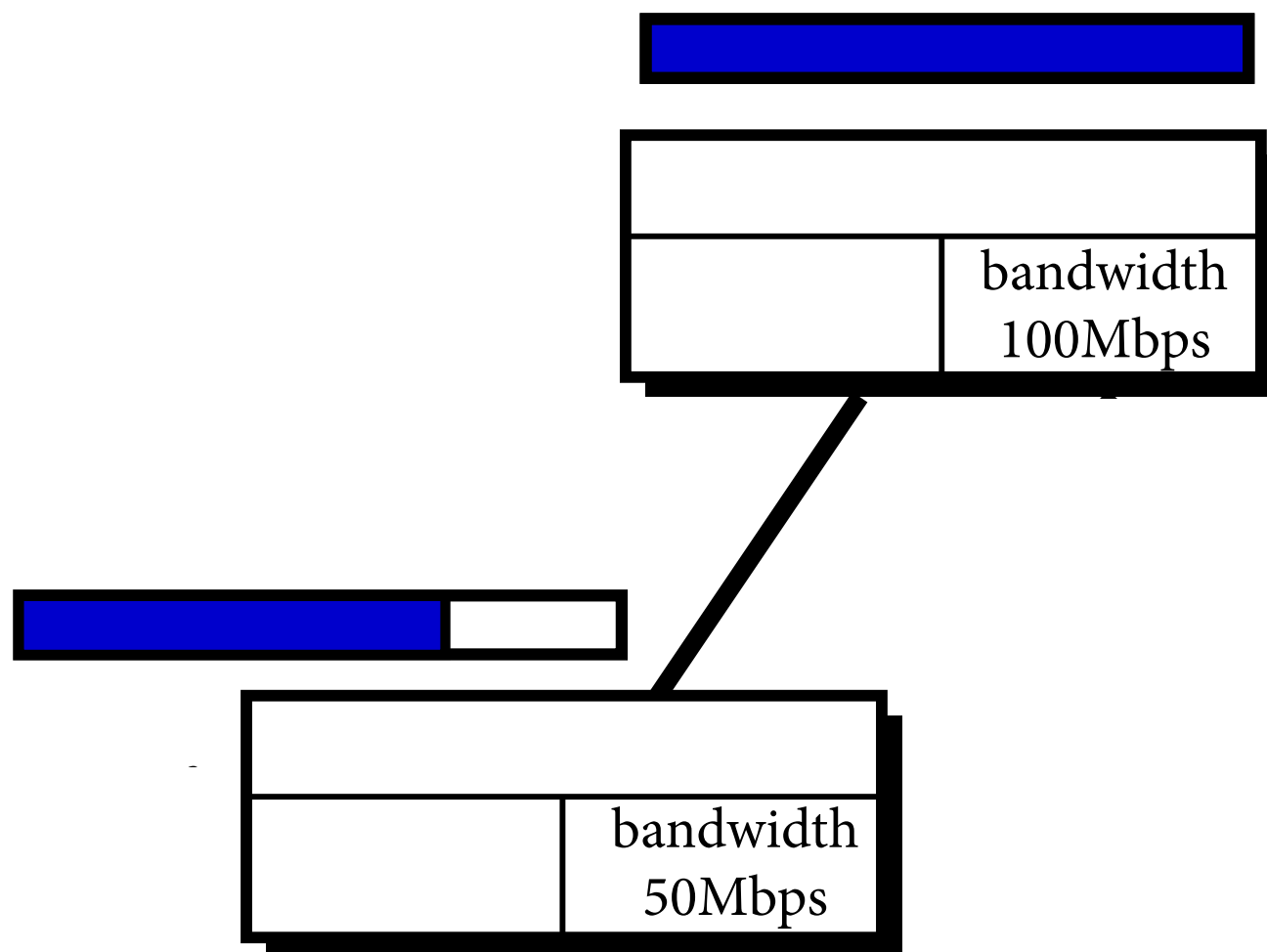
Delegação



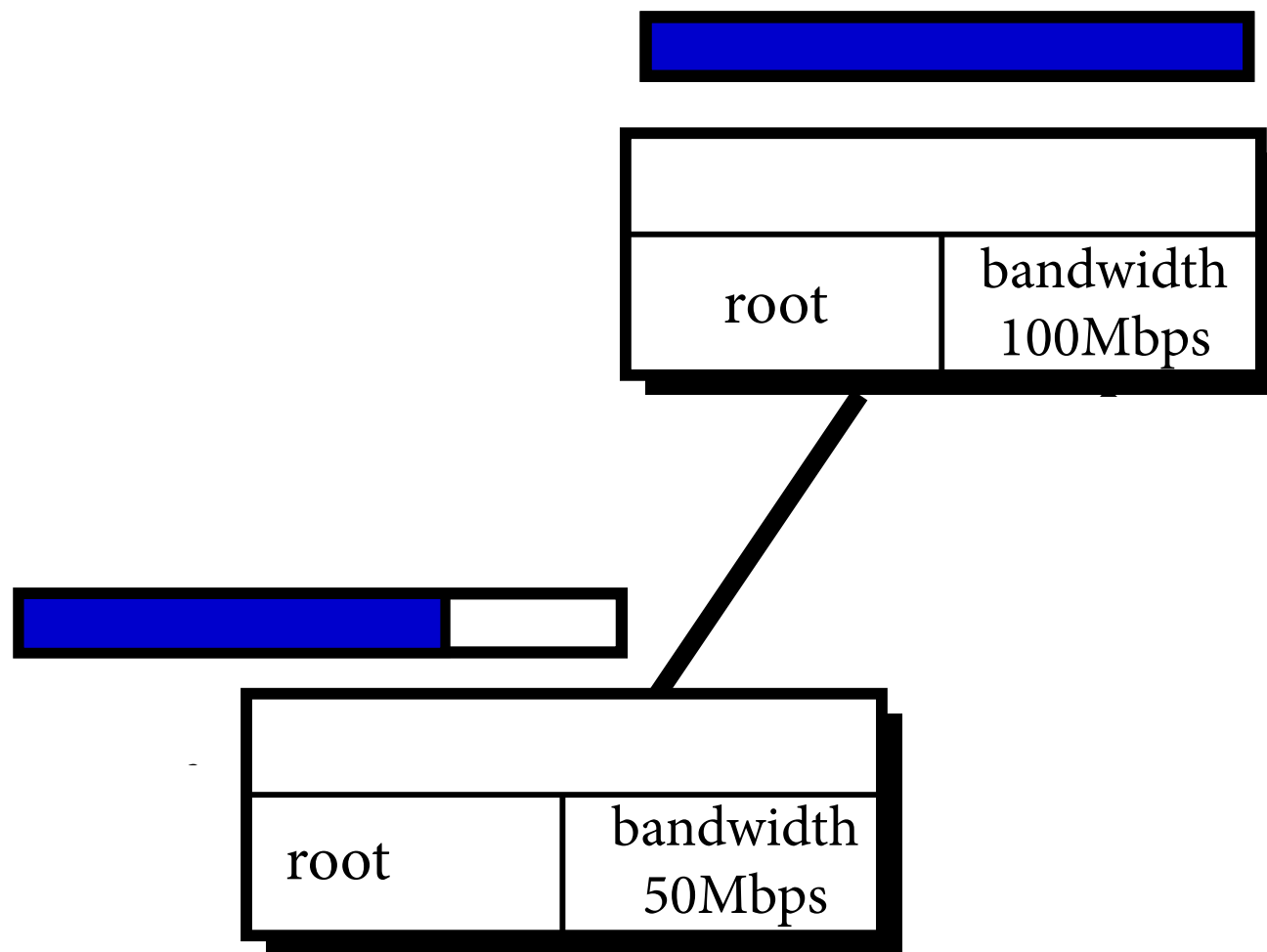
Delegação



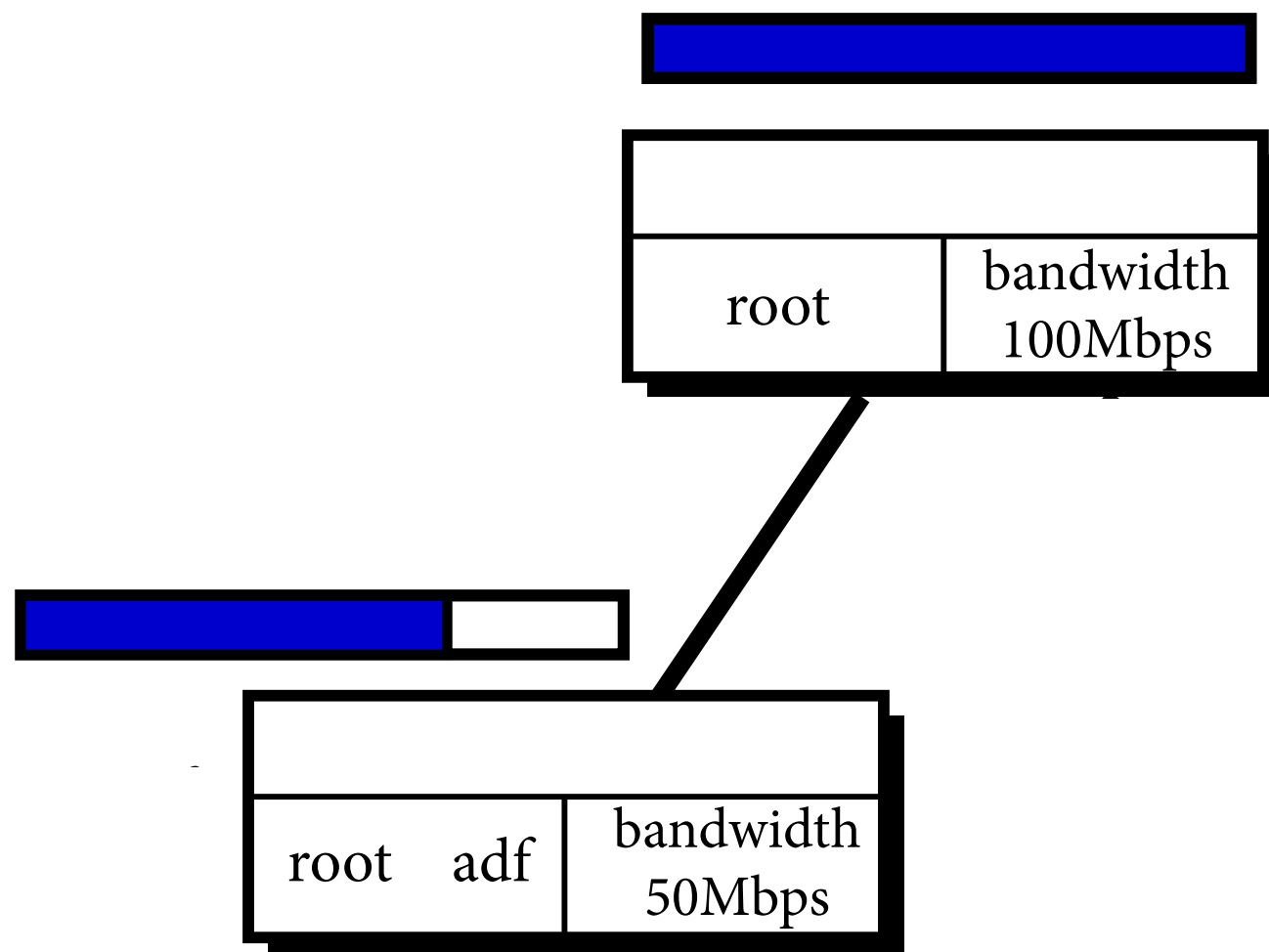
Delegação



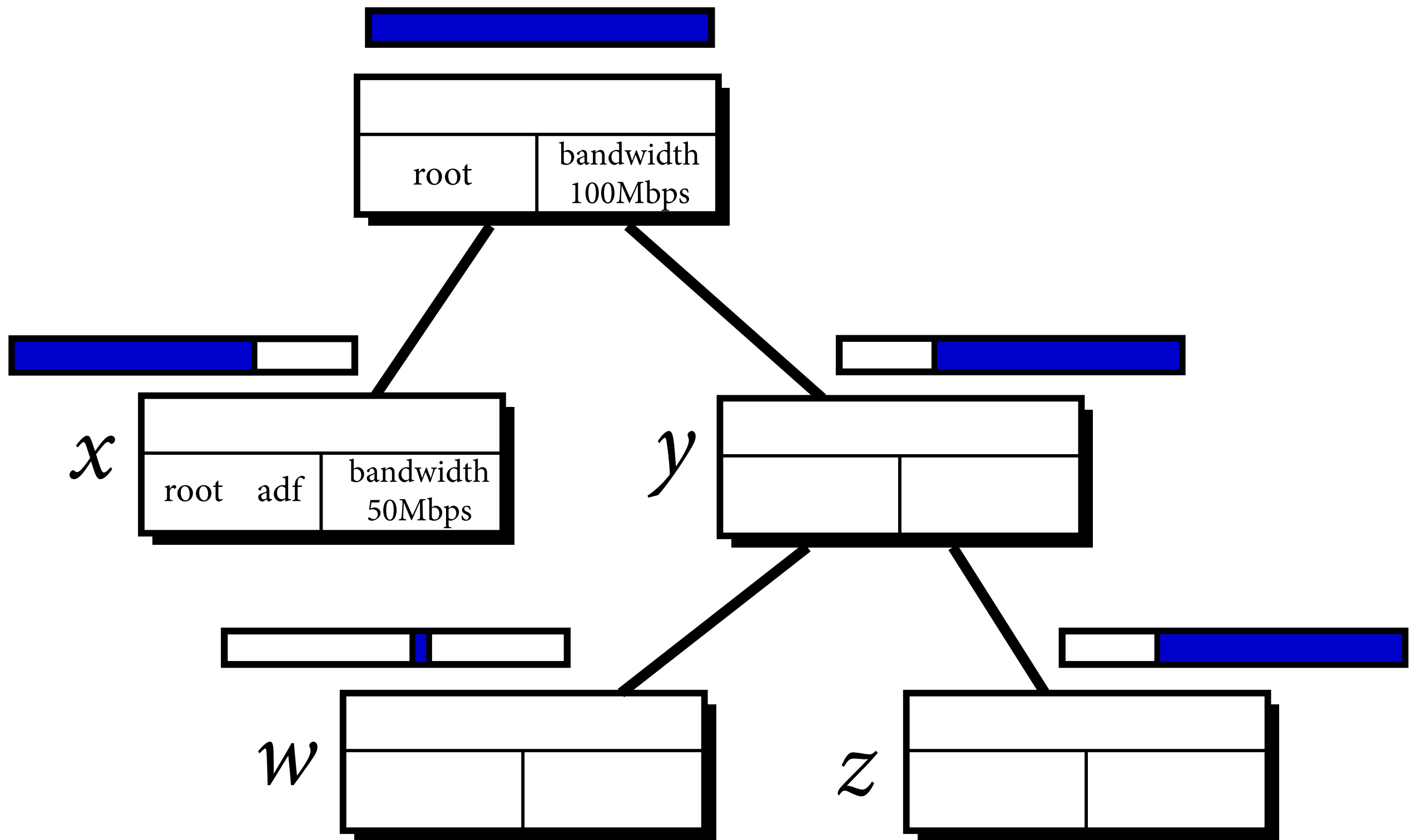
Delegação



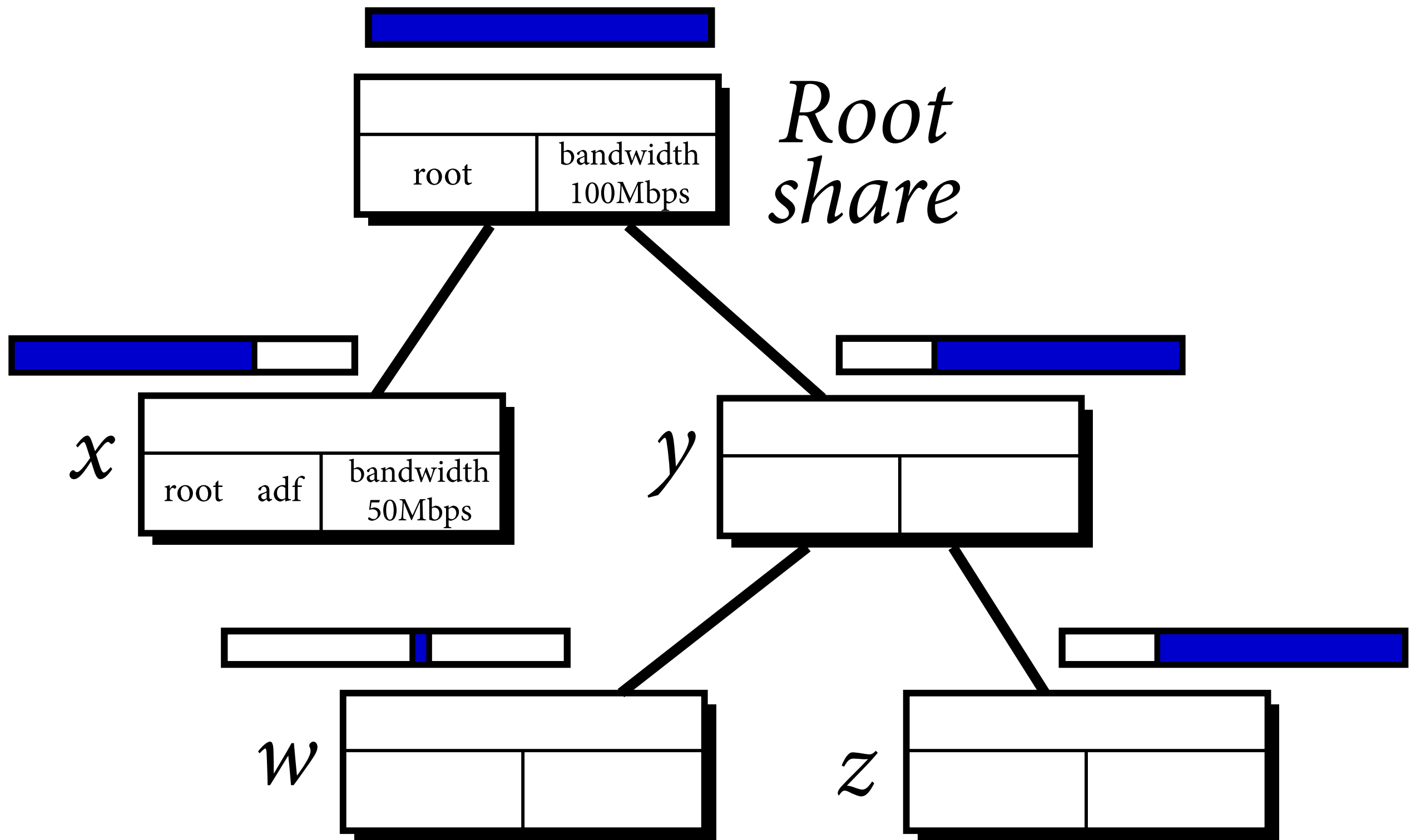
Delegação



Delegação



Delegação



Delegação

Flowgroup	
src=128.12/16 $\wedge$ dst.port $\leq$ 1024	
Speakers	Privileges
Alice	deny, allow
Bob	bandwidth: 5Mb/s
	limit: 10Mb/s
	<i>hint</i>
	<i>query</i>

Contexto Dinâmico

Flowgroup	
src=128.12/16 $\wedge$ dst.port $\leq$ 1024	
Speakers	Privileges
Alice	deny, allow
Bob	bandwidth: 5Mb/s
	limit: 10Mb/s
	<i>hint</i>
	<i>query</i>

Contexto Dinâmico



PANE

Flowgroup	
src=128.12/16 $\wedge$ dst.port $\leq$ 1024	
Speakers	Privileges
Alice	deny, allow
Bob	bandwidth: 5Mb/s
	limit: 10Mb/s
	<i>hint</i>
	<i>query</i>

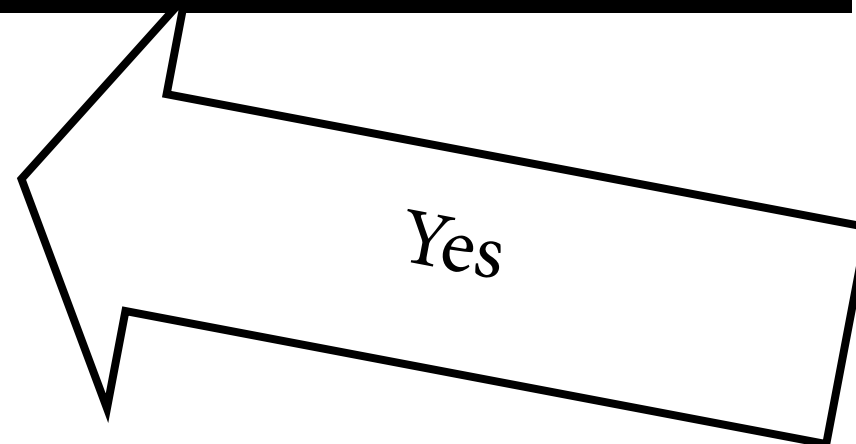
Reserve 2 Mbps
from now to +5min?

Contexto Dinâmico



PANE

Flowgroup	
src=128.12/16 $\wedge$ dst.port $\leq$ 1024	
Speakers	Privileges
Alice Bob	deny, allow bandwidth: 5Mb/s limit: 10Mb/s <i>hint</i> <i>query</i>



Contexto Dinâmico



PANE

Flowgroup	
src=128.12/16 $\wedge$ dst.port $\leq$ 1024	
Speakers	Privileges
Alice Bob	deny, allow bandwidth: 5Mb/s limit: 10Mb/s <i>hint</i> <i>query</i>

This traffic will be short and bursty

Contexto Dinâmico



PANE

Flowgroup	
src=128.12/16 $\wedge$ dst.port $\leq$ 1024	
Speakers	Privileges
Alice	deny, allow
Bob	bandwidth: 5Mb/s
	limit: 10Mb/s
	<i>hint</i>
	<i>query</i>

Contexto Dinâmico



OK
PANE

Flowgroup	
src=128.12/16 $\wedge$ dst.port $\leq$ 1024	
Speakers	Privileges
Alice	deny, allow
Bob	bandwidth: 5Mb/s
	limit: 10Mb/s
	<i>hint</i>
	<i>query</i>

How much web traffic
in the last hour?

Contexto Dinâmico



PANE

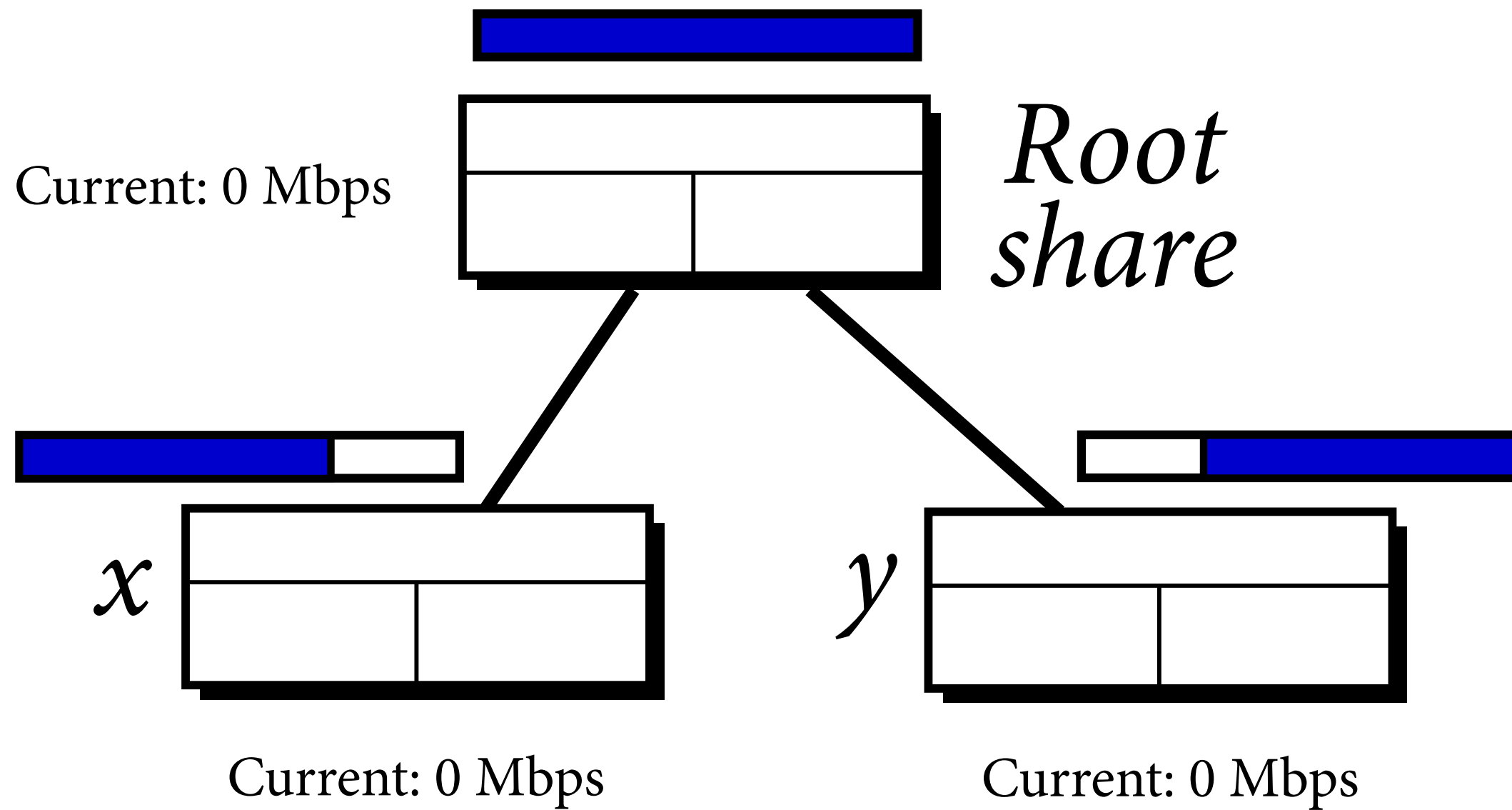
Flowgroup	
src=128.12/16 $\wedge$ dst.port $\leq$ 1024	
Speakers	Privileges
Alice Bob	deny, allow bandwidth: 5Mb/s limit: 10Mb/s <i>hint</i> <i>query</i>

67,560 bytes

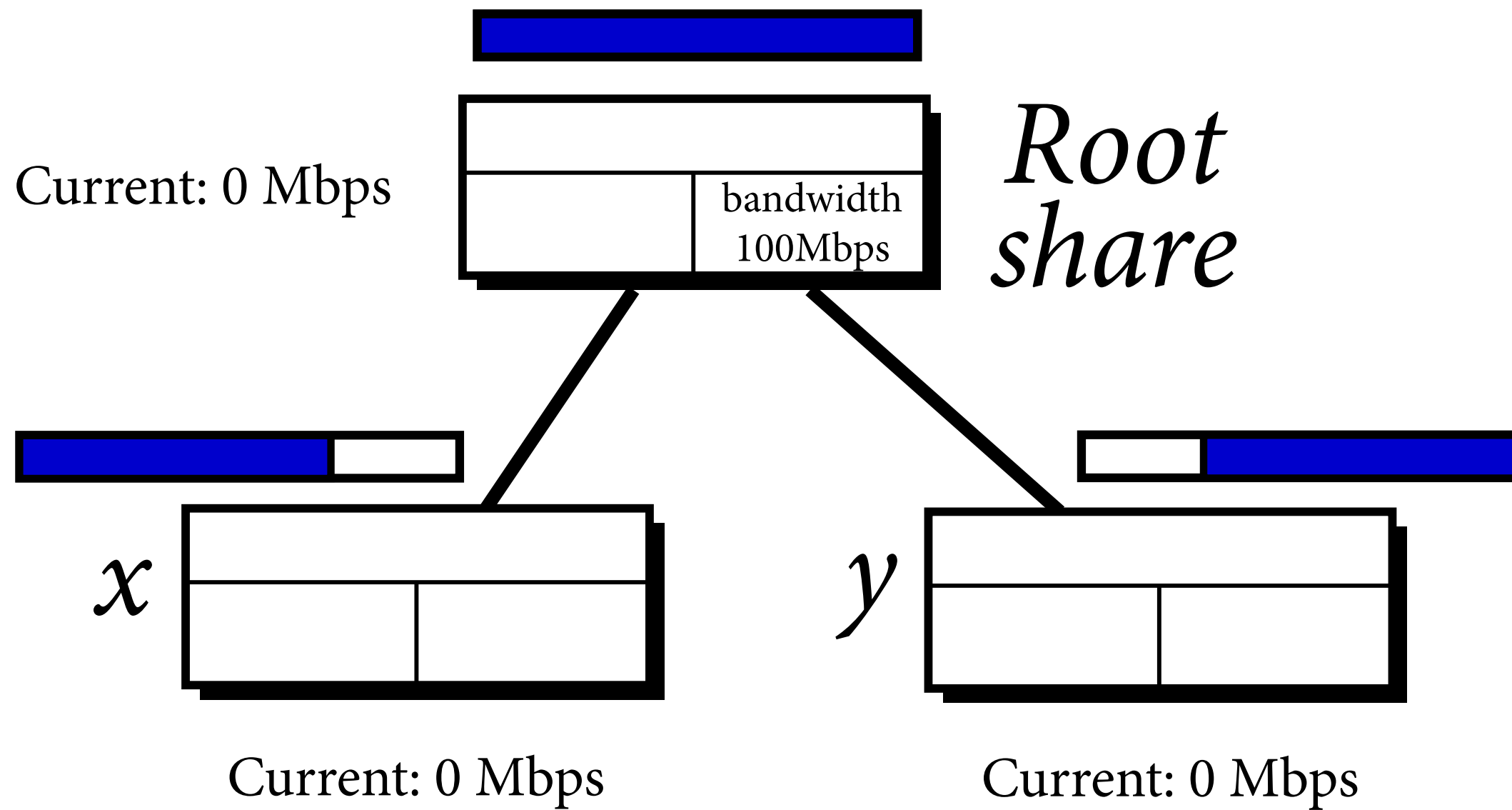
Contexto Dinâmico



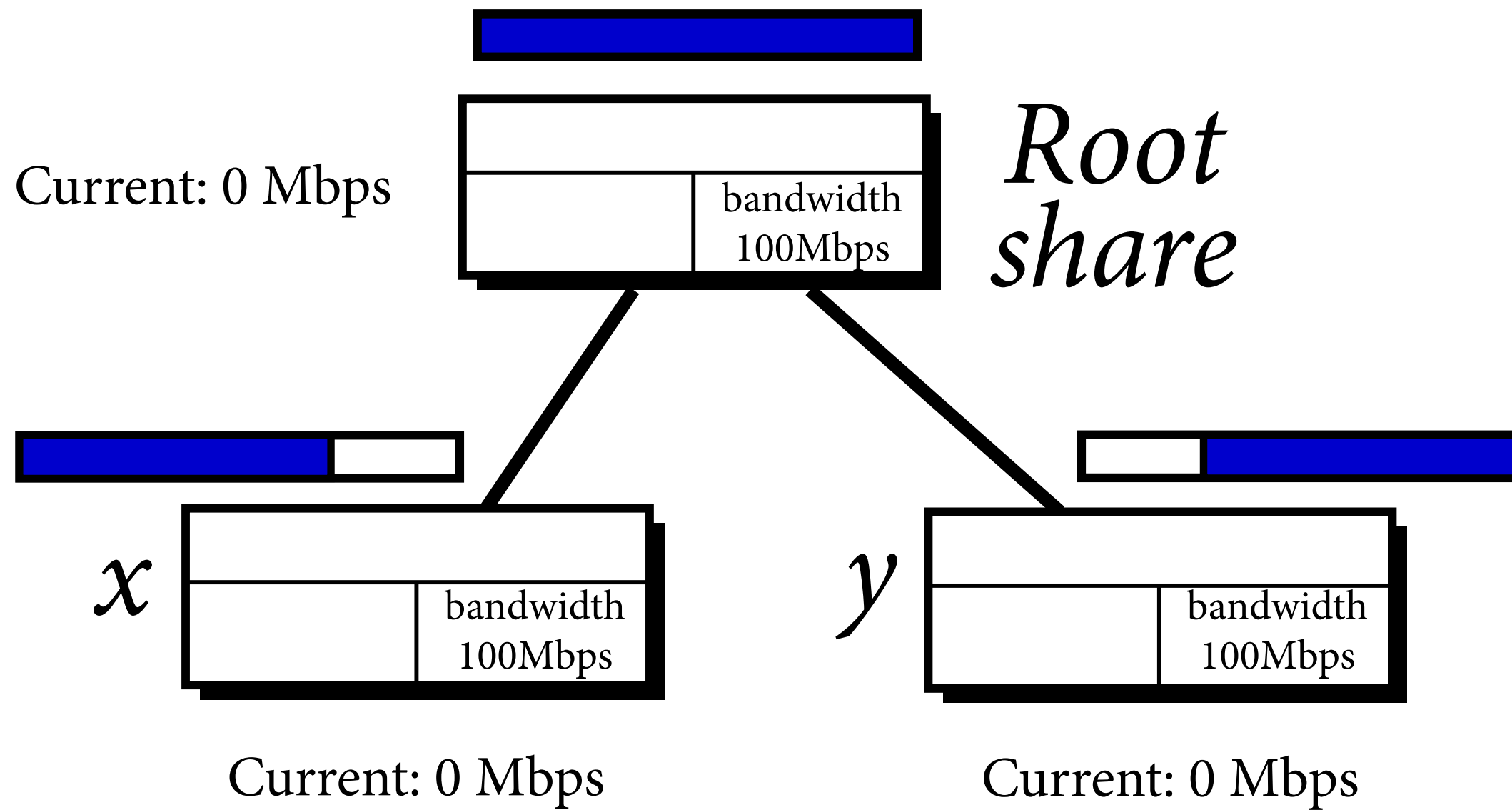
PANE



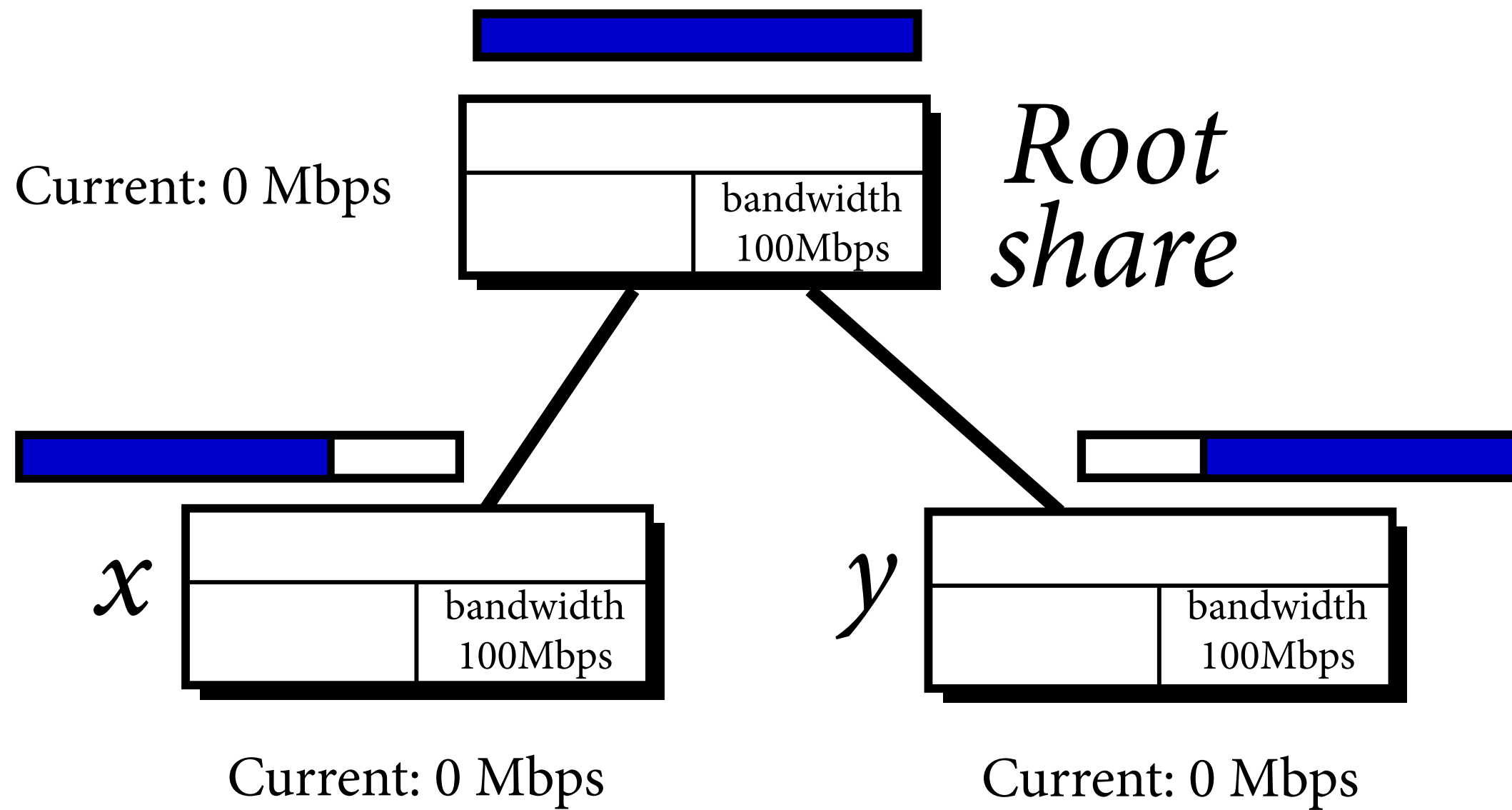
PANE



PANE



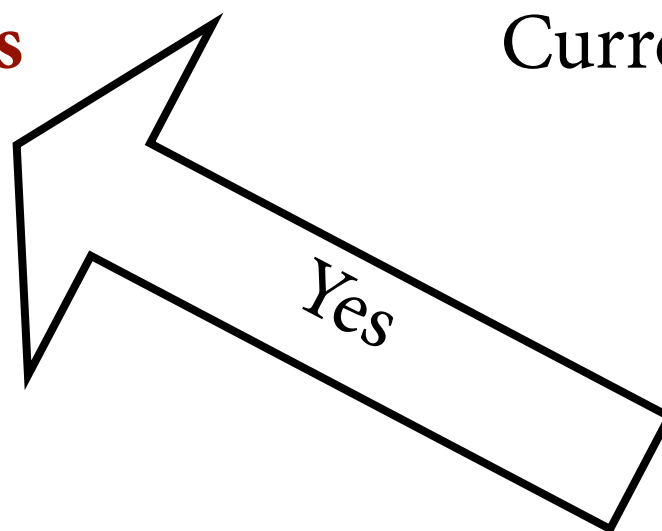
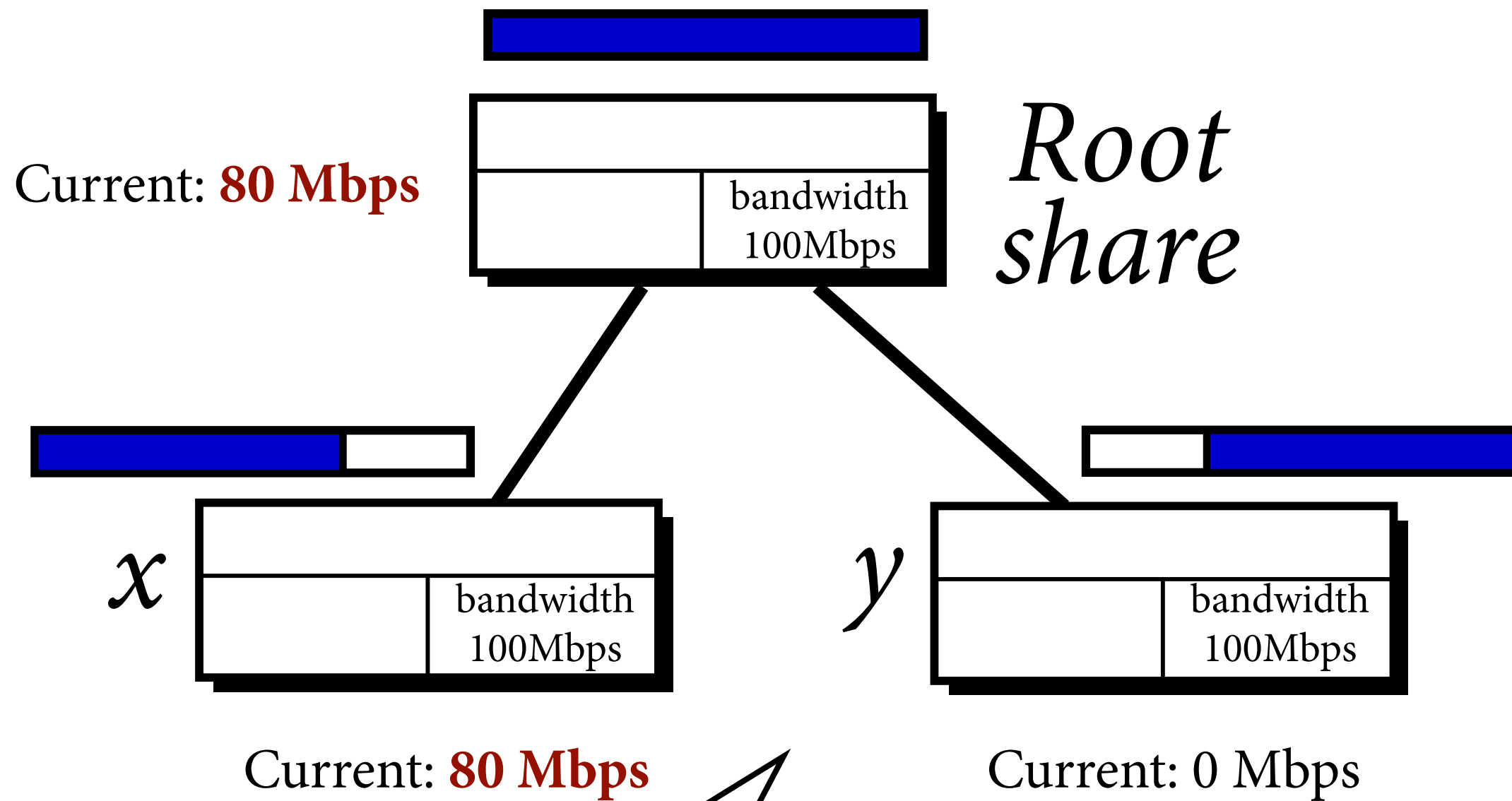
PANE



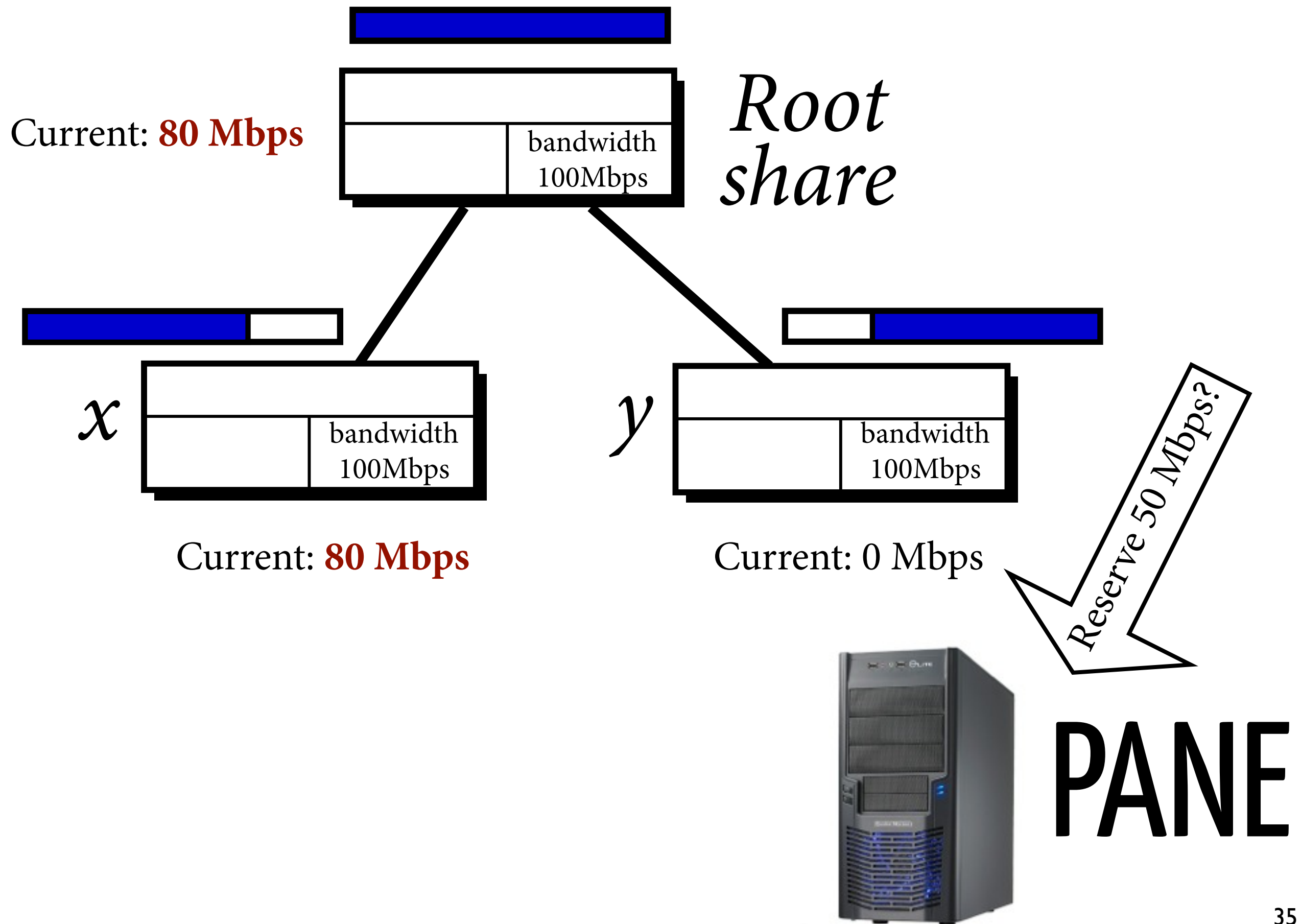
Reserve 80 Mbps?

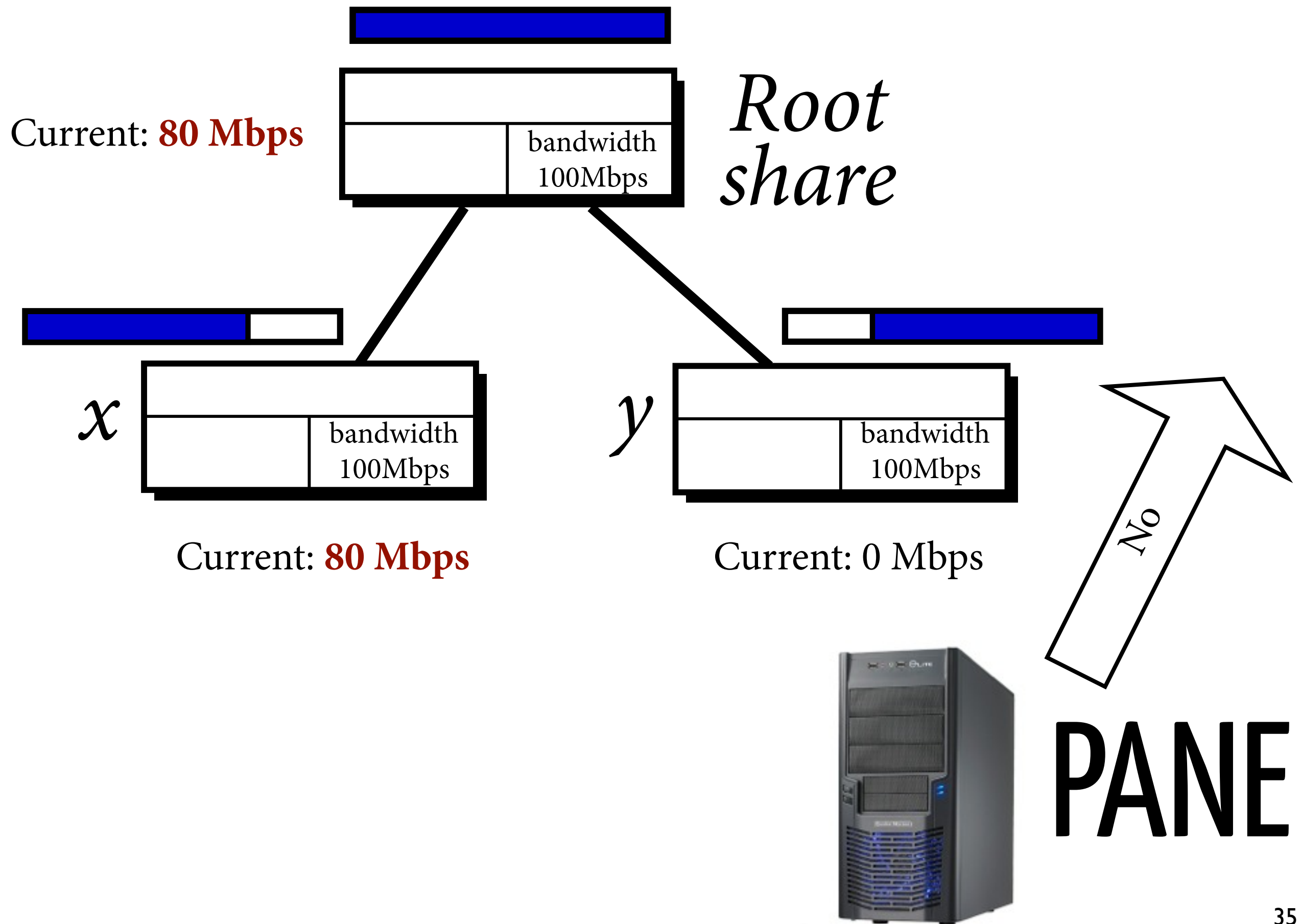


PANE

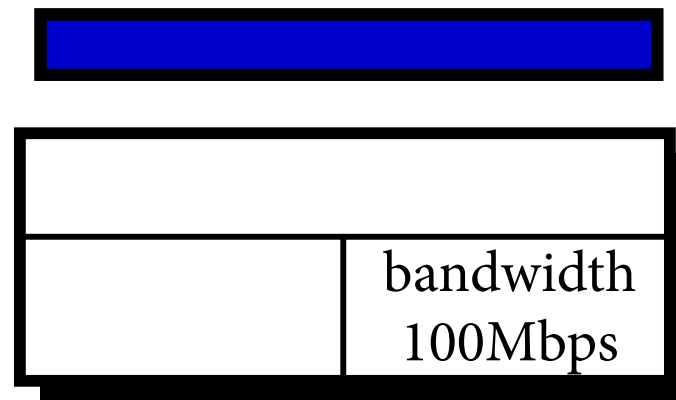


PANE



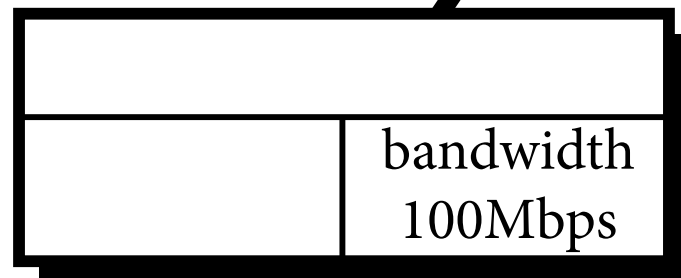


Current: **80 Mbps**



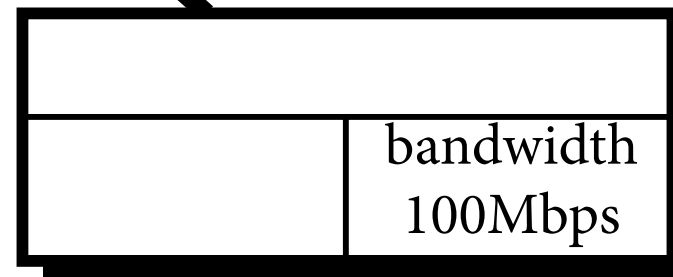
*Root
share*

x

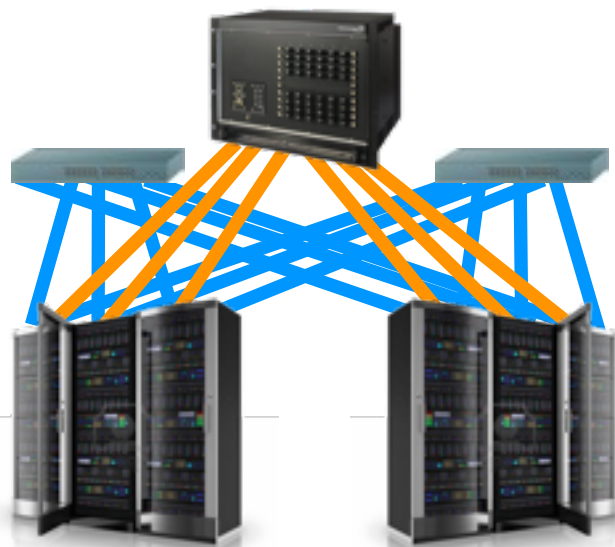


Current: **80 Mbps**

y



Current: 0 Mbps

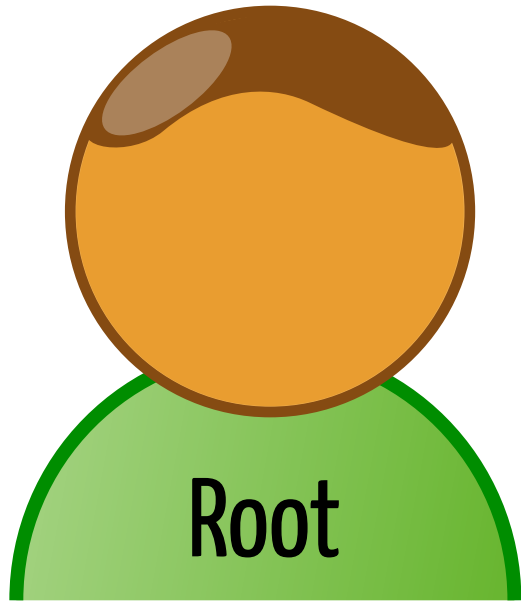


PANE

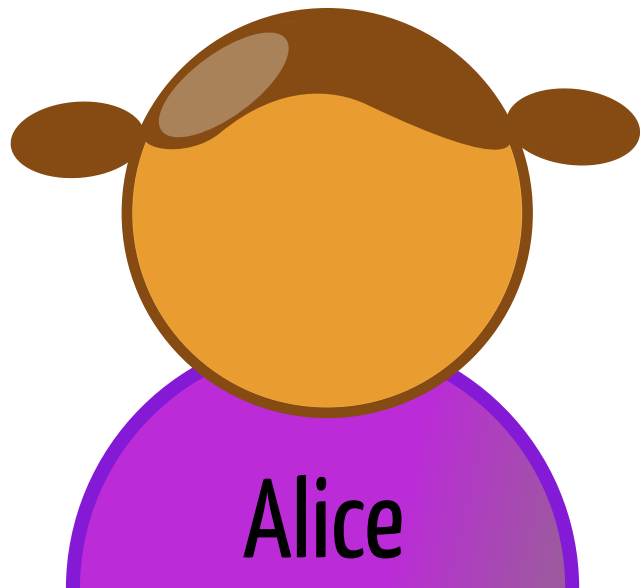
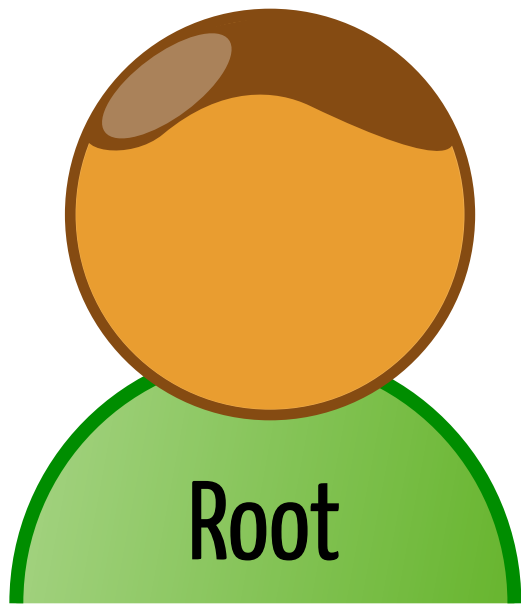
Esboço do Protocolo



PANE

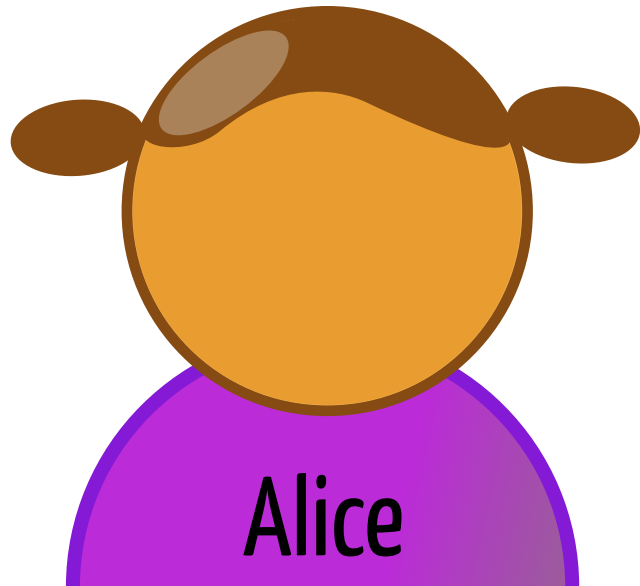
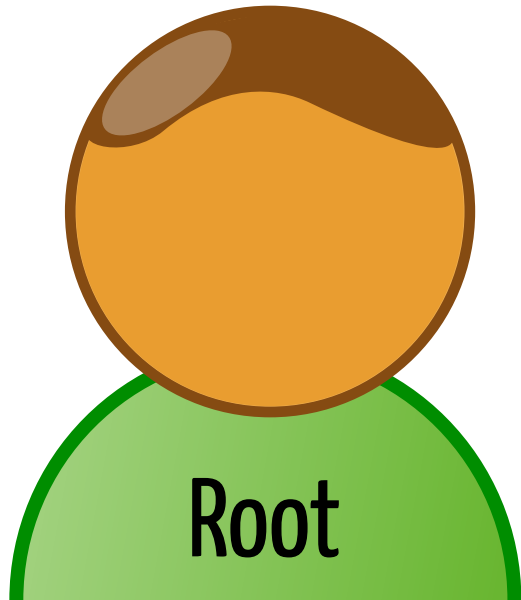


PANE

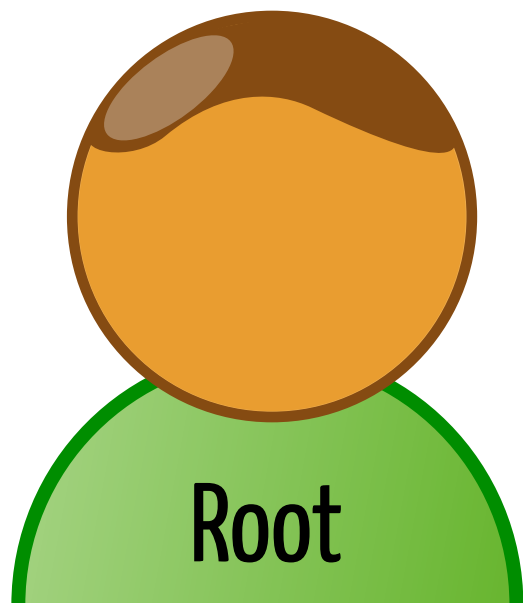


PANE

NewShare A for
(user=Alice) [reserve <= 10Mb]
on rootShare.

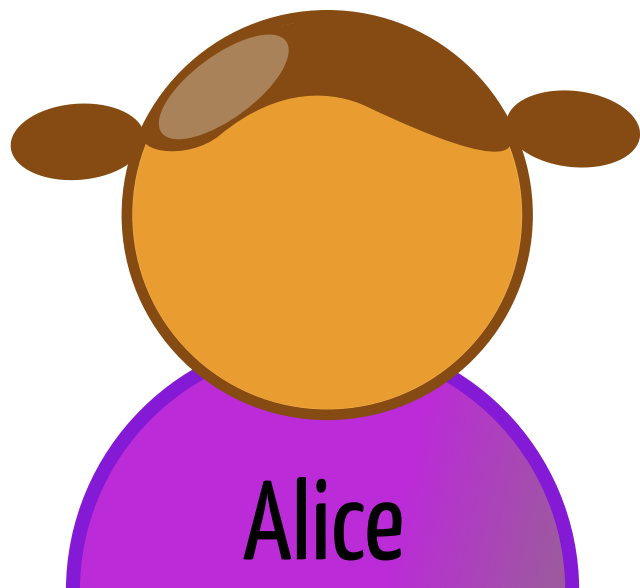


PANE

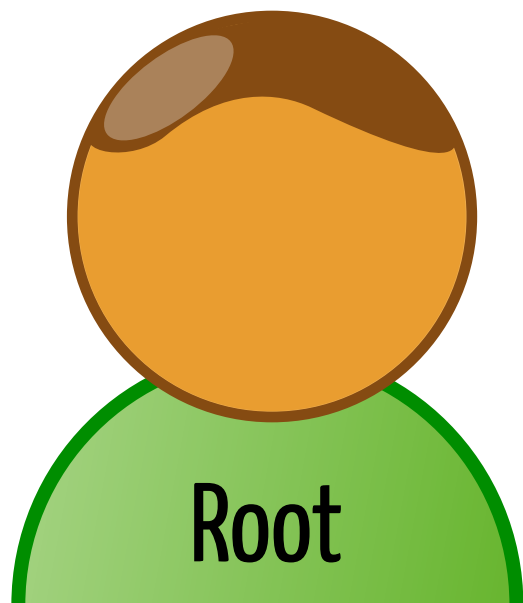


NewShare A for
(user=Alice) [reserve <= 10Mb]
on rootShare.

OK



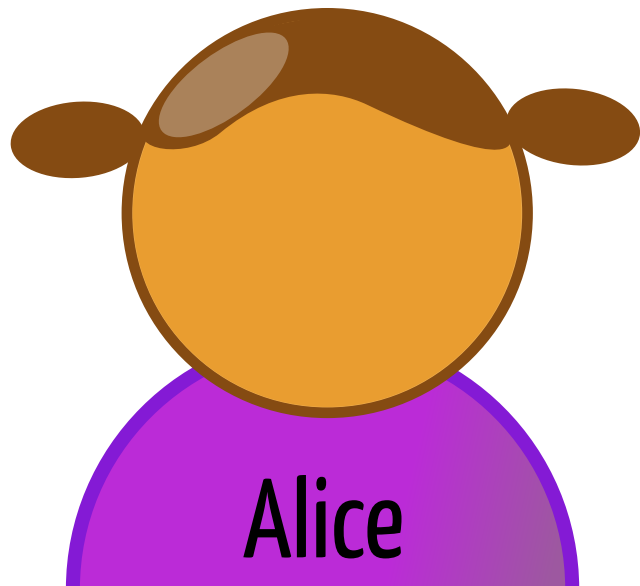
PANE



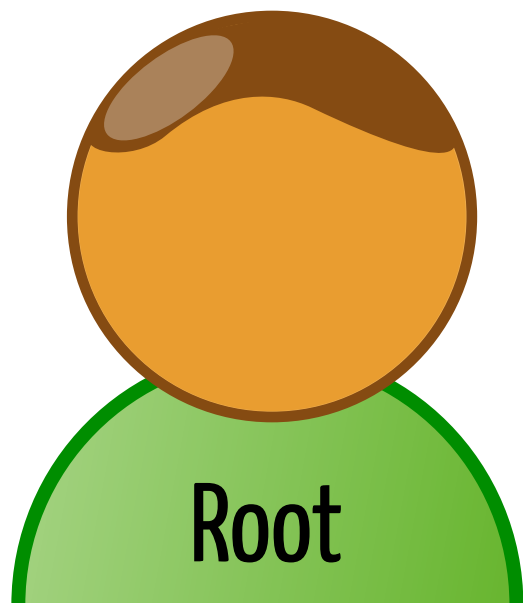
NewShare A for
(user=Alice) [reserve <= 10Mb]
on rootShare.

OK

Grant A to Alice.



PANE

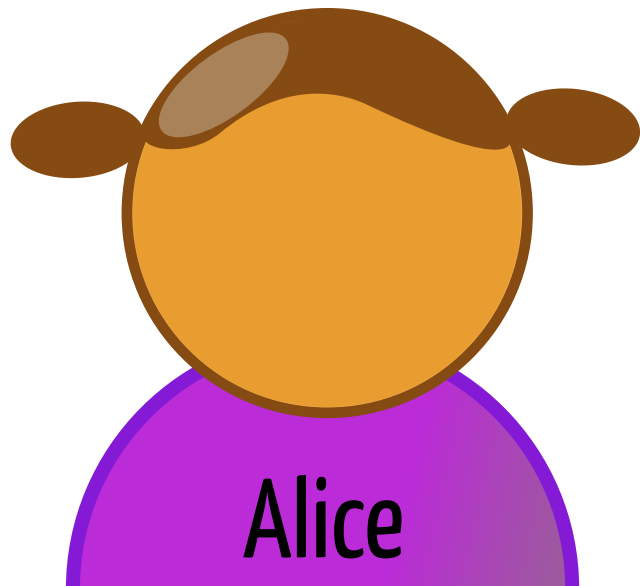


NewShare A for
(user=Alice) [reserve <= 10Mb]
on rootShare.

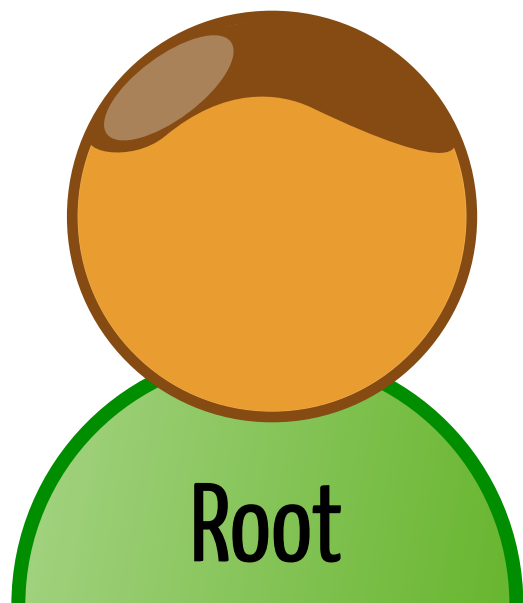
OK

Grant A to Alice.

OK



PANE

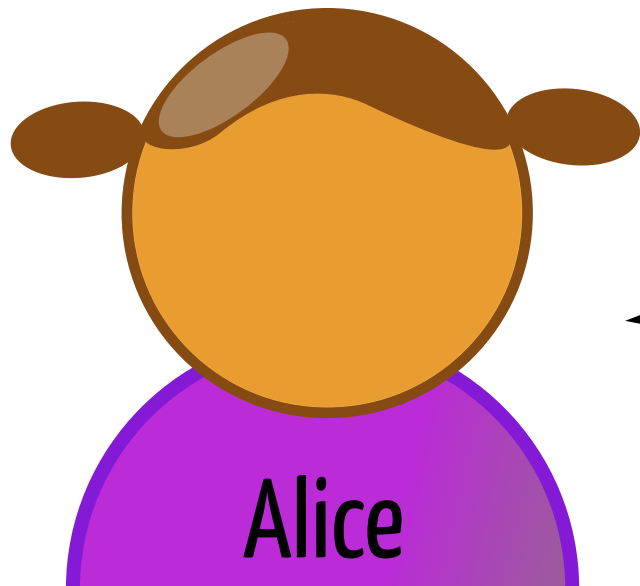


NewShare A for
(user=Alice) [reserve <= 10Mb]
on rootShare.

OK

Grant A to Alice.

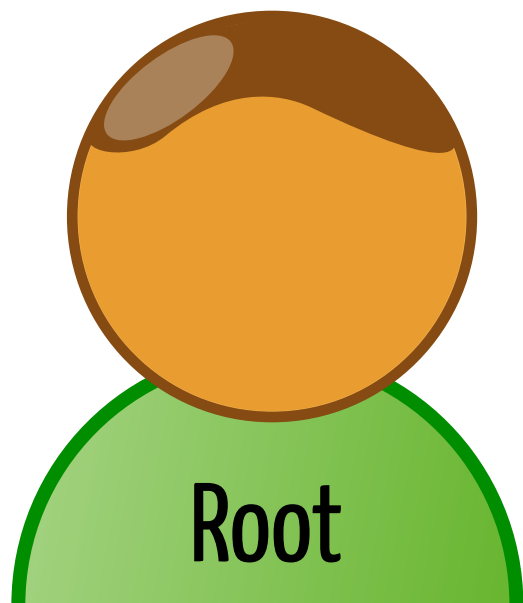
OK



reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.



PANE

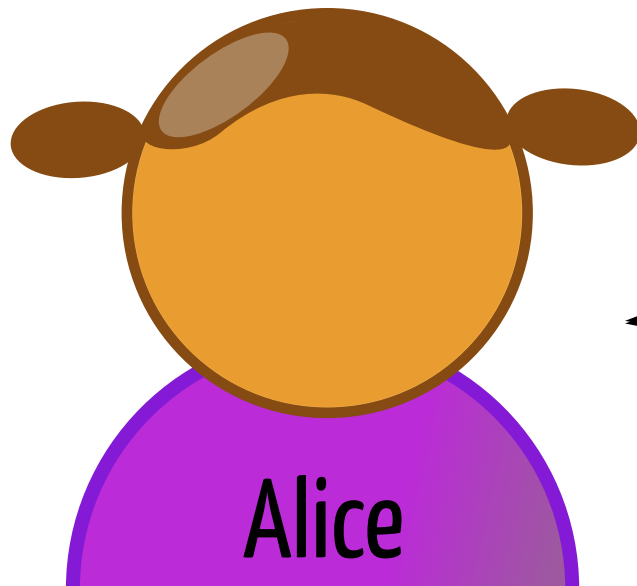


NewShare A for
(user=Alice) [reserve <= 10Mb]
on rootShare.

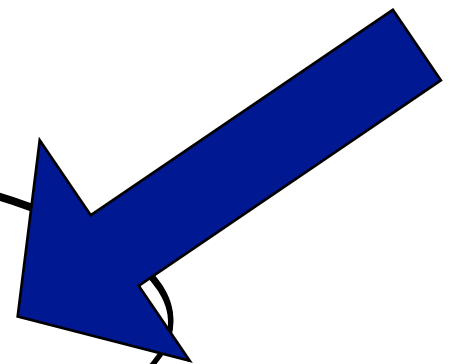
OK

Grant A to Alice.

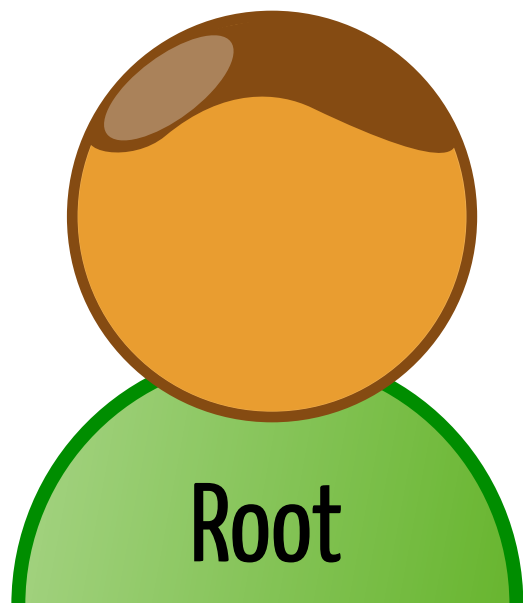
OK



reserve(user=Alice,
dstPort=80) = 5Mb on **A**
from now to +10min.



PANE



NewShare A for
(user=Alice) [reserve <= 10Mb]
on rootShare.

OK

Grant A to Alice.

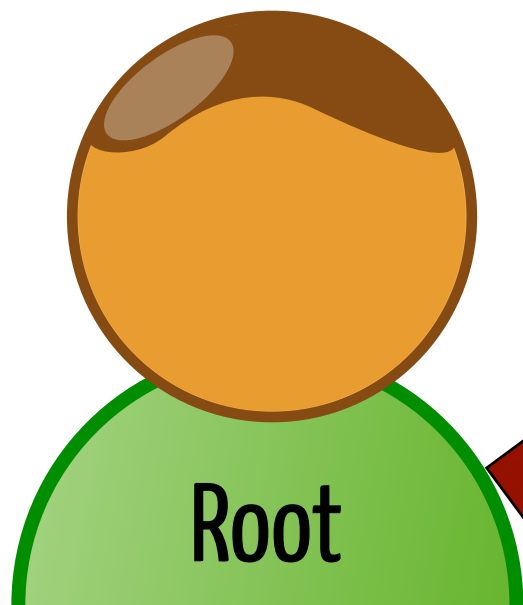
OK



`reserve(user=Alice,
dstPort=80) = 5Mb` on A
from now to +10min.



PANE



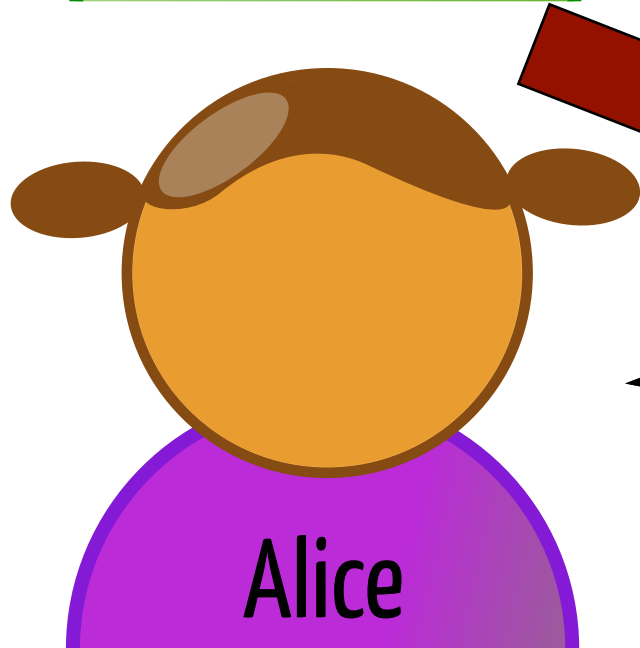
Root

NewShare A for
(**user=Alice**) [reserve <= 10Mb]
on rootShare.

OK

Grant A to Alice.

OK



Alice

reserve(**user=Alice**,
dstPort=80) = 5Mb on A
from now to +10min.

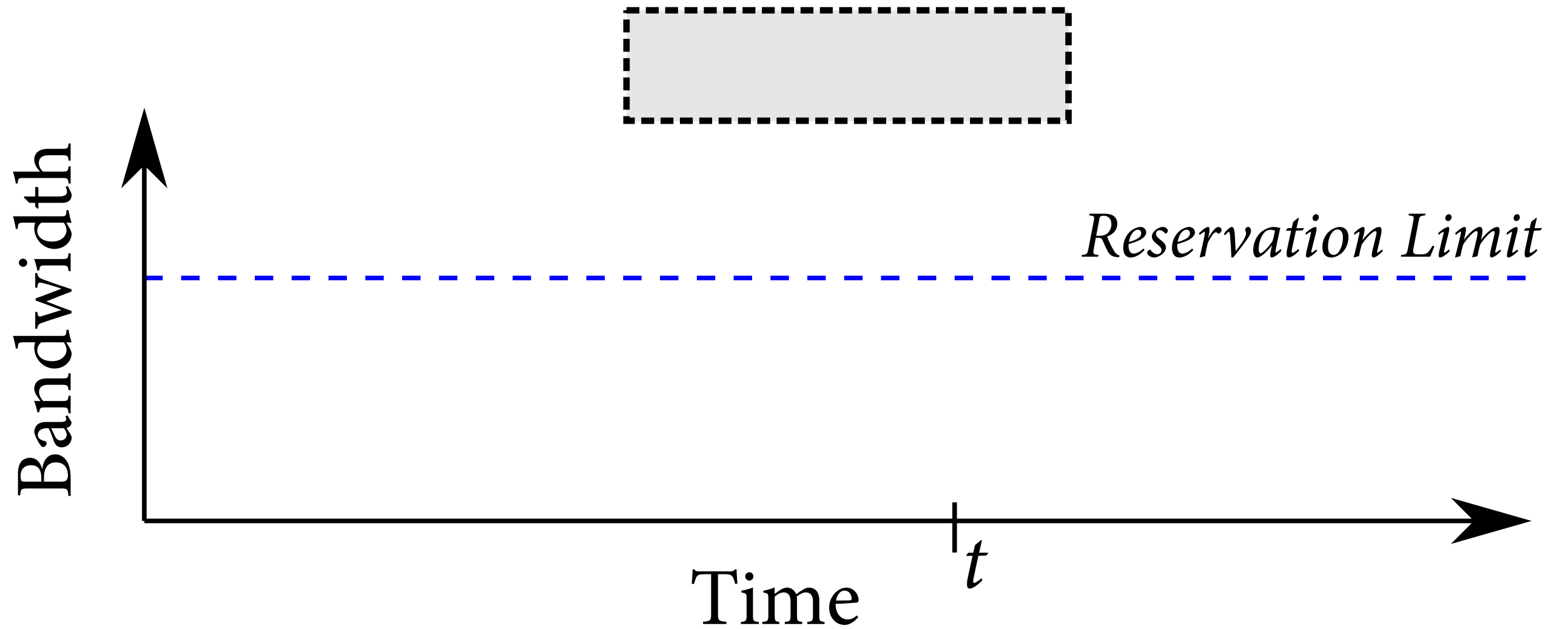


PANE

`reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.`



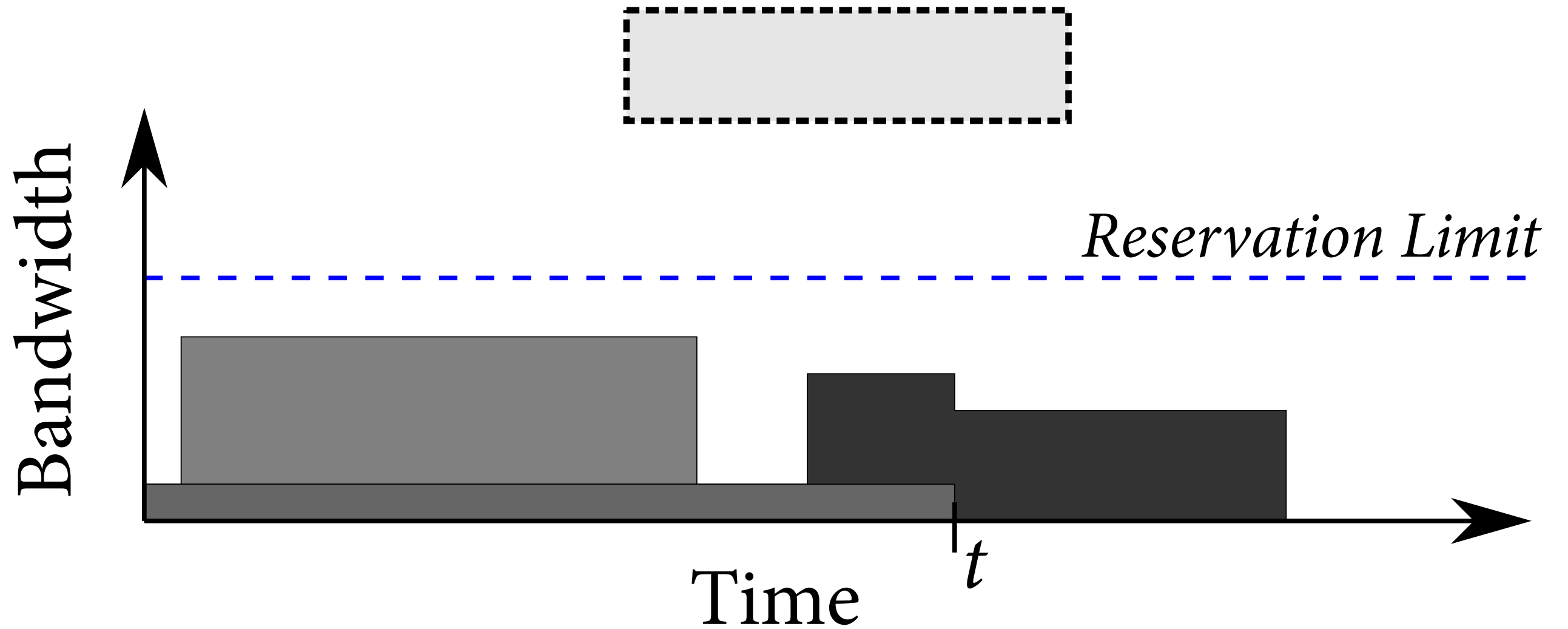
PANE



`reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.`



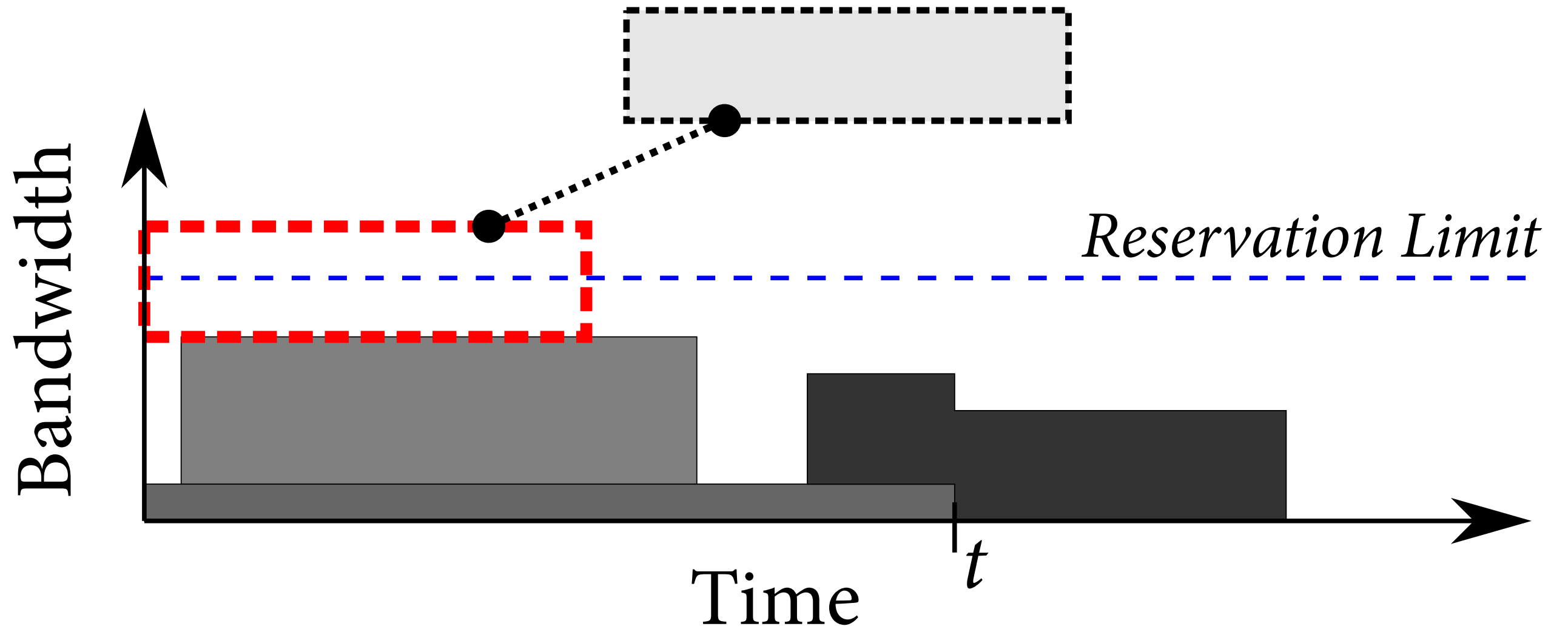
PANE



`reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.`



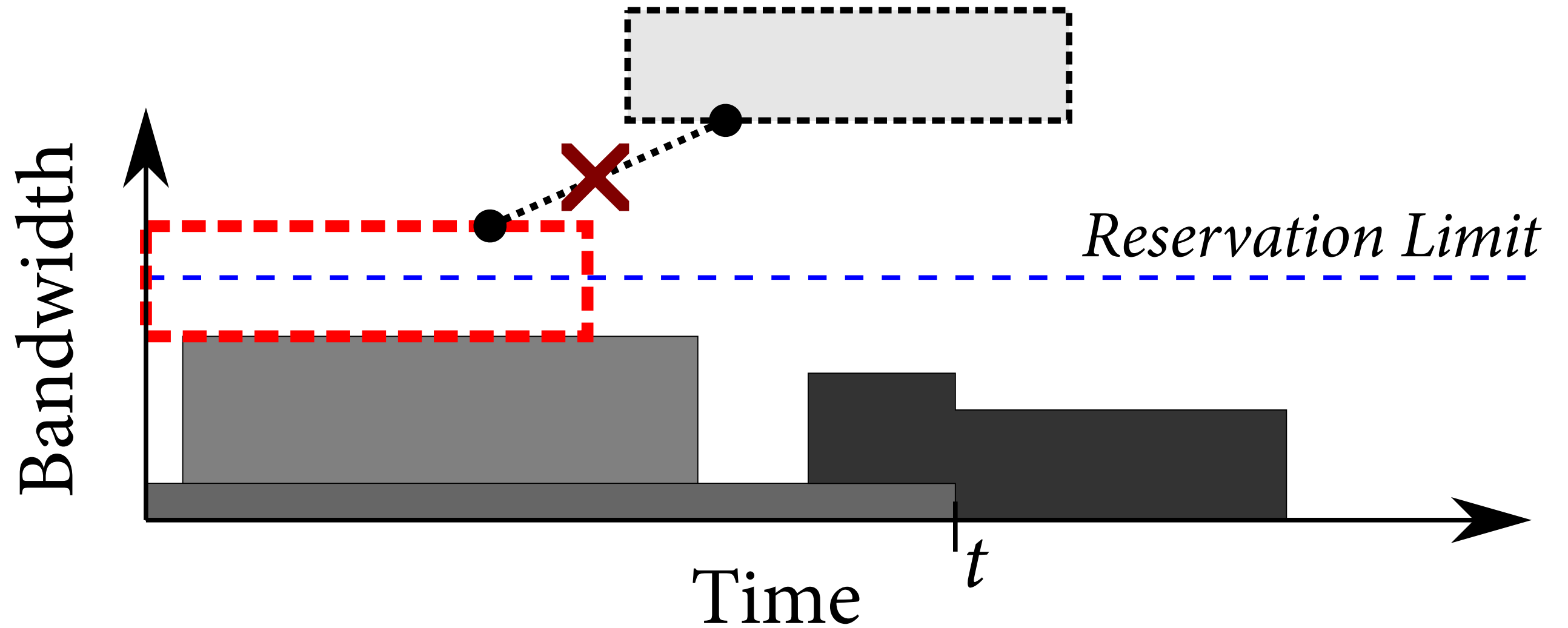
PANE



`reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.`



PANE



`reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.`



PANE



`reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.`

NO



PANE

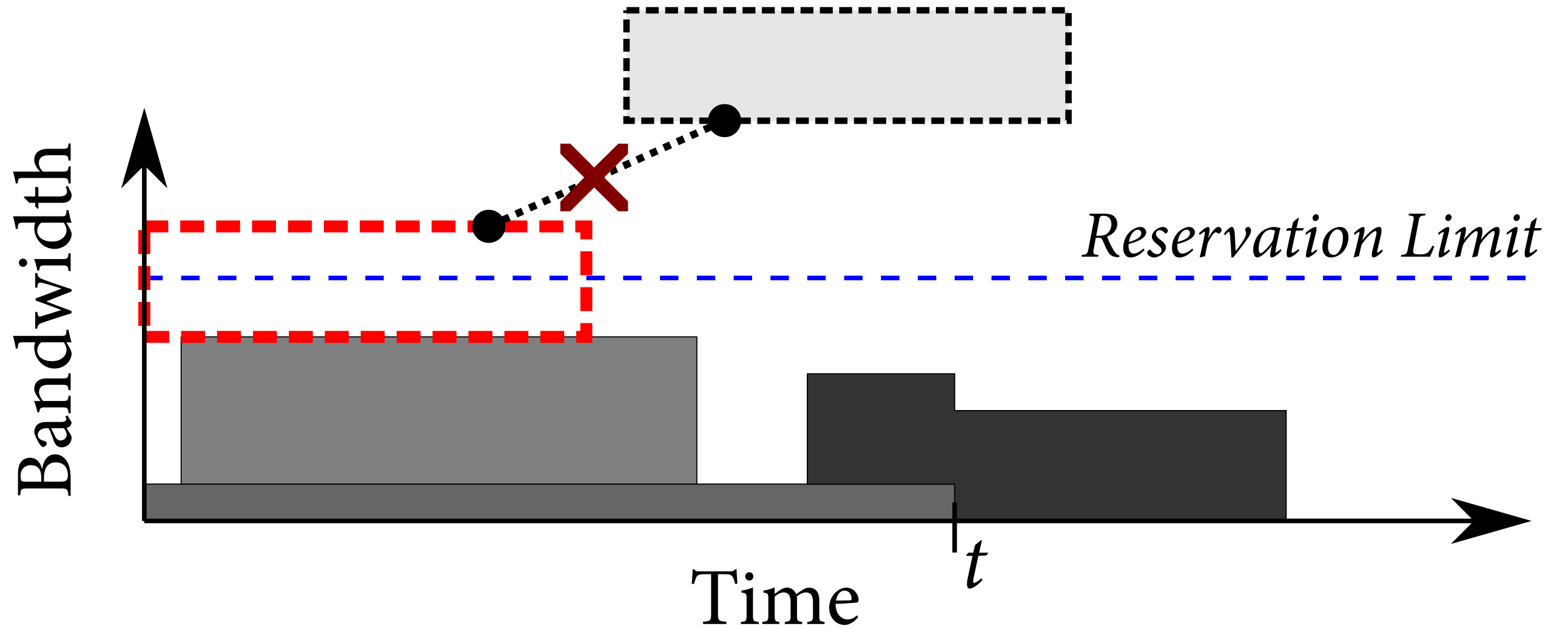


`reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.`

NO



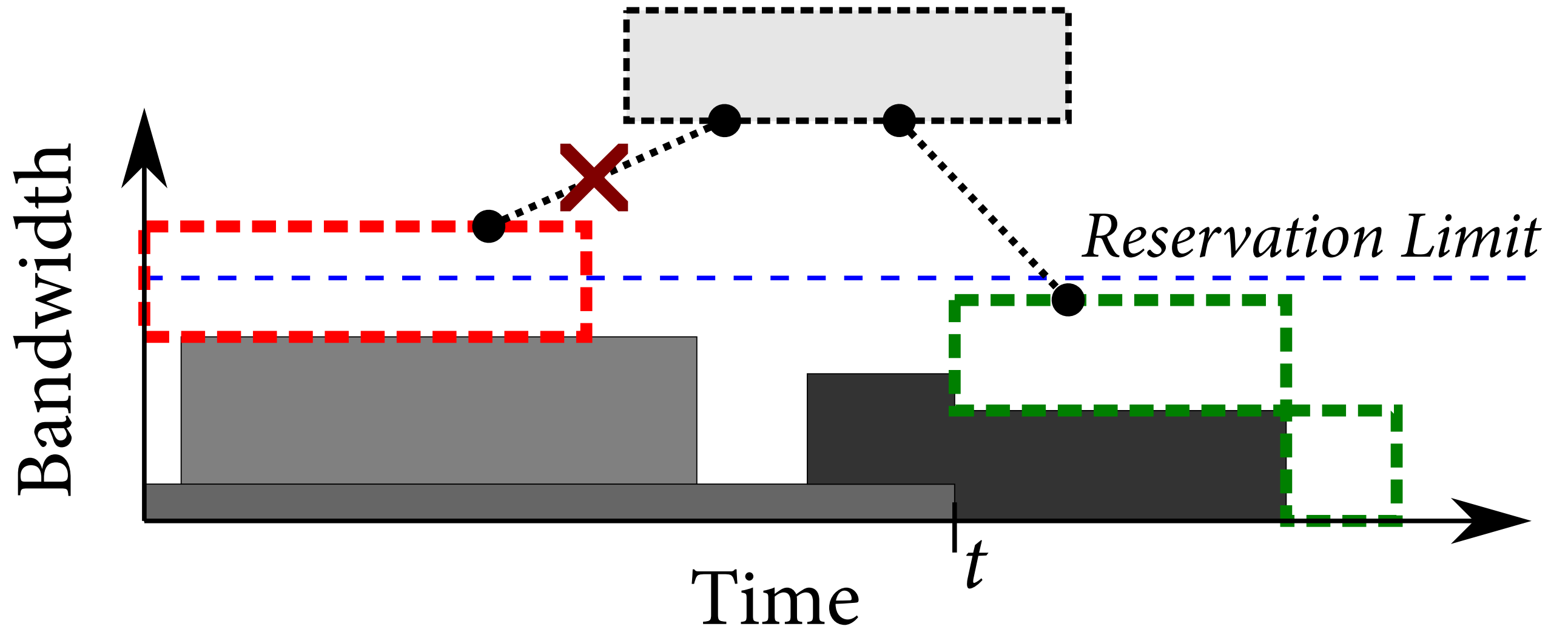
PANE



`reserve(user=Alice,
dstPort=80) = 5Mb on A
from +20min to +30min.`



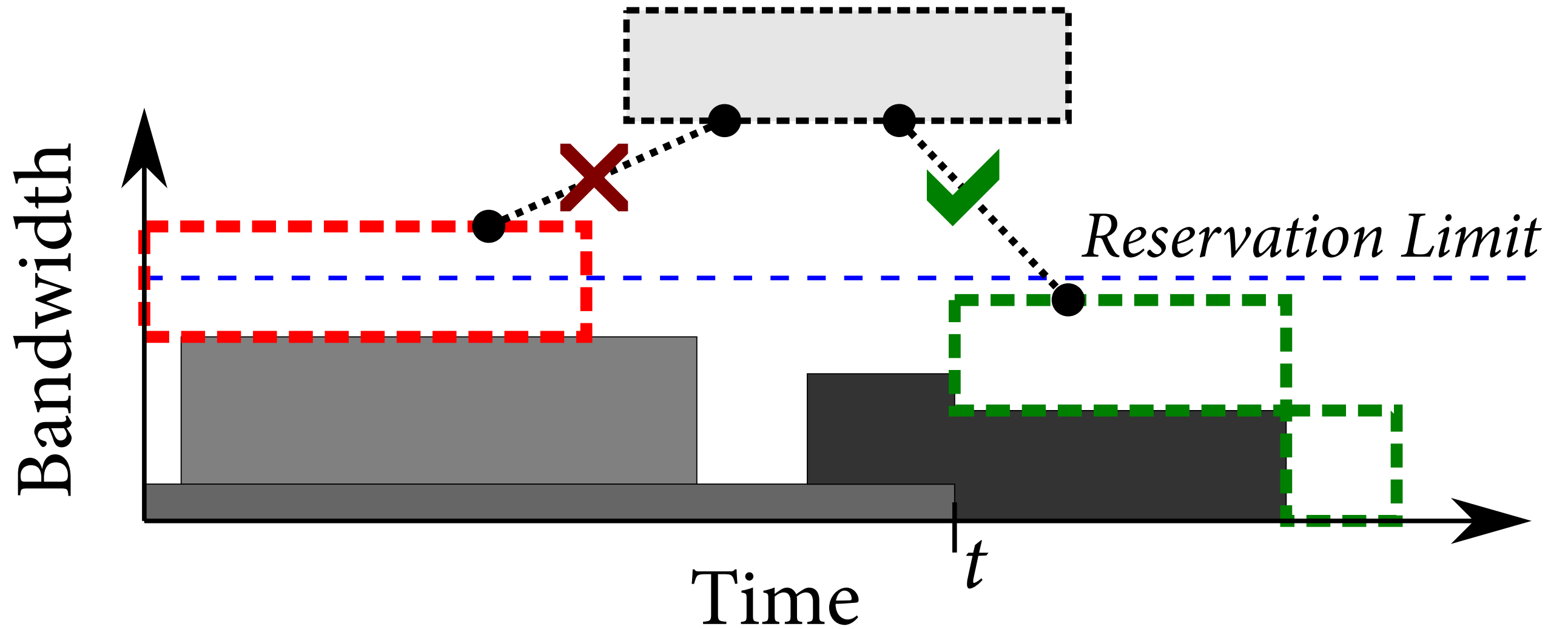
PANE



`reserve(user=Alice,
dstPort=80) = 5Mb on A
from +20min to +30min.`



PANE



`reserve(user=Alice,
dstPort=80) = 5Mb on A
from +20min to +30min.`



PANE



`reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.`

NO

`reserve(user=Alice,
dstPort=80) = 5Mb on A
from +20min to +30min.`

OK



PANE



`reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.`

NO

`reserve(user=Alice,
dstPort=80) = 5Mb on A
from +20min to +30min.`

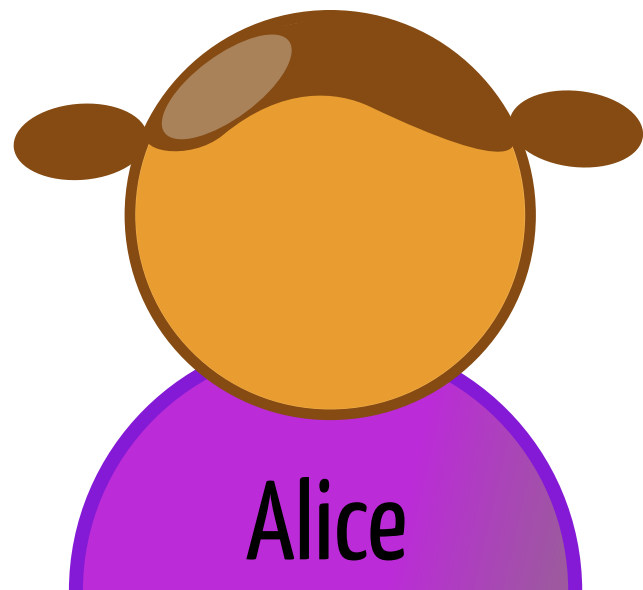
OK



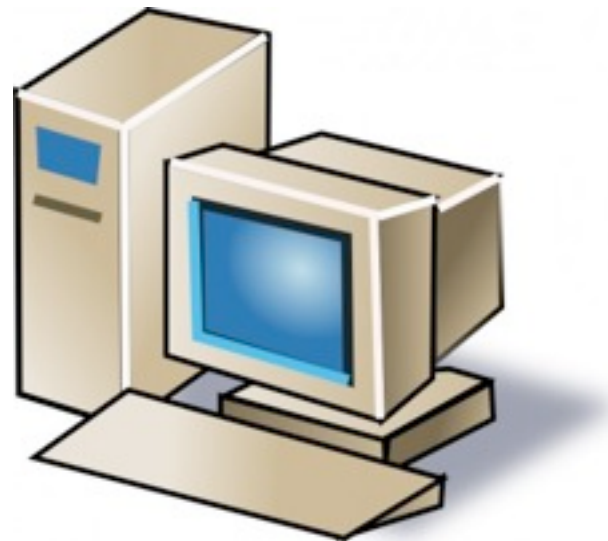
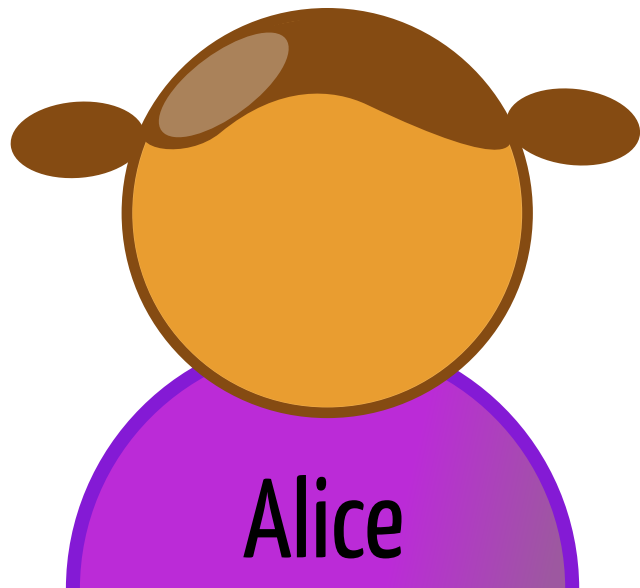
PANE



PANE



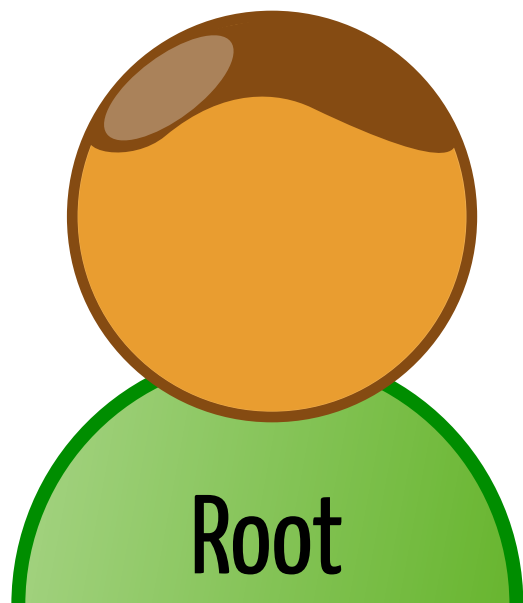
PANE



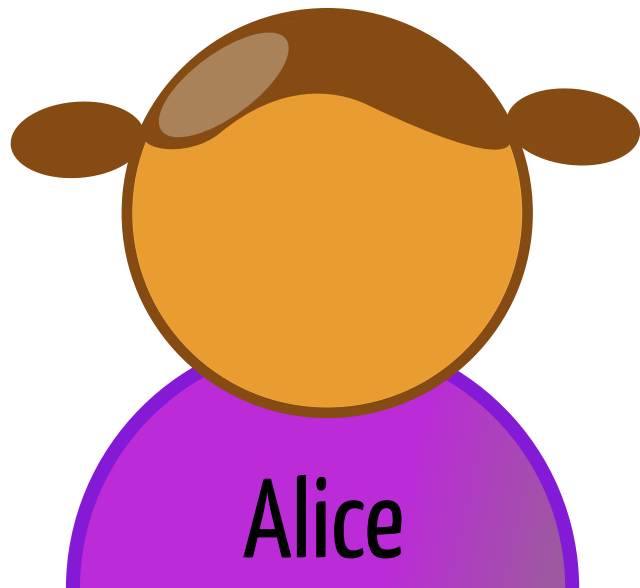
10.0.0.2



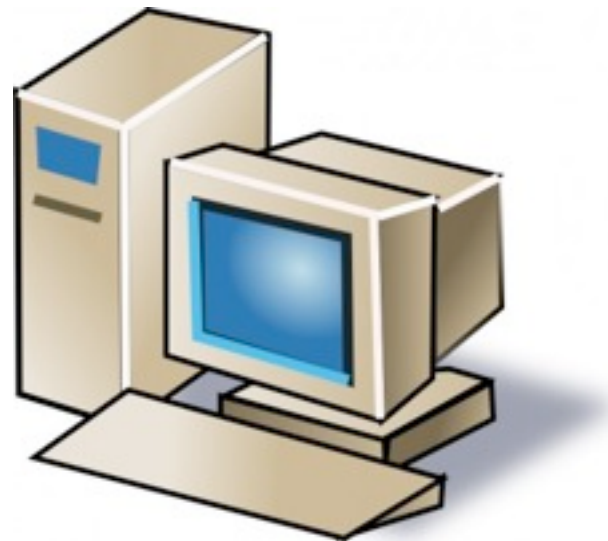
PANE



Root



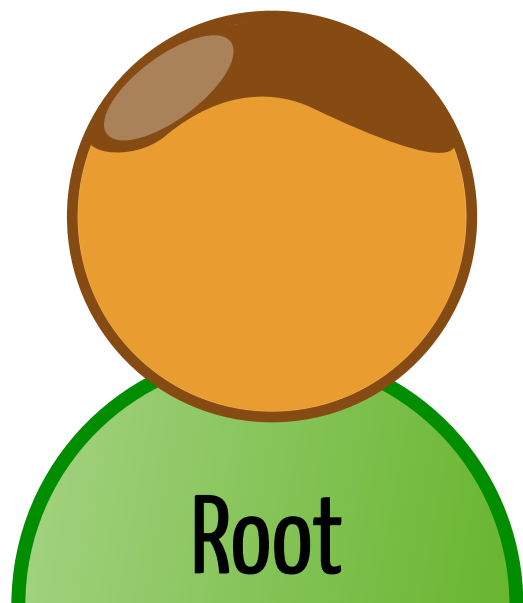
Alice



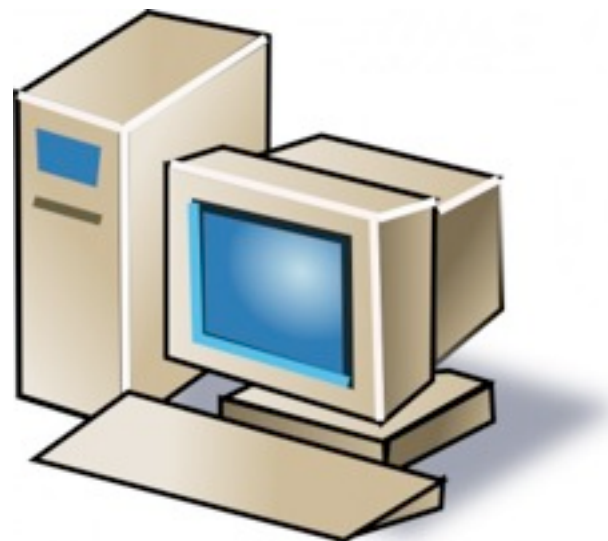
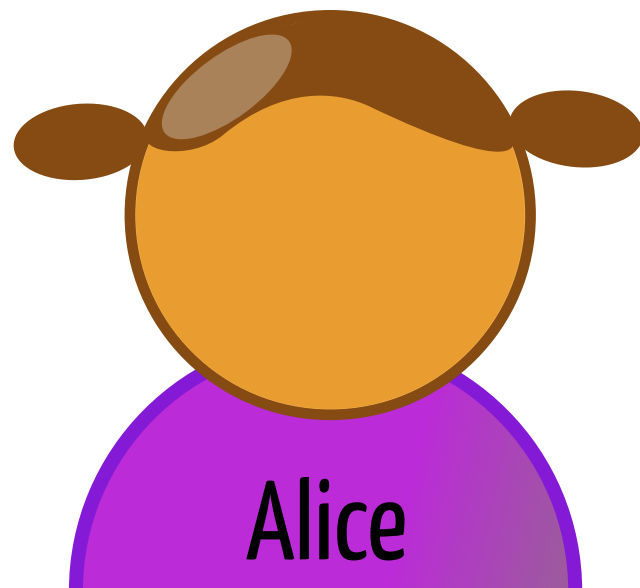
10.0.0.2



PANE



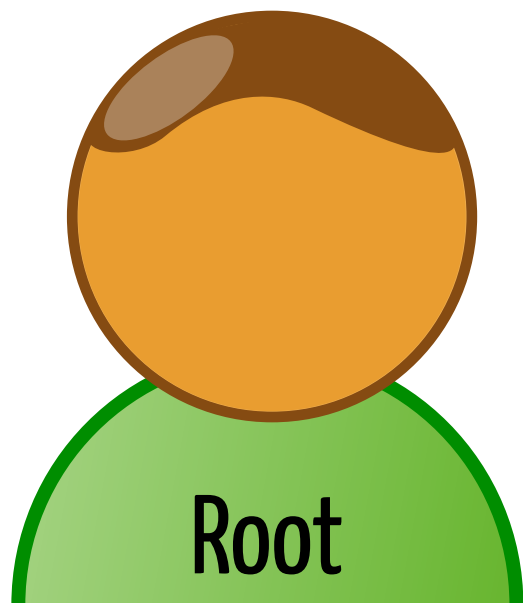
NewShare aAC for
(dstHost=10.0.0.2) [deny = True]
on rootShare.



10.0.0.2

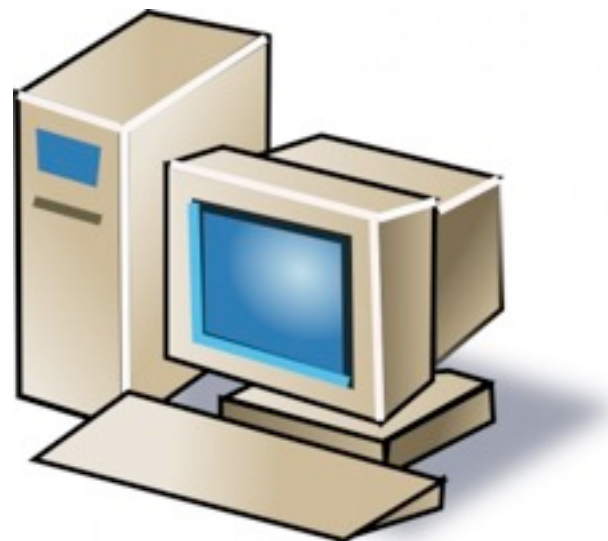
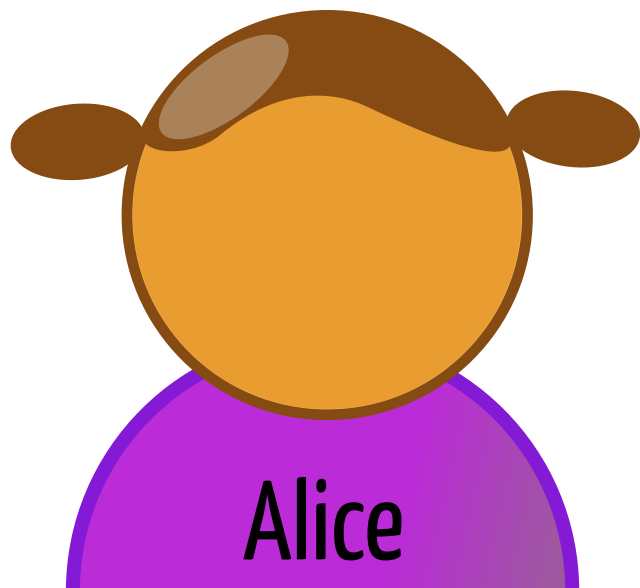


PANE



NewShare aAC for
(dstHost=10.0.0.2) [deny = True]
on rootShare.

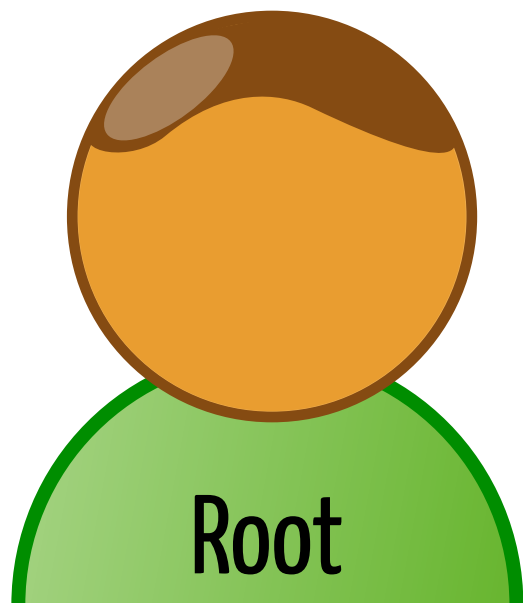
OK



10.0.0.2



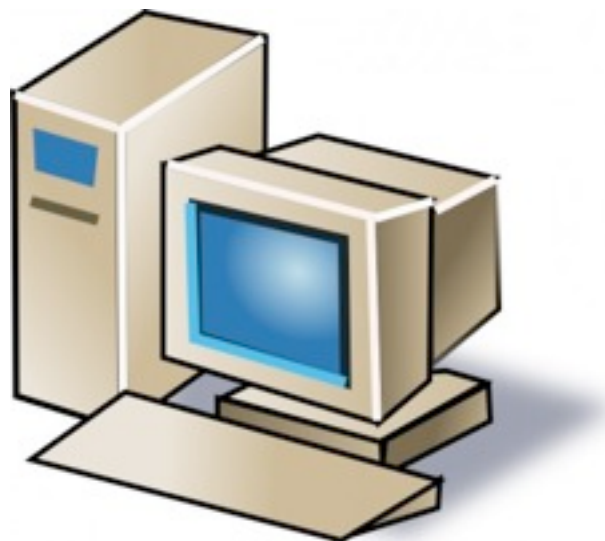
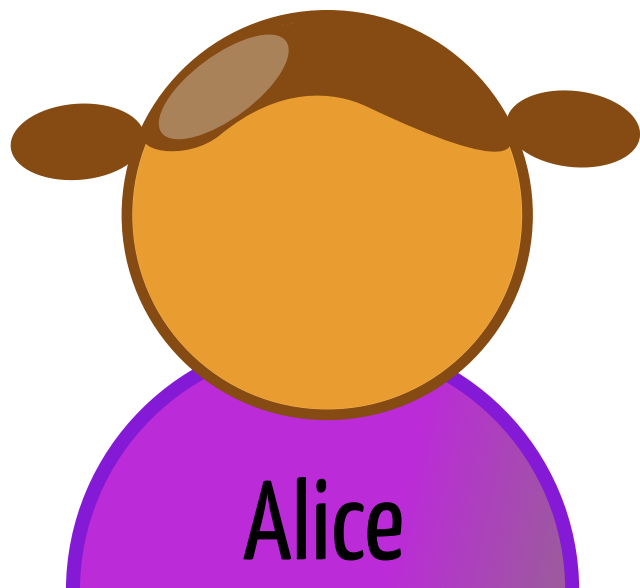
PANE



NewShare aAC for
(dstHost=10.0.0.2) [deny = True]
on rootShare.

OK

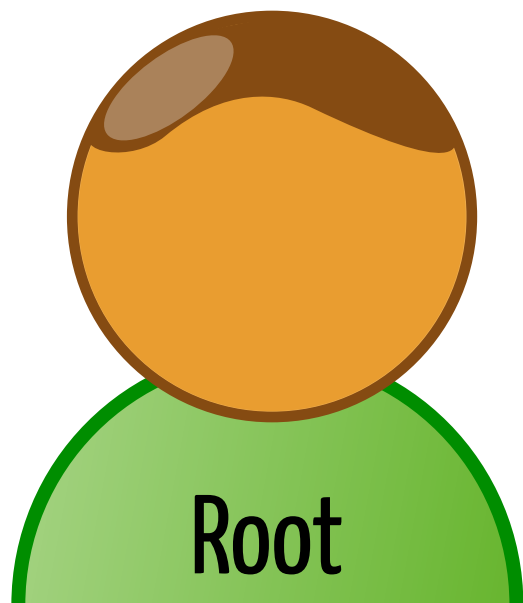
Grant aAC to Alice.



10.0.0.2



PANE

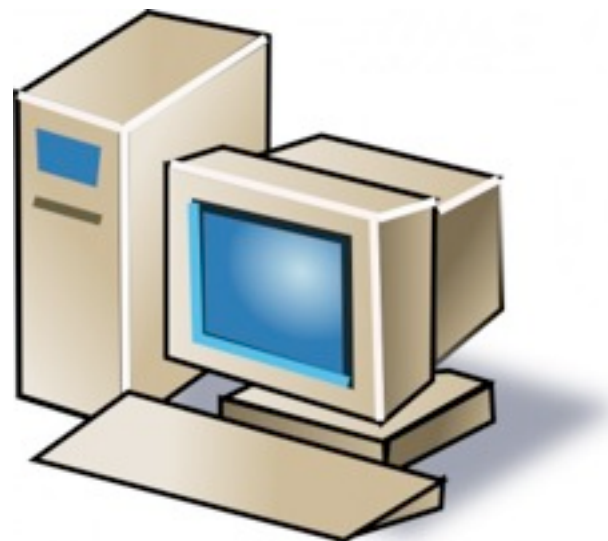
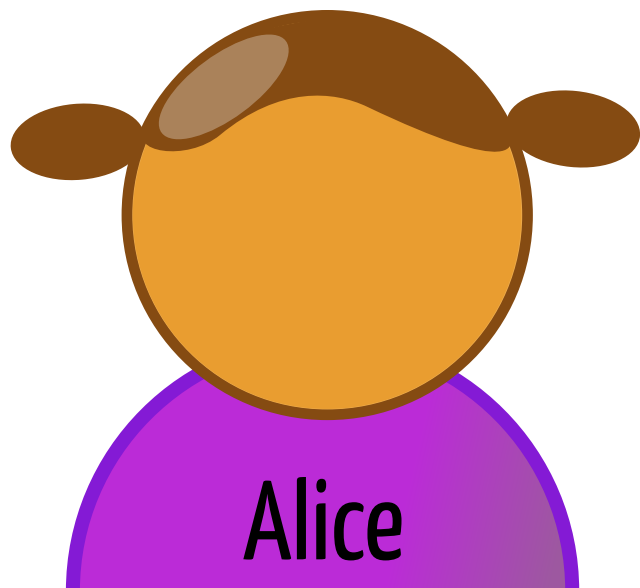


NewShare aAC for
(dstHost=10.0.0.2) [deny = True]
on rootShare.

OK

Grant aAC to Alice.

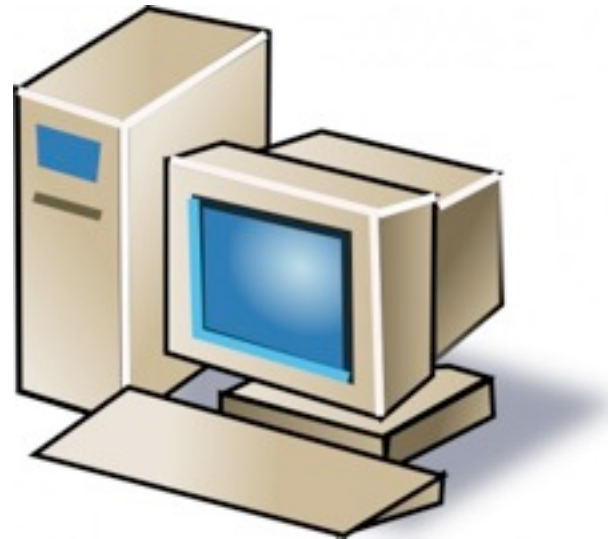
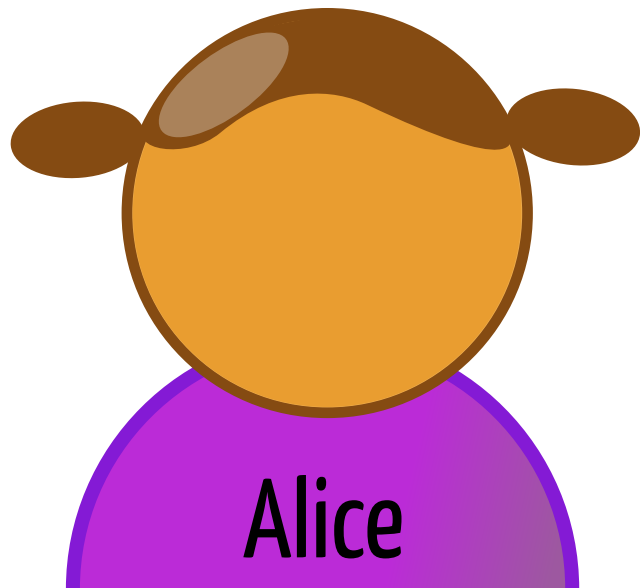
OK



10.0.0.2



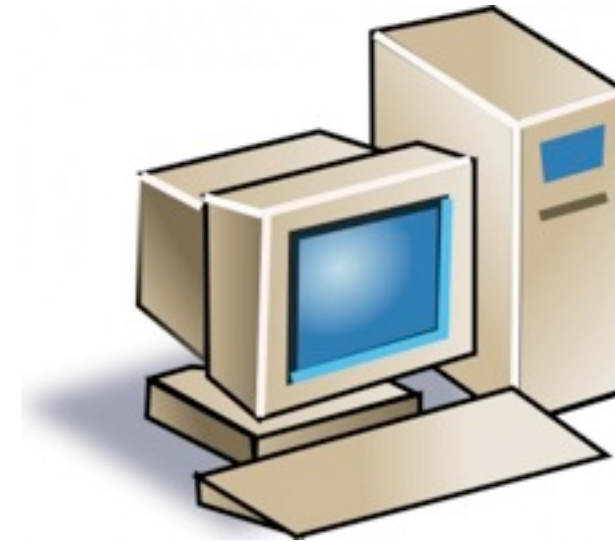
PANE



10.0.0.2



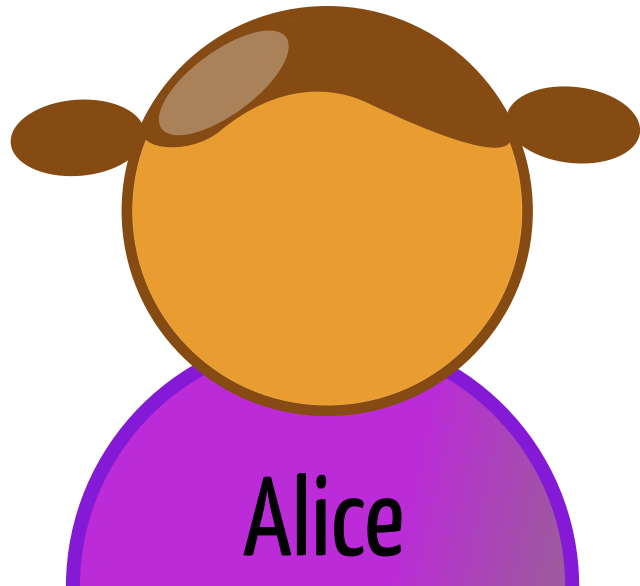
PANE



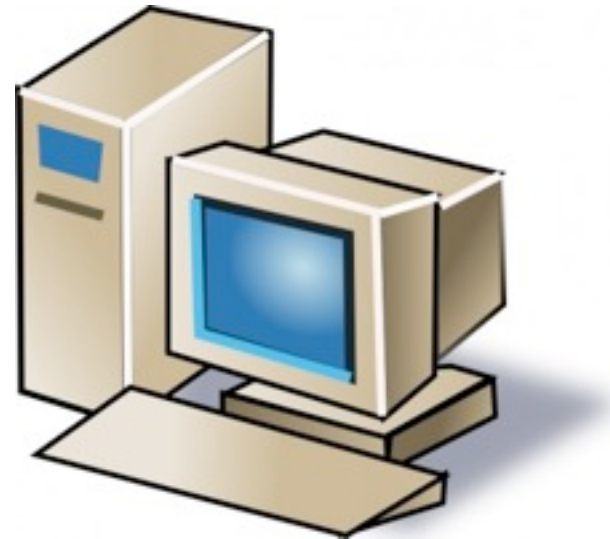
10.0.0.3



Eve



Alice

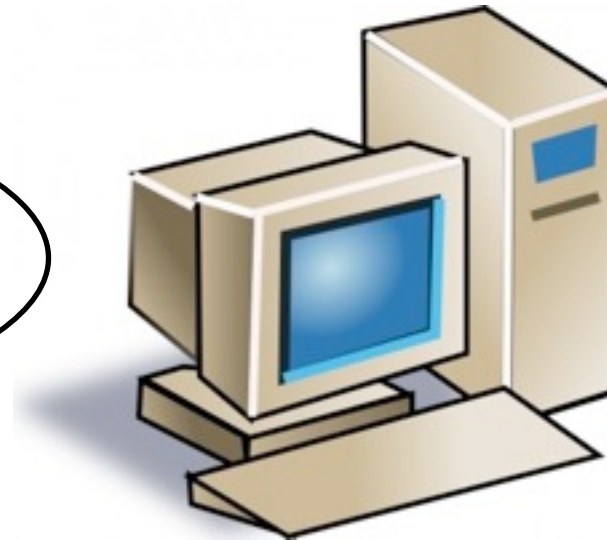


10.0.0.2

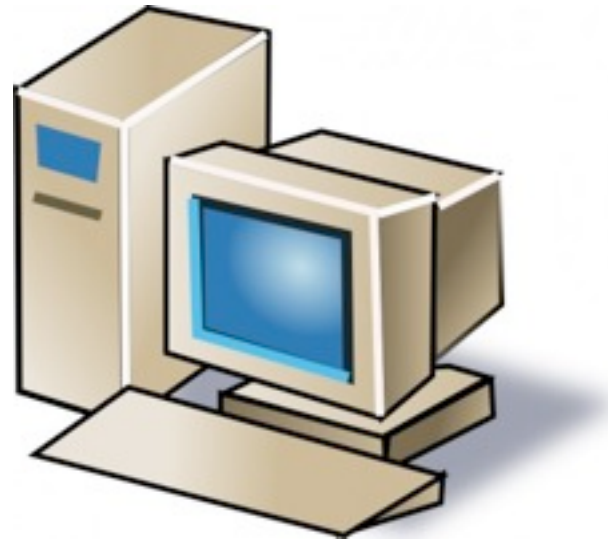
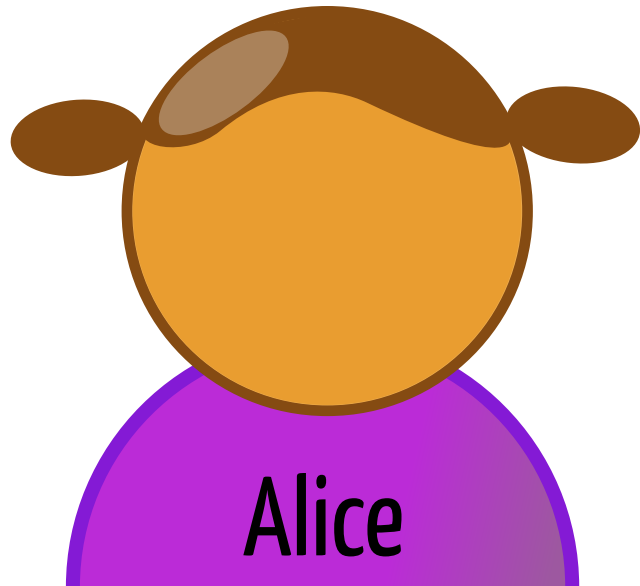


PANE

`deny(dstHost=10.0.0.2,
srcHost=10.0.0.3) on aAC
from now to +5min.`



10.0.0.3



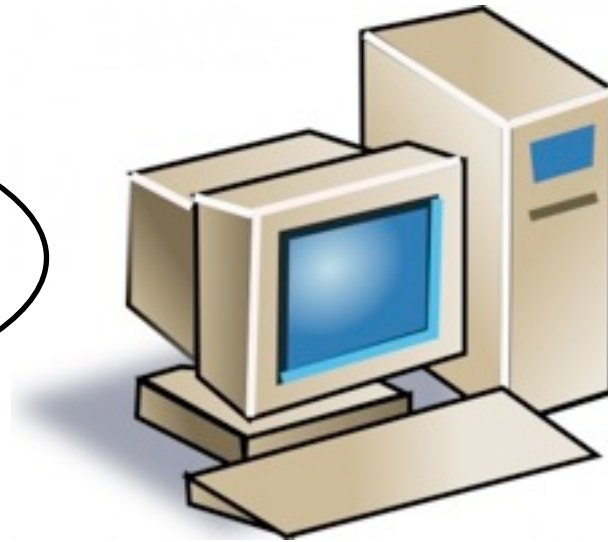
10.0.0.2



PANE

`deny(dstHost=10.0.0.2,
srcHost=10.0.0.3) on aAC
from now to +5min.`

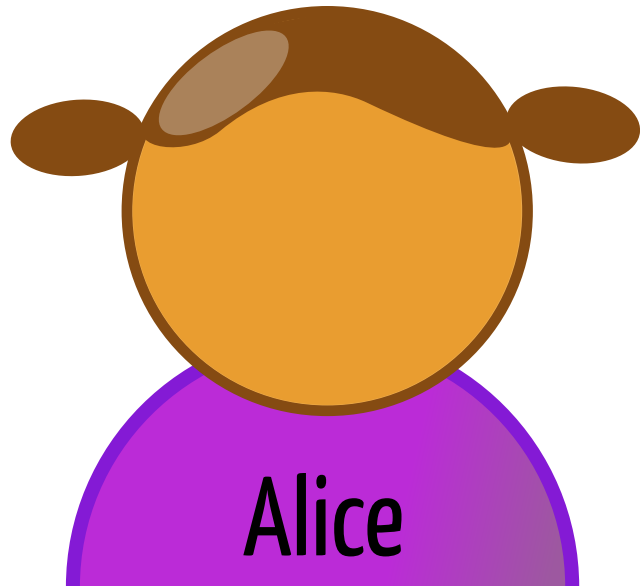
OK



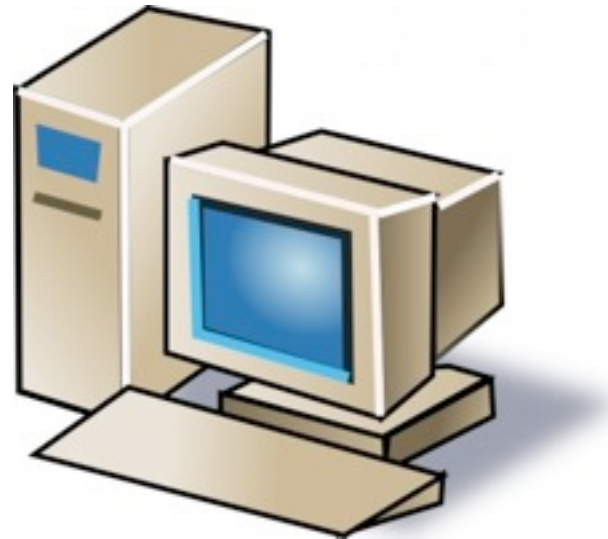
10.0.0.3



Eve



Alice



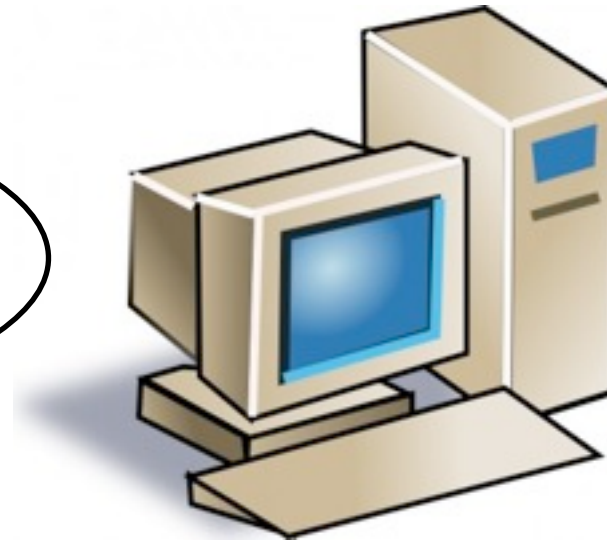
10.0.0.2



PANE

`deny(dstHost=10.0.0.2,
srcHost=10.0.0.3) on aAC
from now to +5min.`

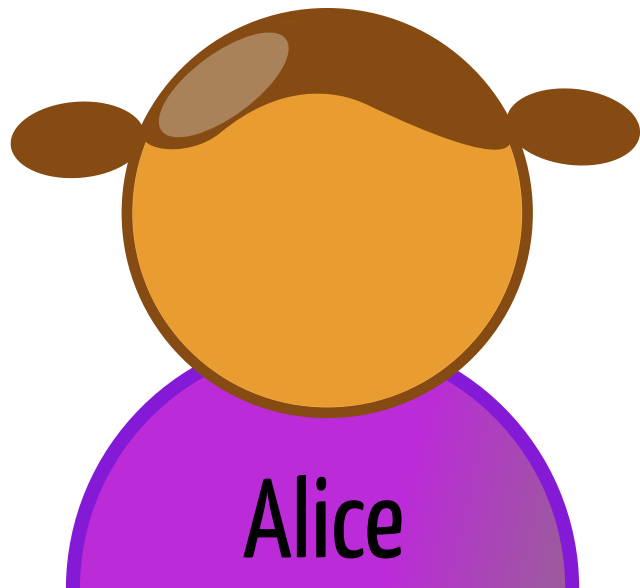
OK



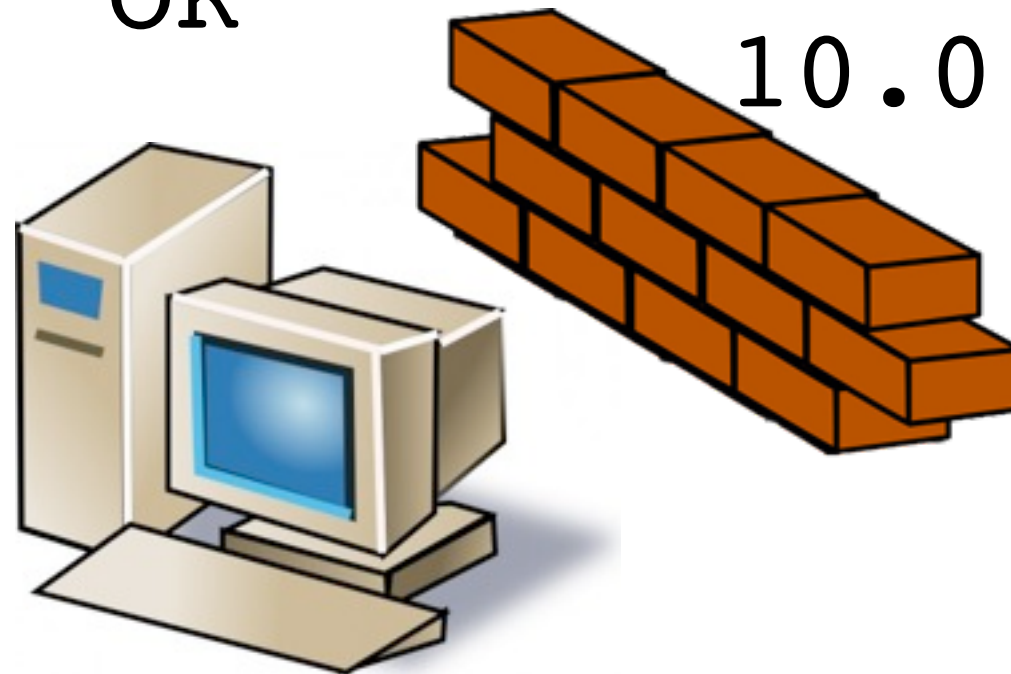
10.0.0.3



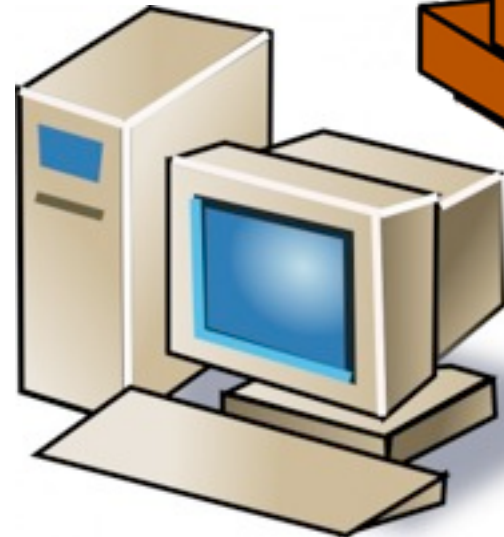
Eve



Alice

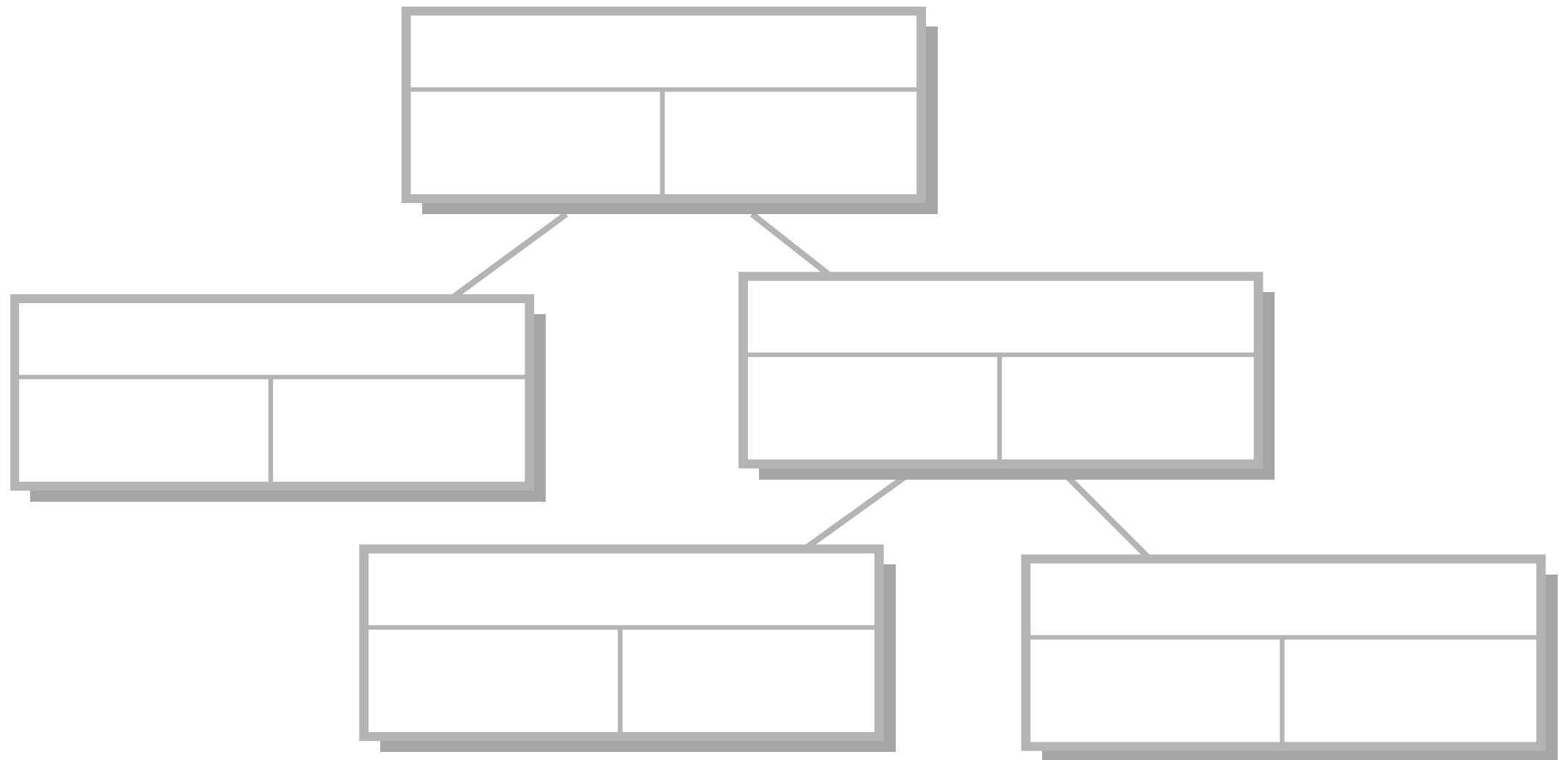


10.0.0.2

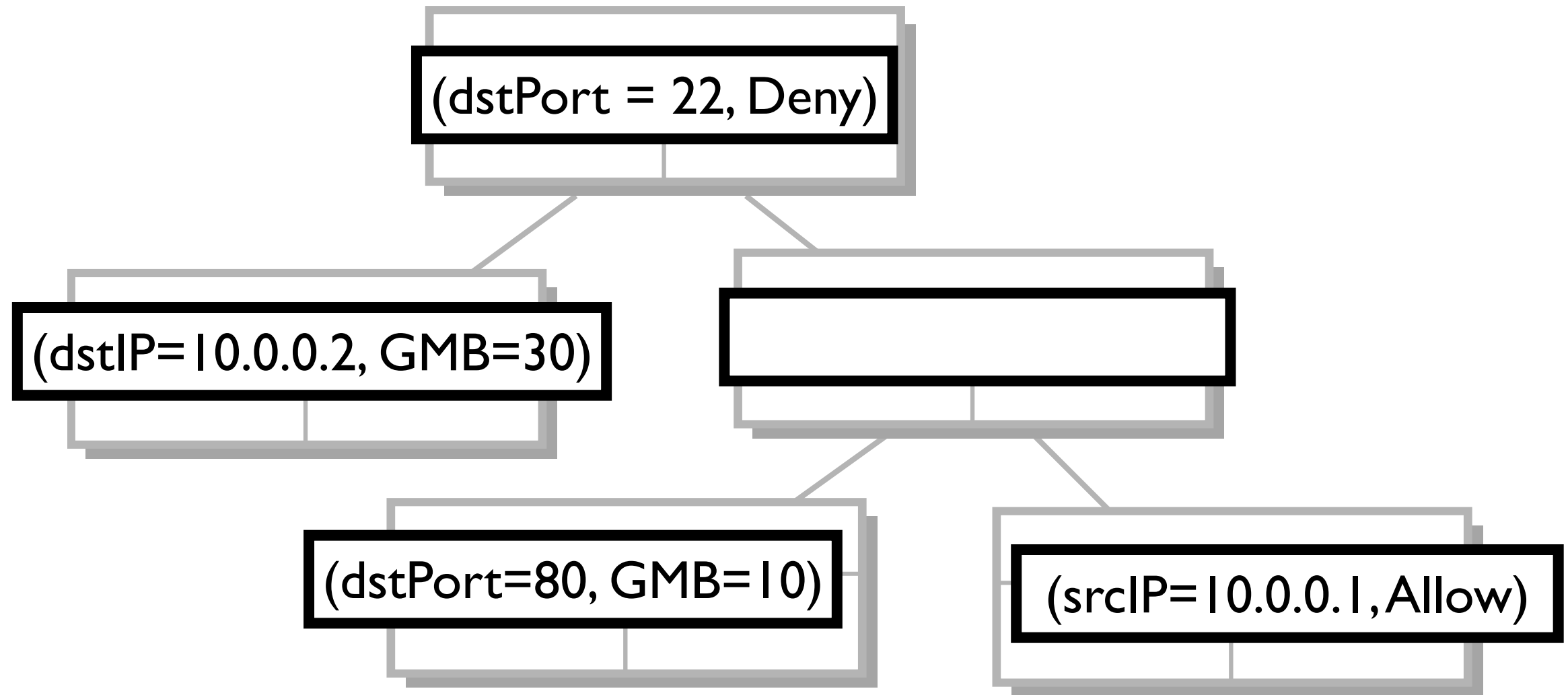


PANE

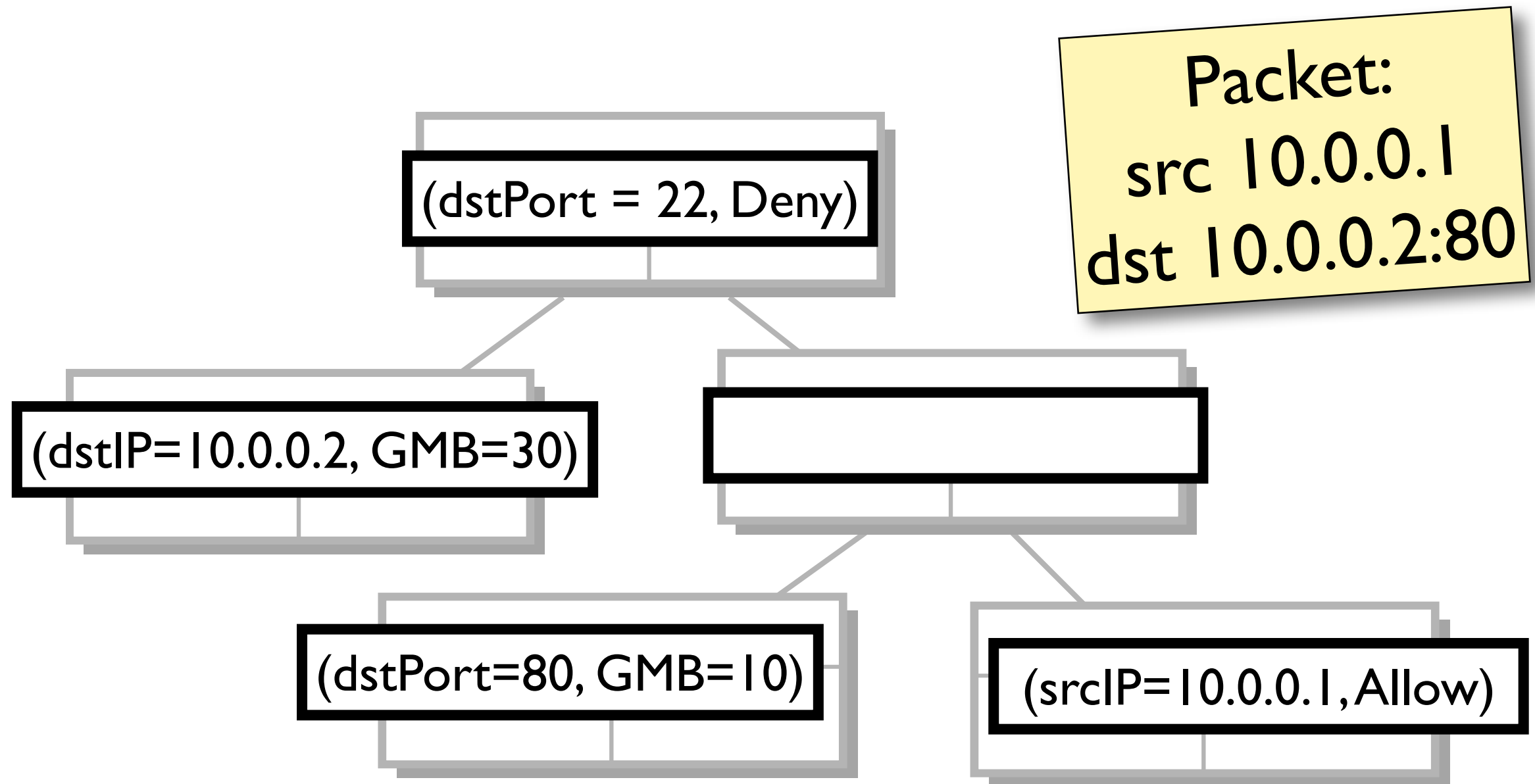
Processamento dinâmico de fluxos



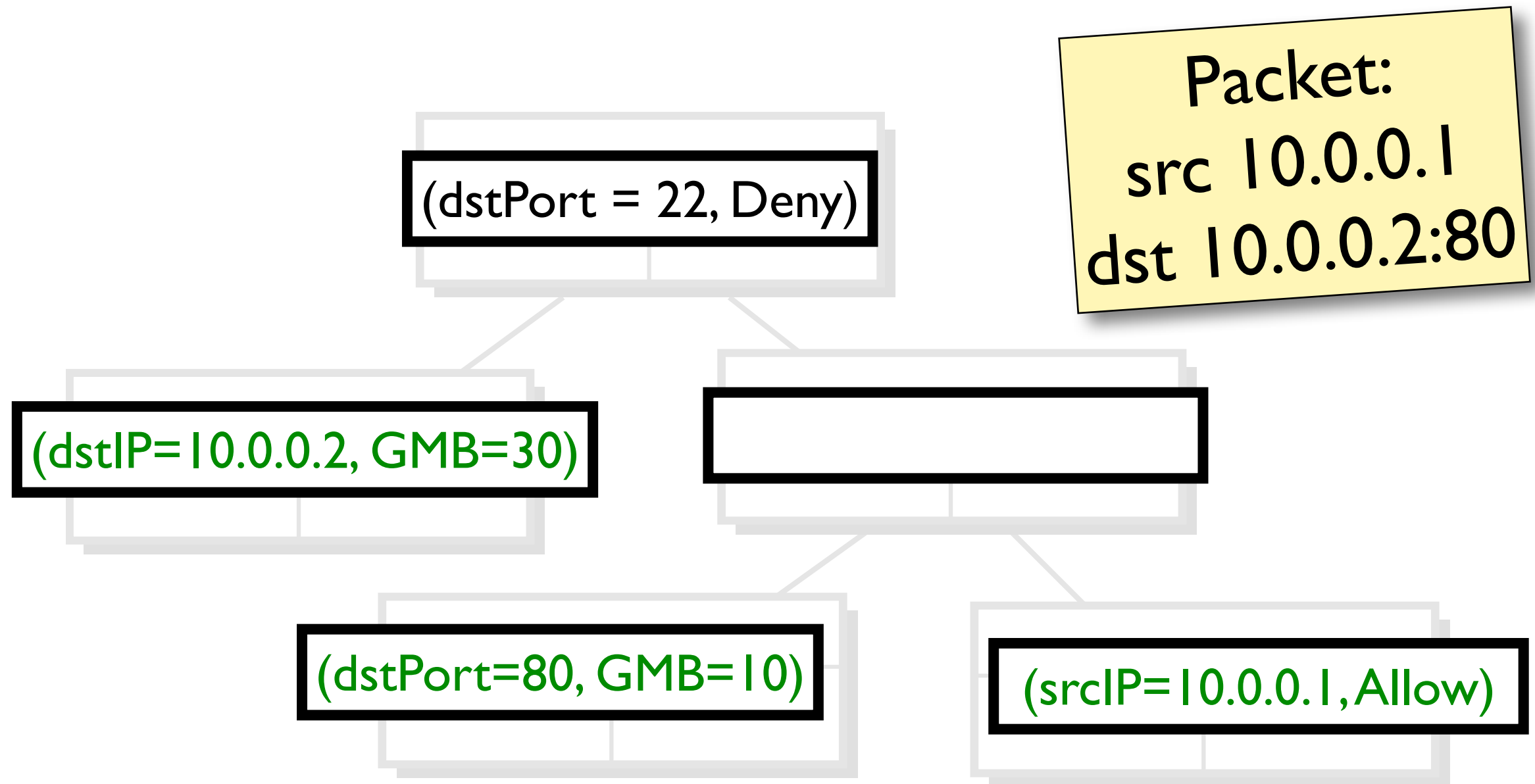
Hierarquia de Políticas



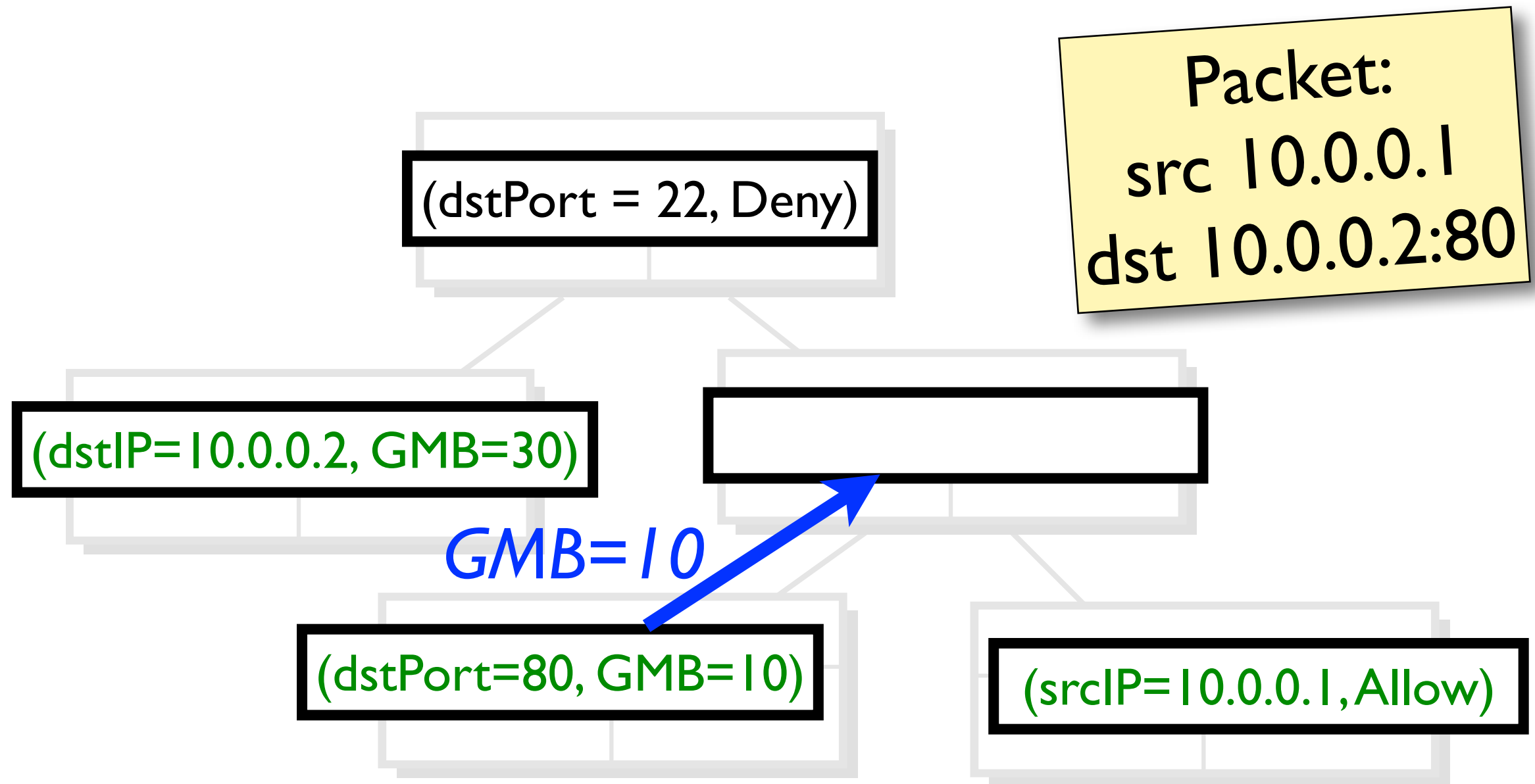
Hierarquia de Políticas



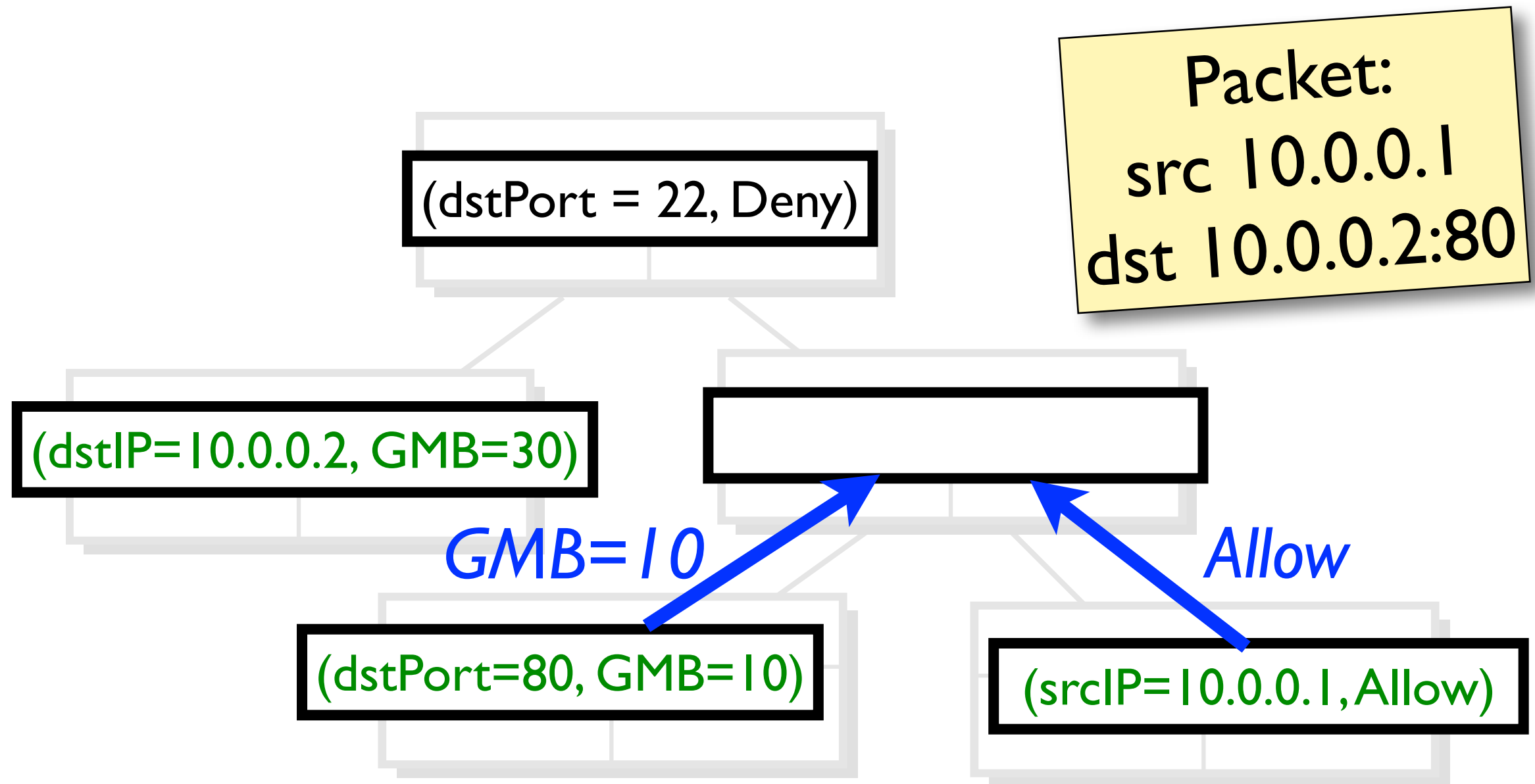
Hierarquia de Políticas



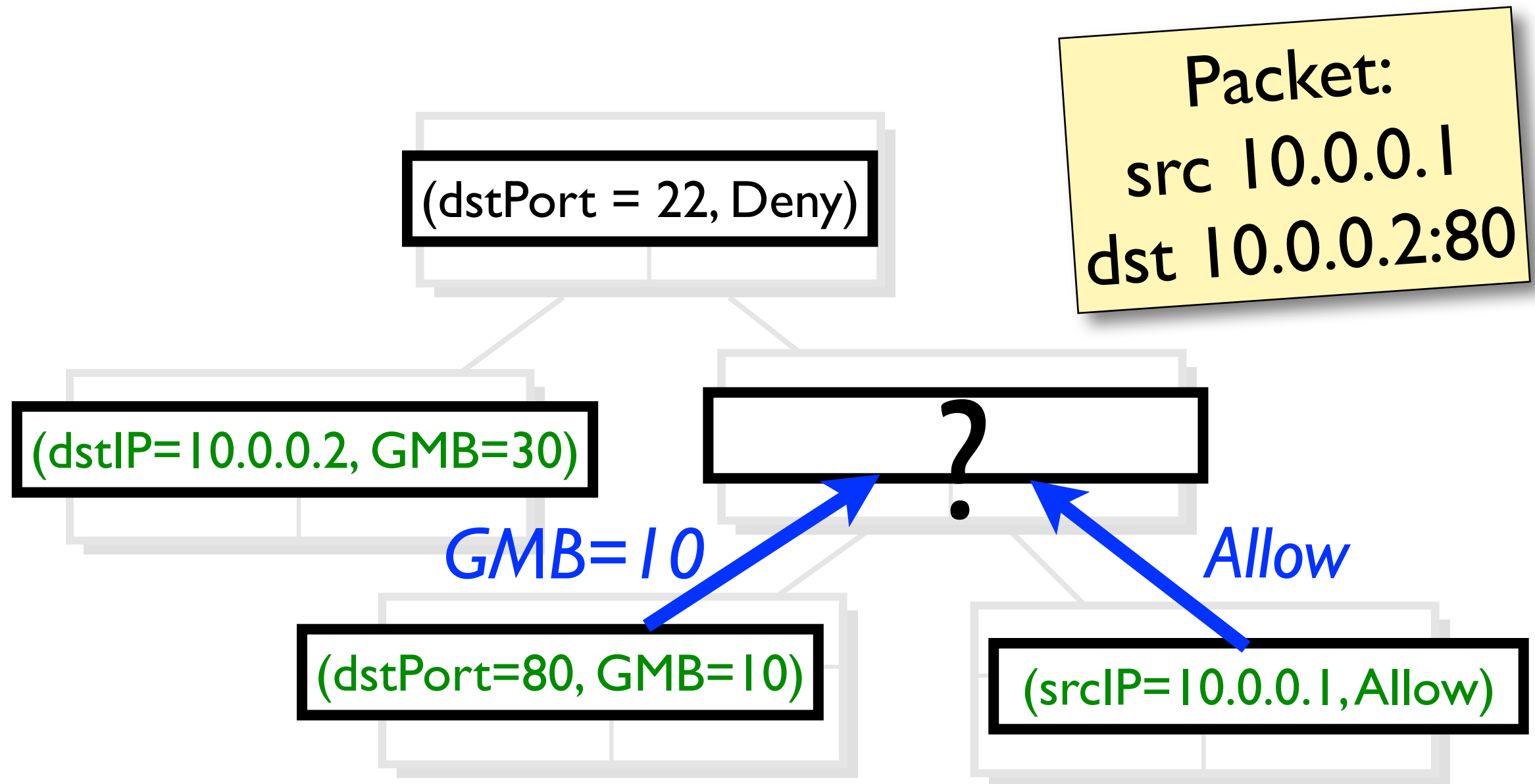
Hierarchical Flow Table (HFT)



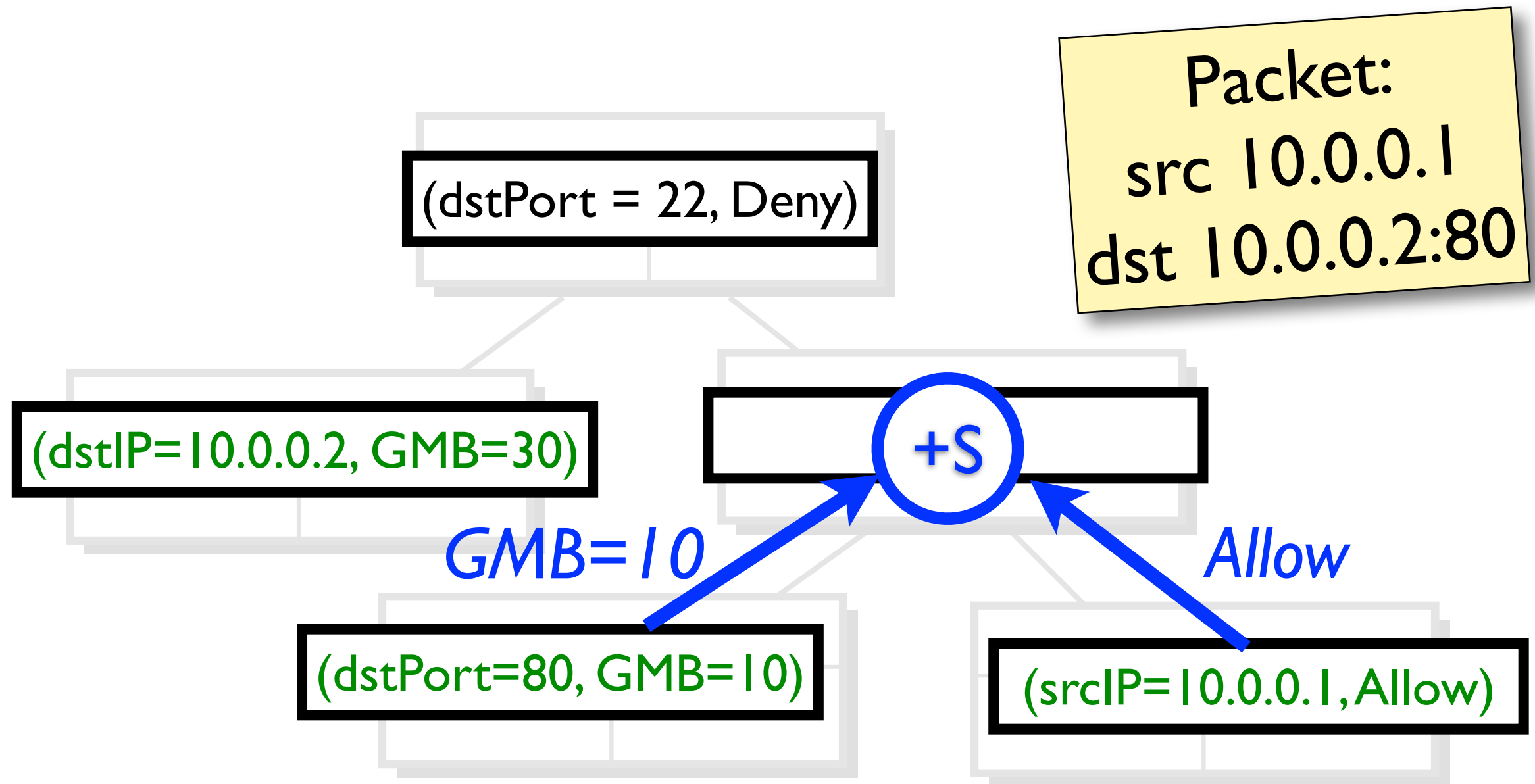
Hierarchical Flow Table (HFT)



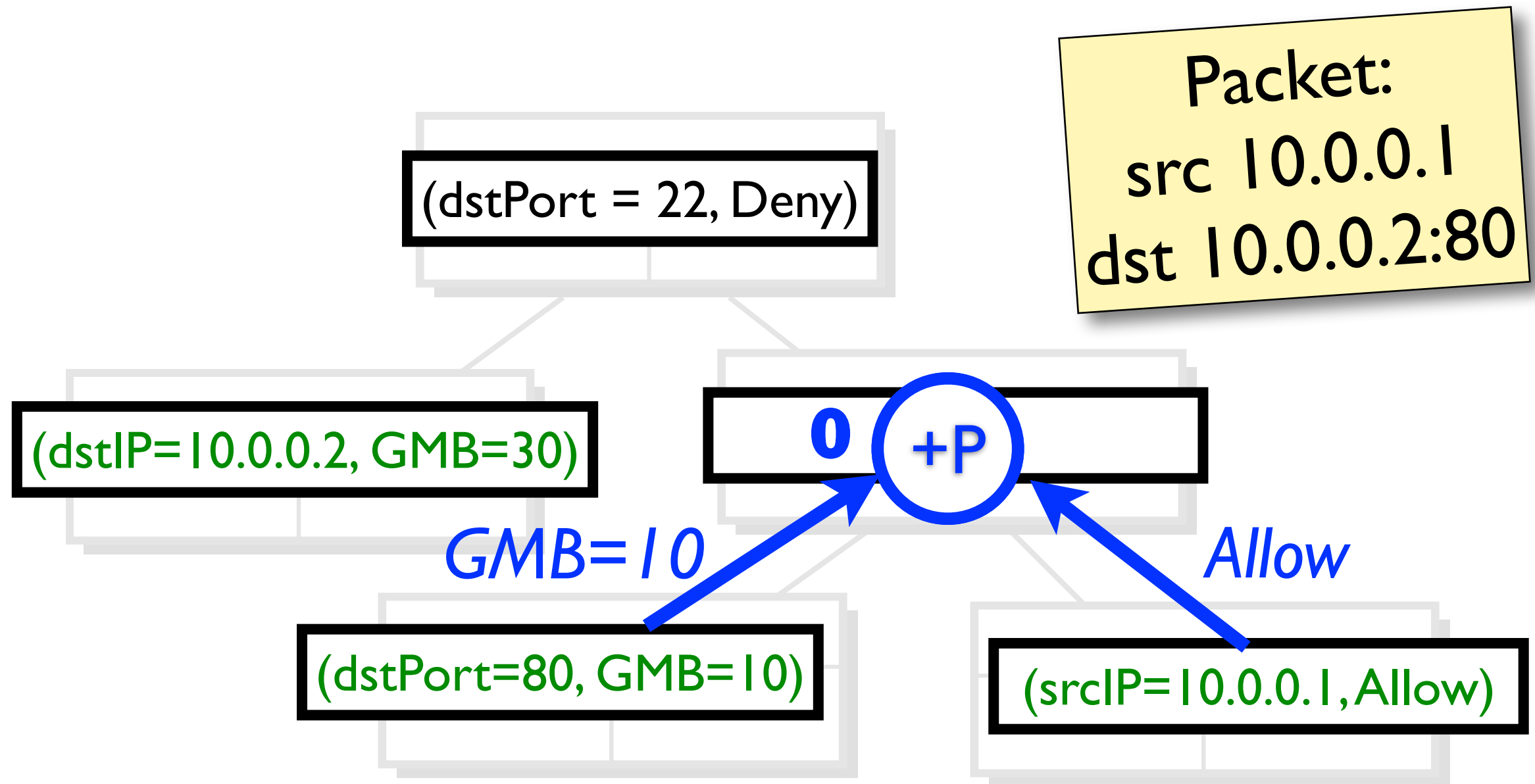
Hierarchical Flow Table (HFT)



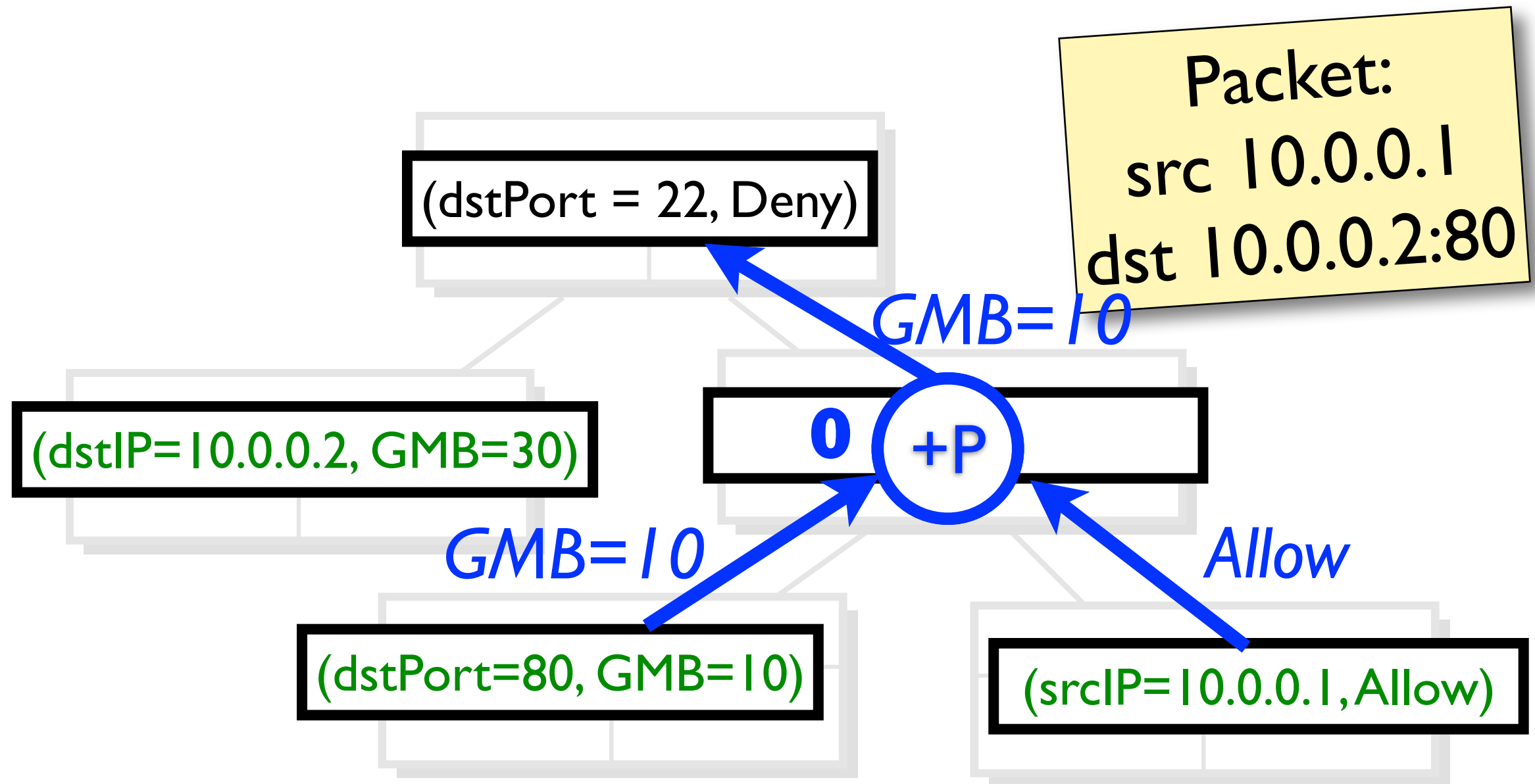
Hierarchical Flow Table (HFT)



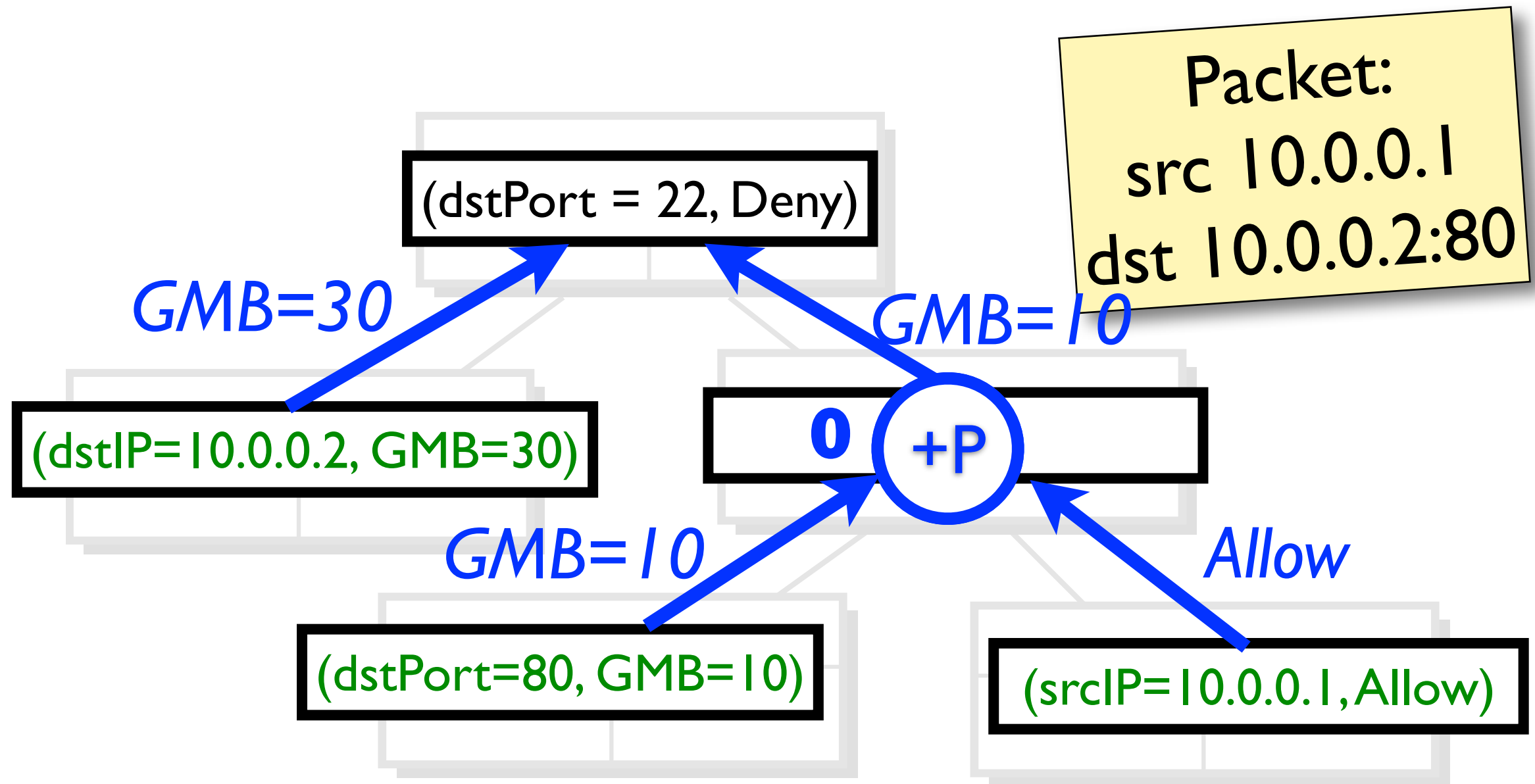
Hierarchical Flow Table (HFT)



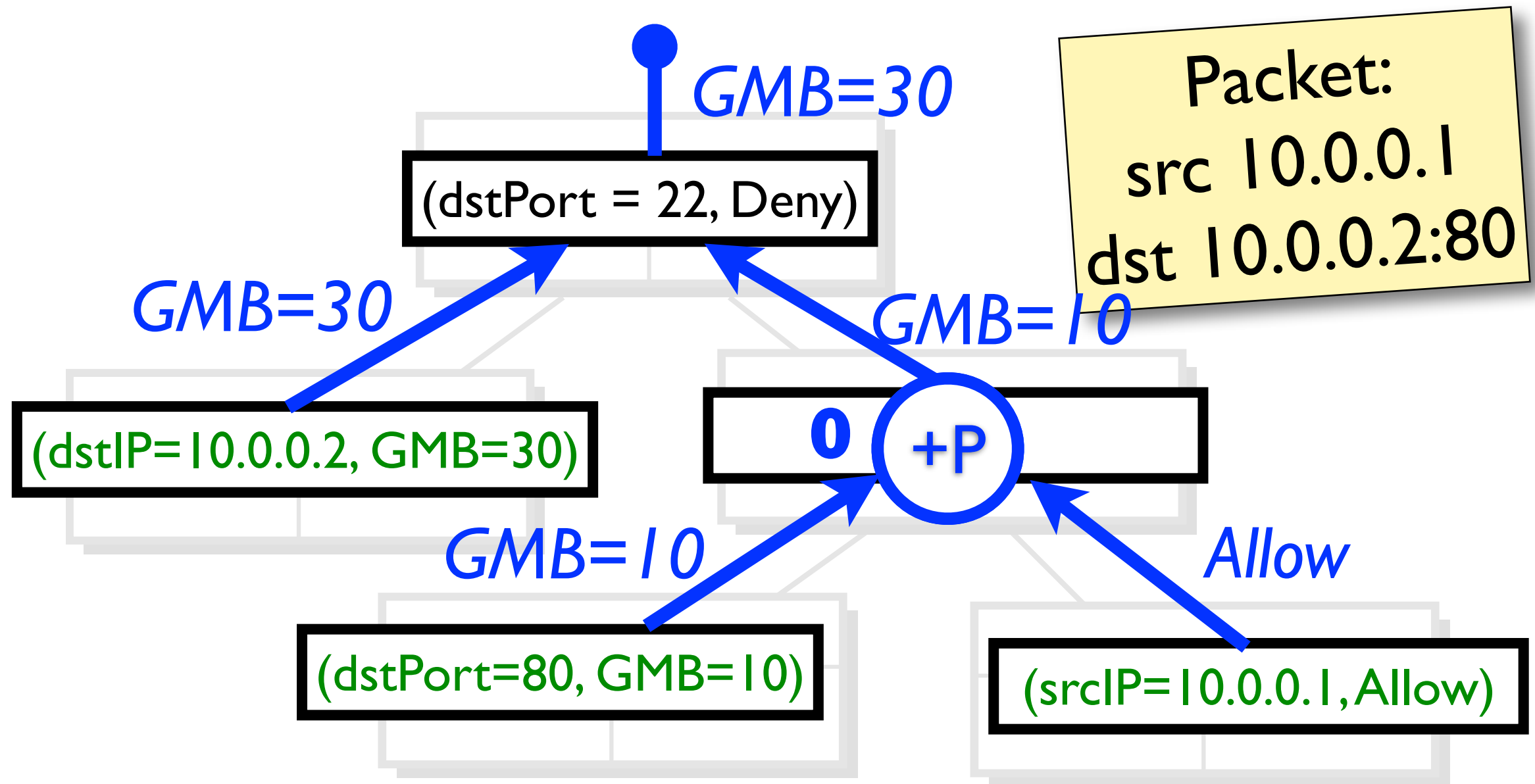
Hierarchical Flow Table (HFT)



Hierarchical Flow Table (HFT)



Hierarchical Flow Table (HFT)

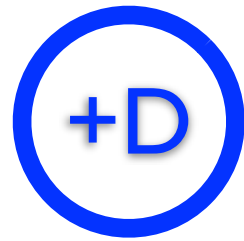


Hierarchical Flow Table (HFT)

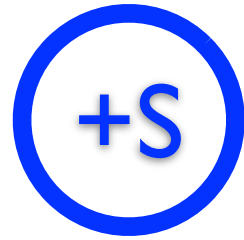
Requerimentos

*Associativo,
0 é identidade*

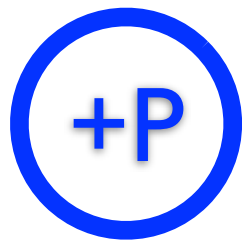
Commutativo



In node



Sibling



Parent-Sibling

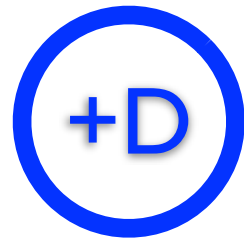
Operadores *HFT*

Requerimentos

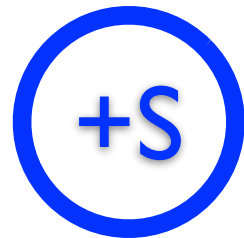
Em PANE

Associativo,
0 é identidade

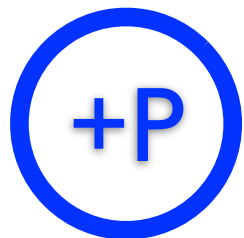
Commutativo



In node



Sibling



Parent-Sibling

D e S idênticos.

Deny domina Allow.

GMB combina como **max**

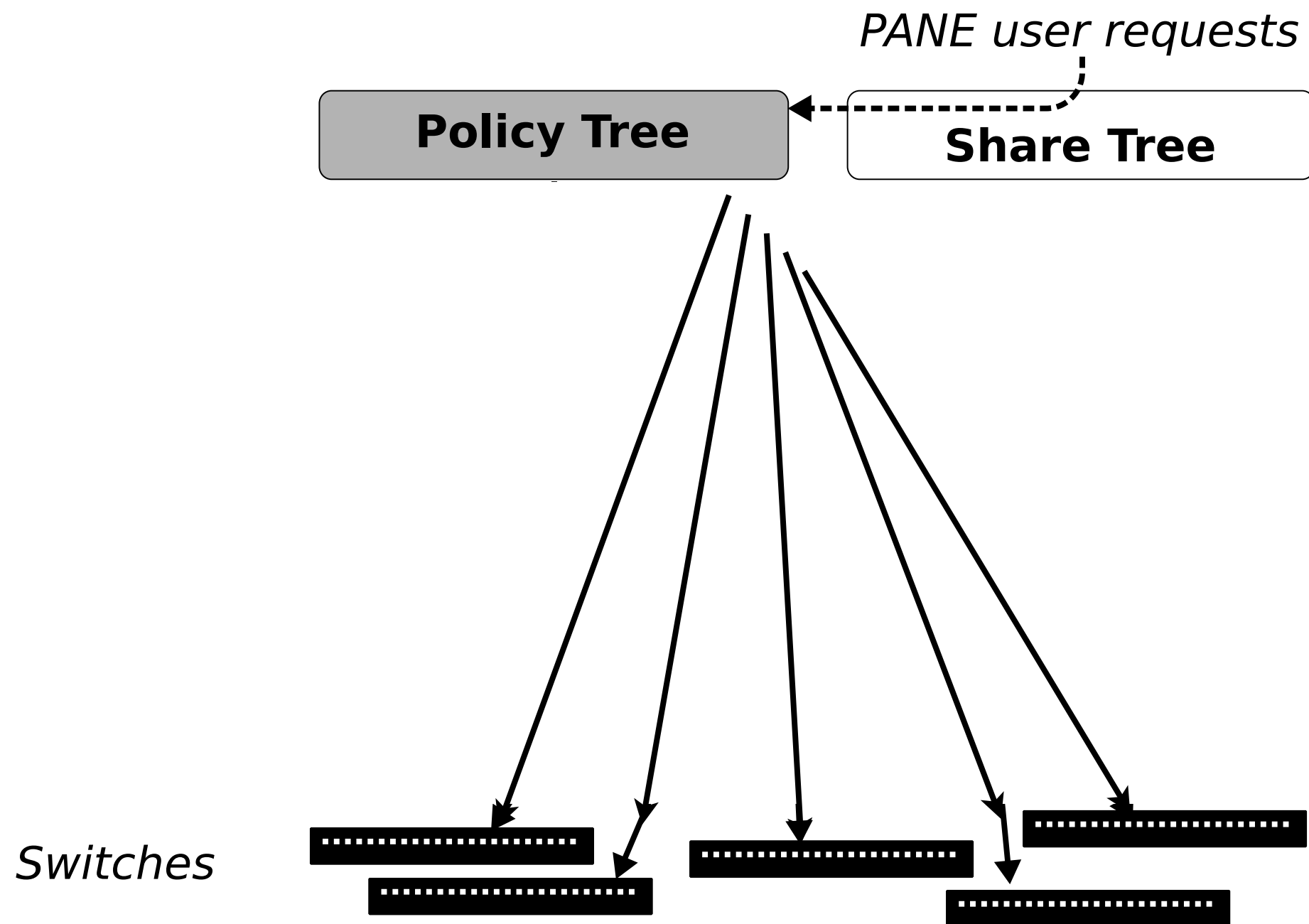
Filho domina Pai

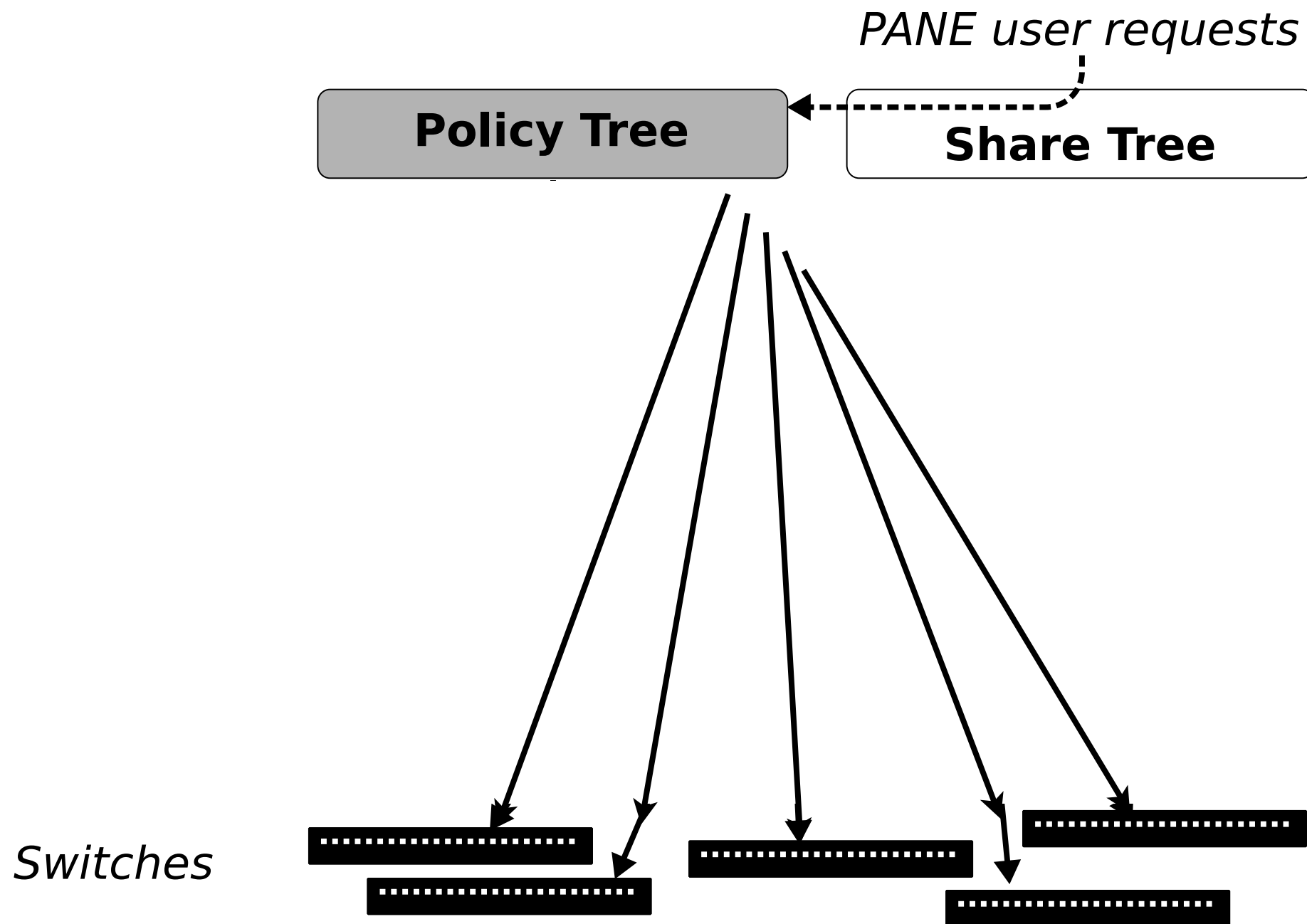
para Controle de Acesso

GMB combina como **max**

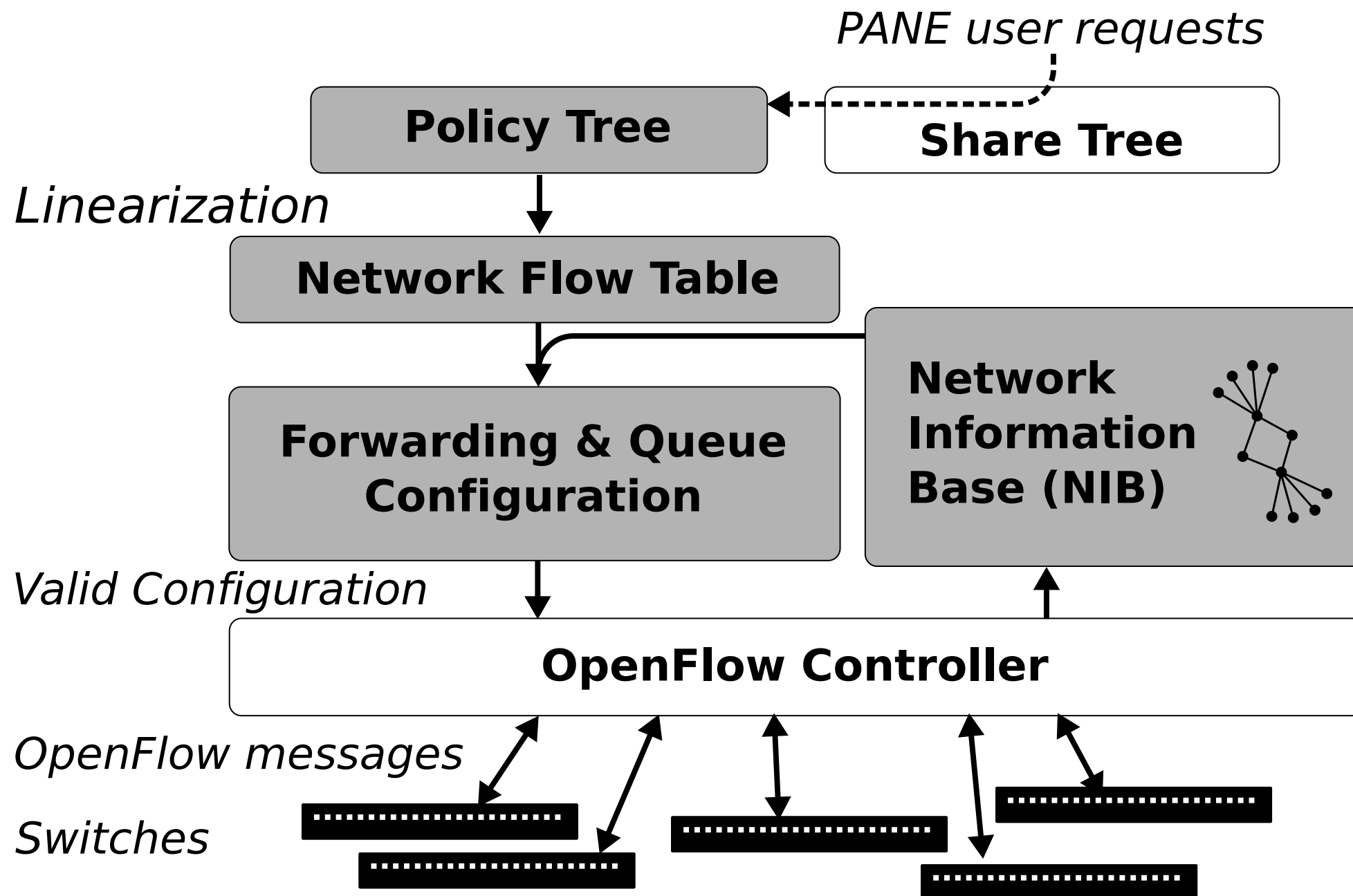
Operadores *HFT*

Há mais um probleminha...



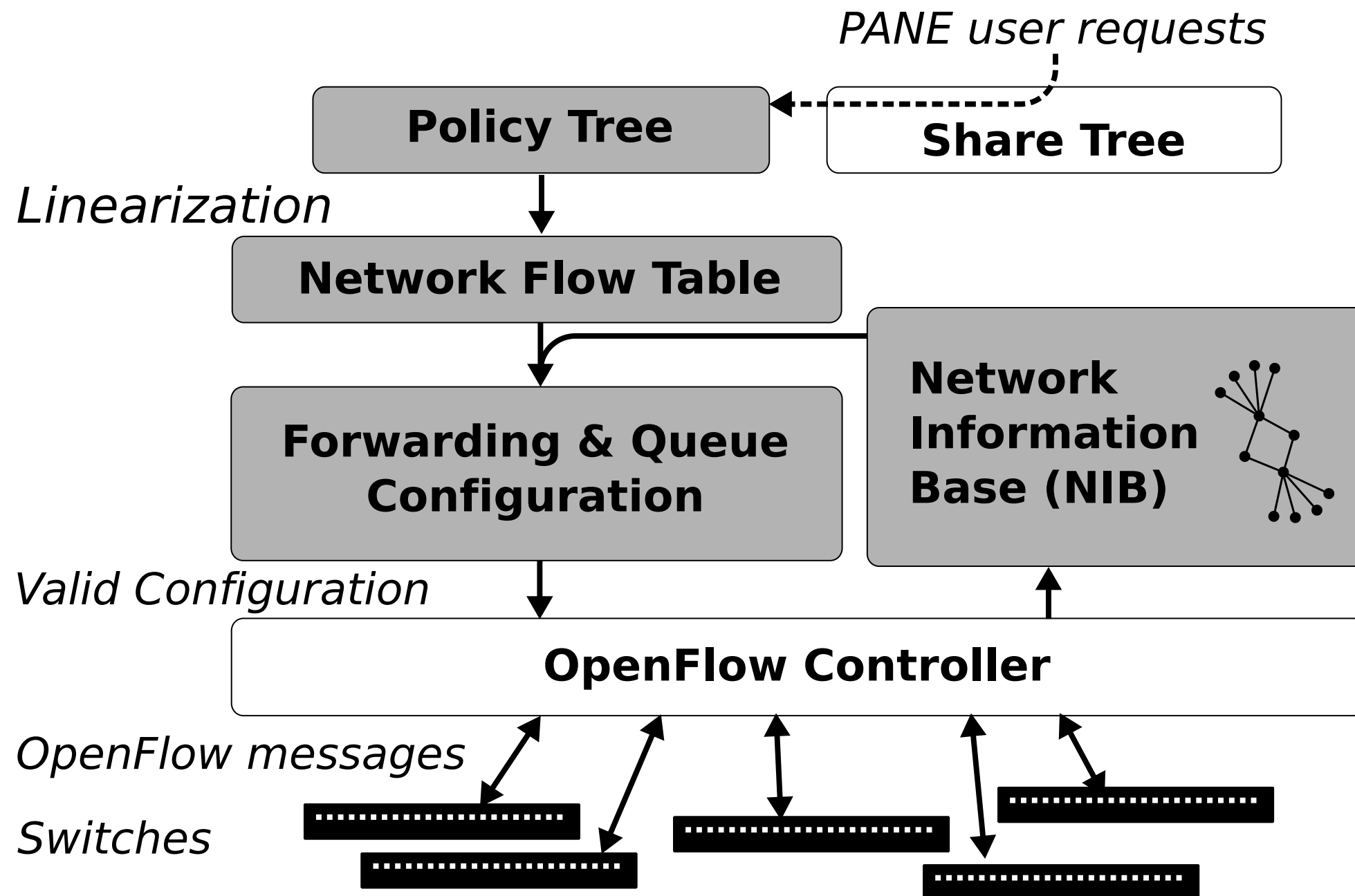


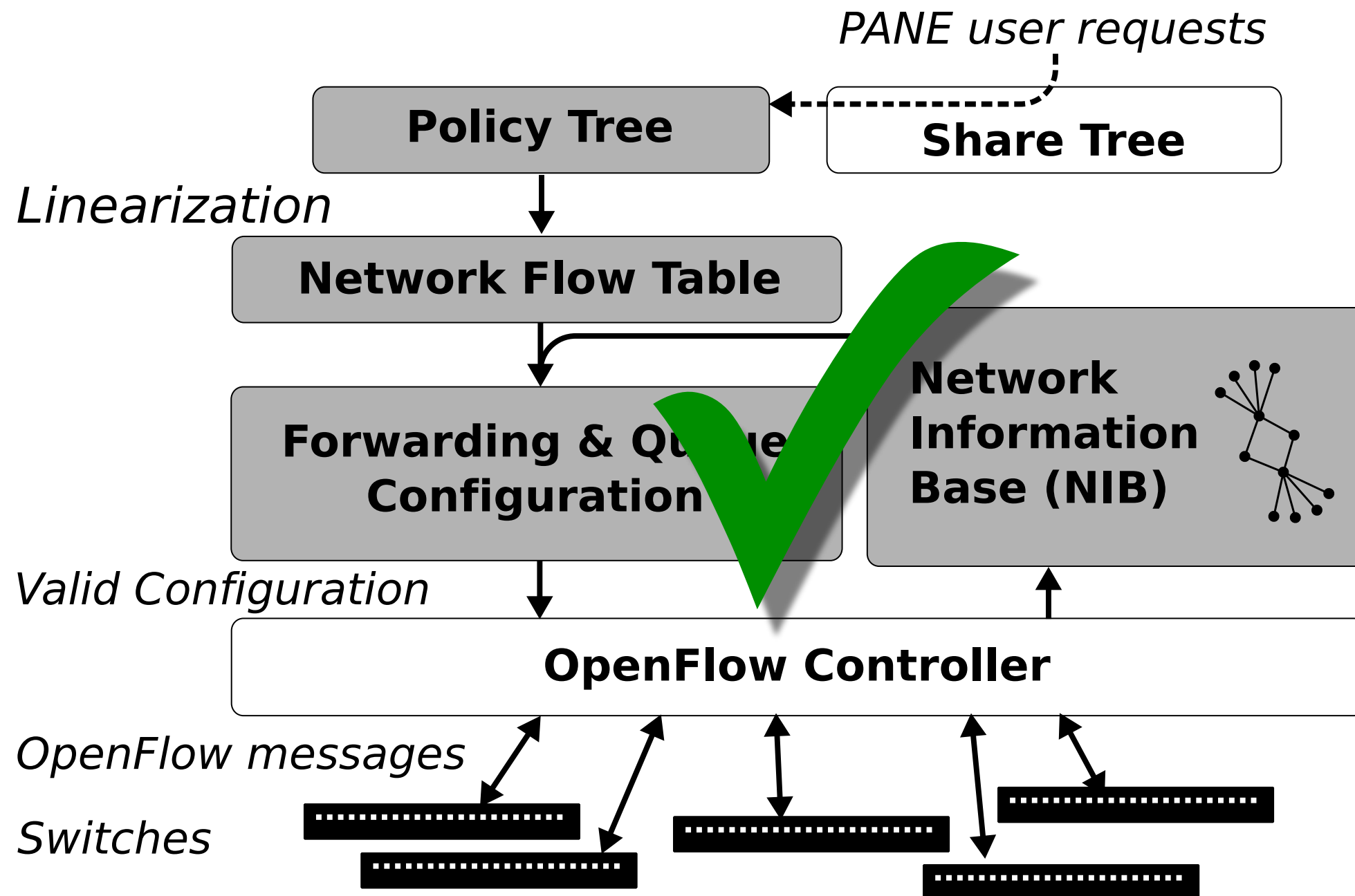
Switches não implementam árvores !

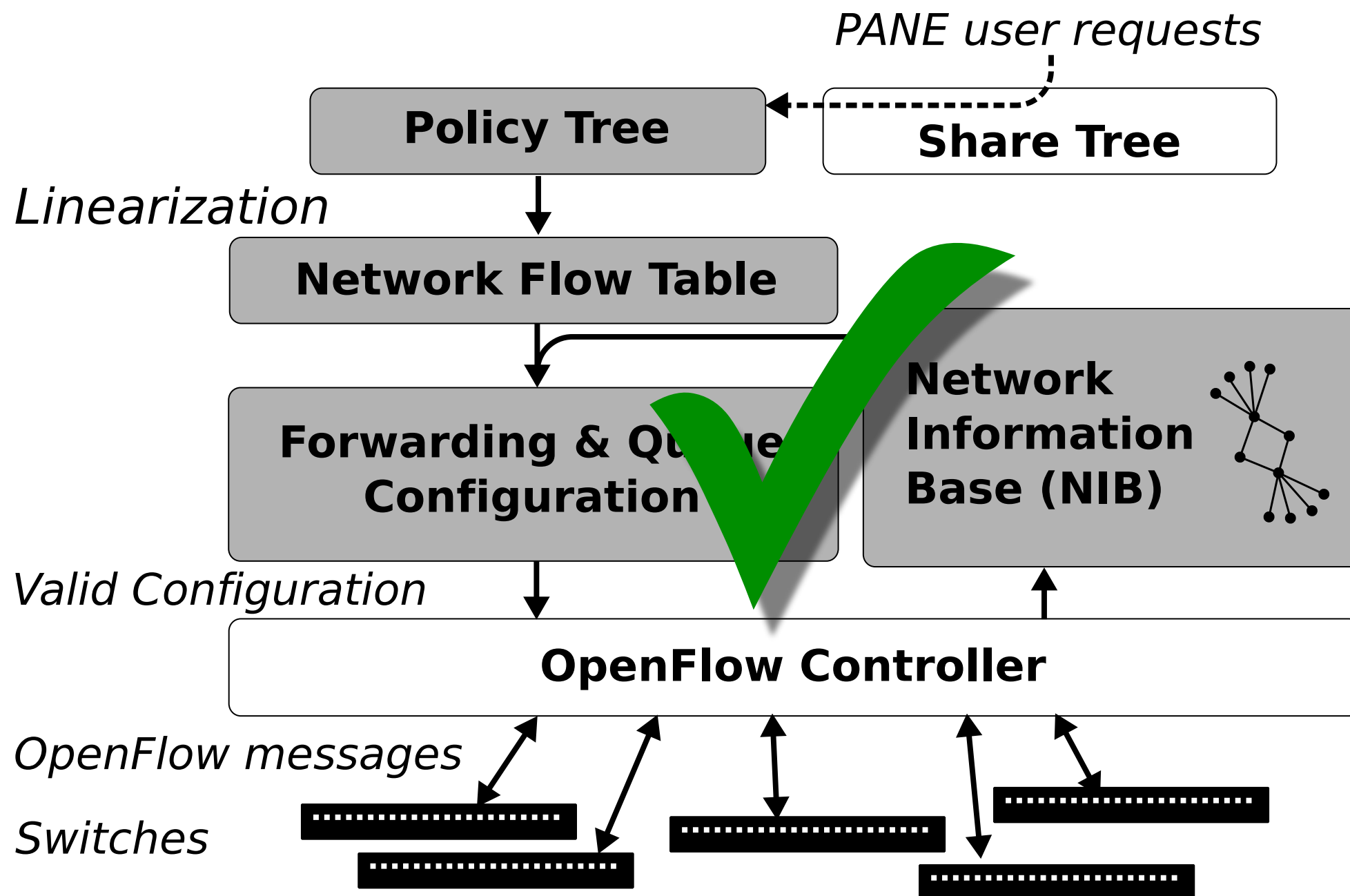


Switches não implementam árvores !

Estado Atual







Todos esses componentes implementados
com Controle de Acesso and GMB

Código: <https://github.com/brownsys/pane>



Andrew D. Ferguson, Arjun Guha, Jordan Place, Rodrigo Fonseca, and Shriram Krishnamurthi. “**Participatory Networking**”. Hot-ICE, April 2012.

Andrew D. Ferguson, Arjun Guha, Chen Liang, Rodrigo Fonseca, and Shriram Krishnamurthi. “**Hierarchical Policies for Software Defined Networks**”. To appear, Hot-SDN, August 2012.

Avaliação Preliminar

Protegendero Zookeeper

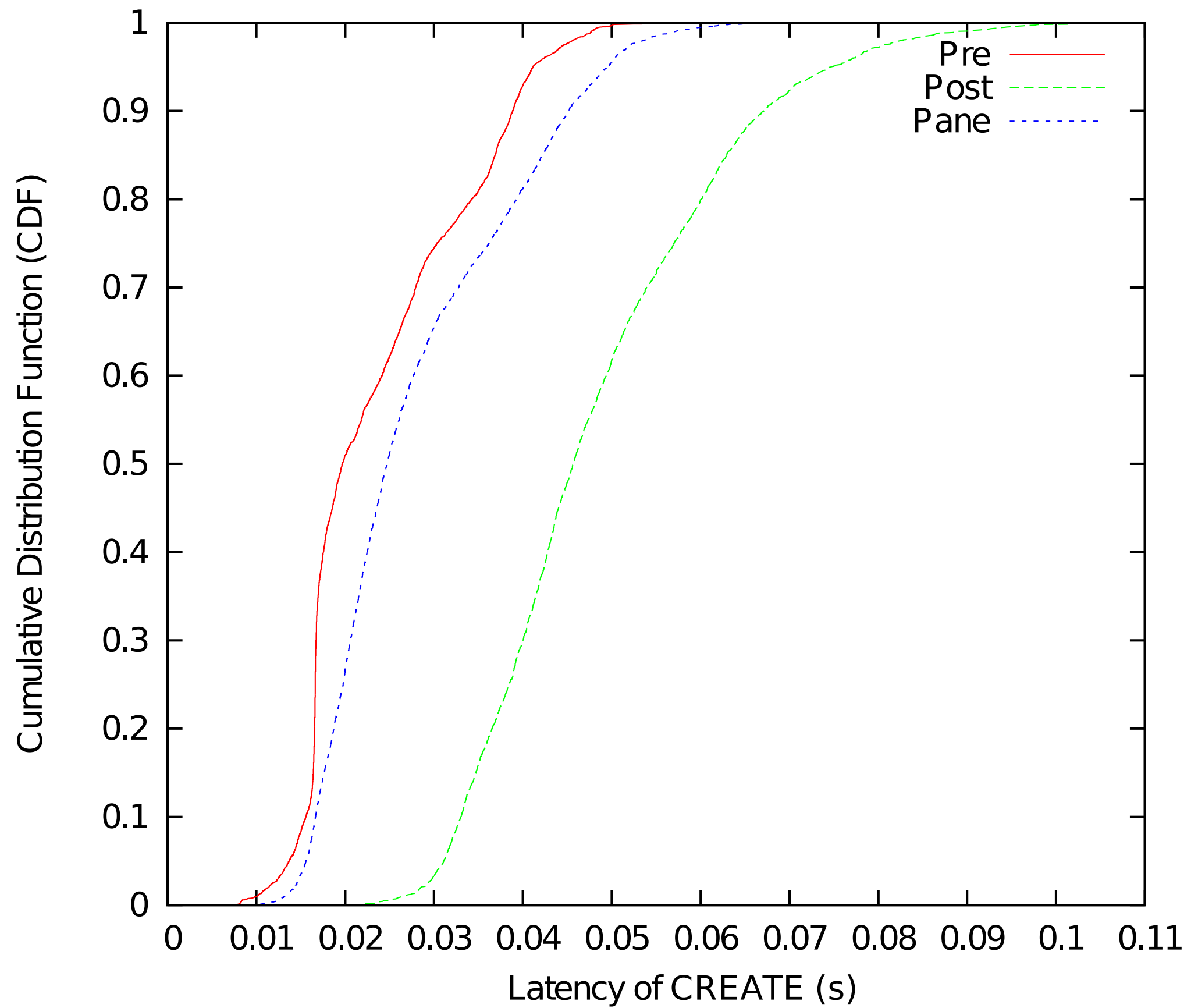
5 servidores Zookeeper com PANE

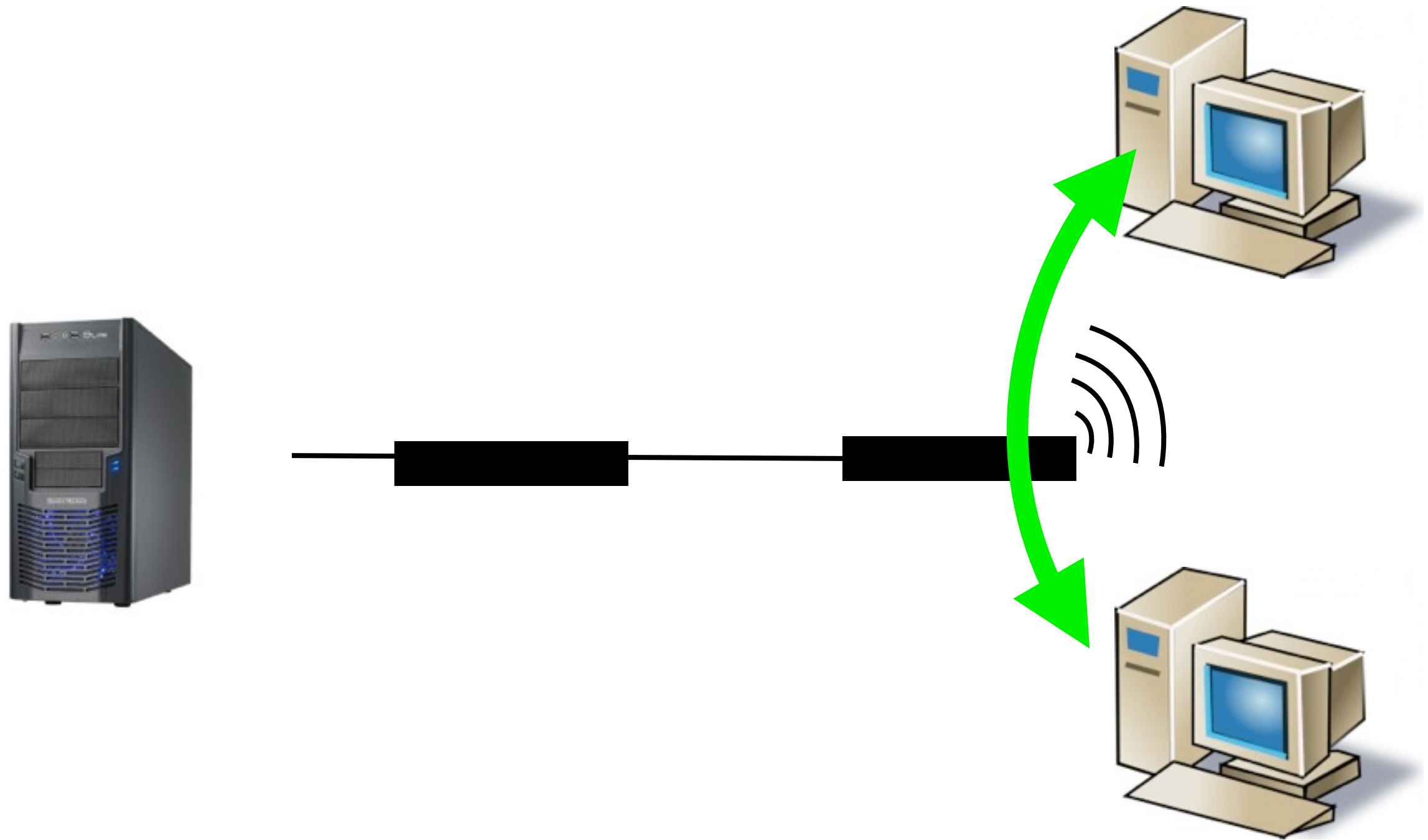
1 cliente

Conectados via 1 OpenVSwitch (3.3Gbps)

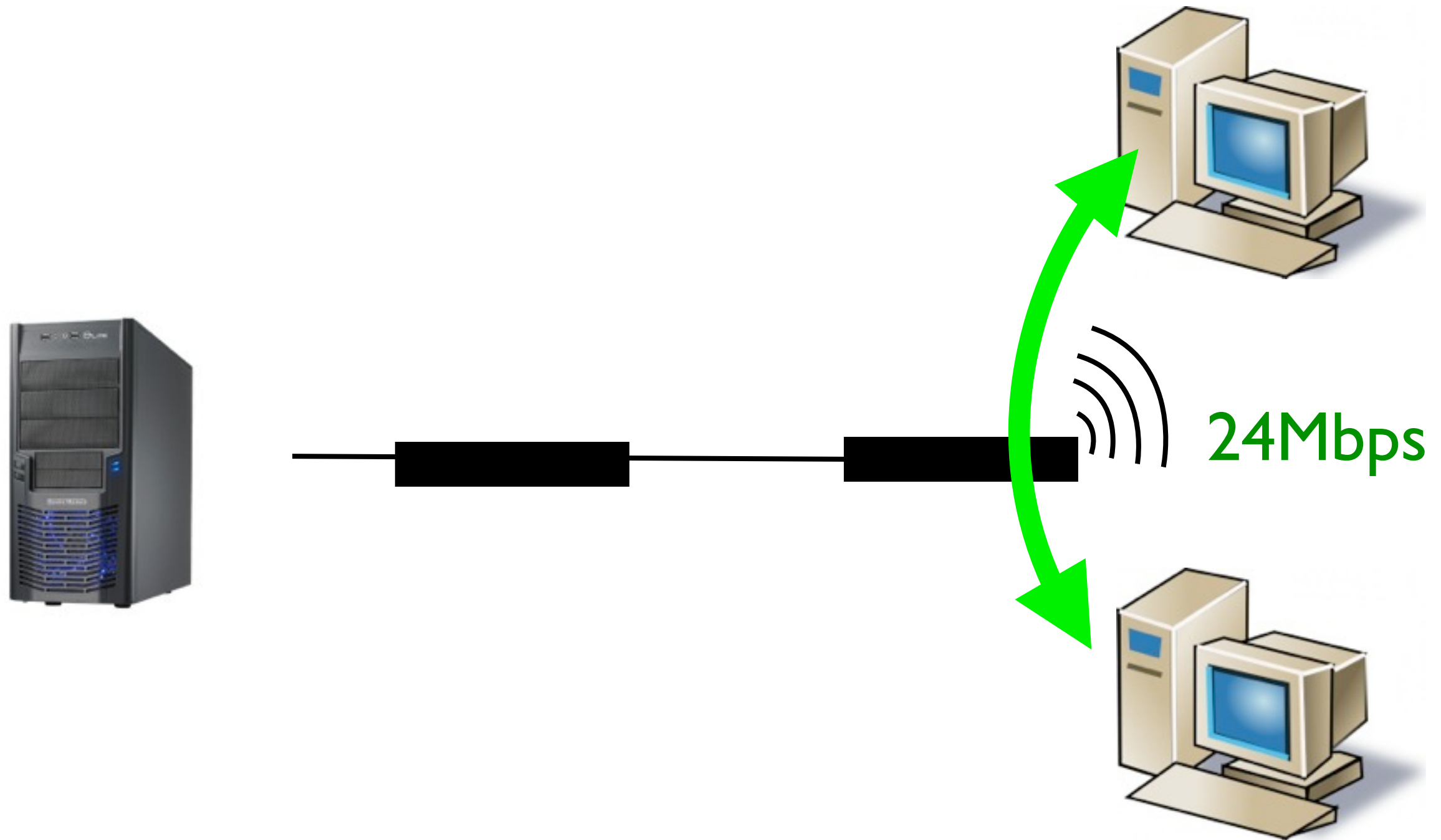
iPerf gerando carga em todos os links

Protegendo Zookeeper

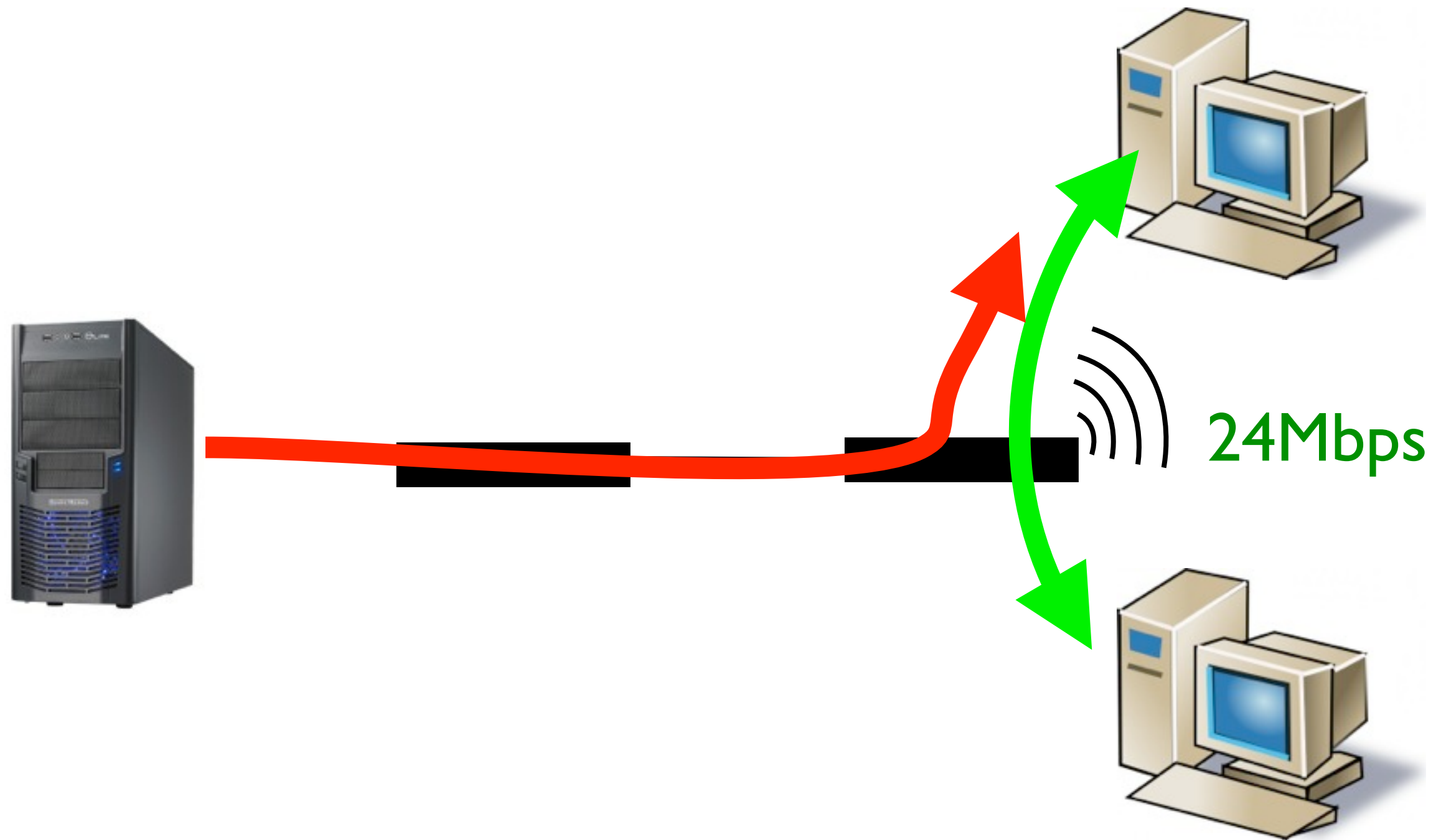




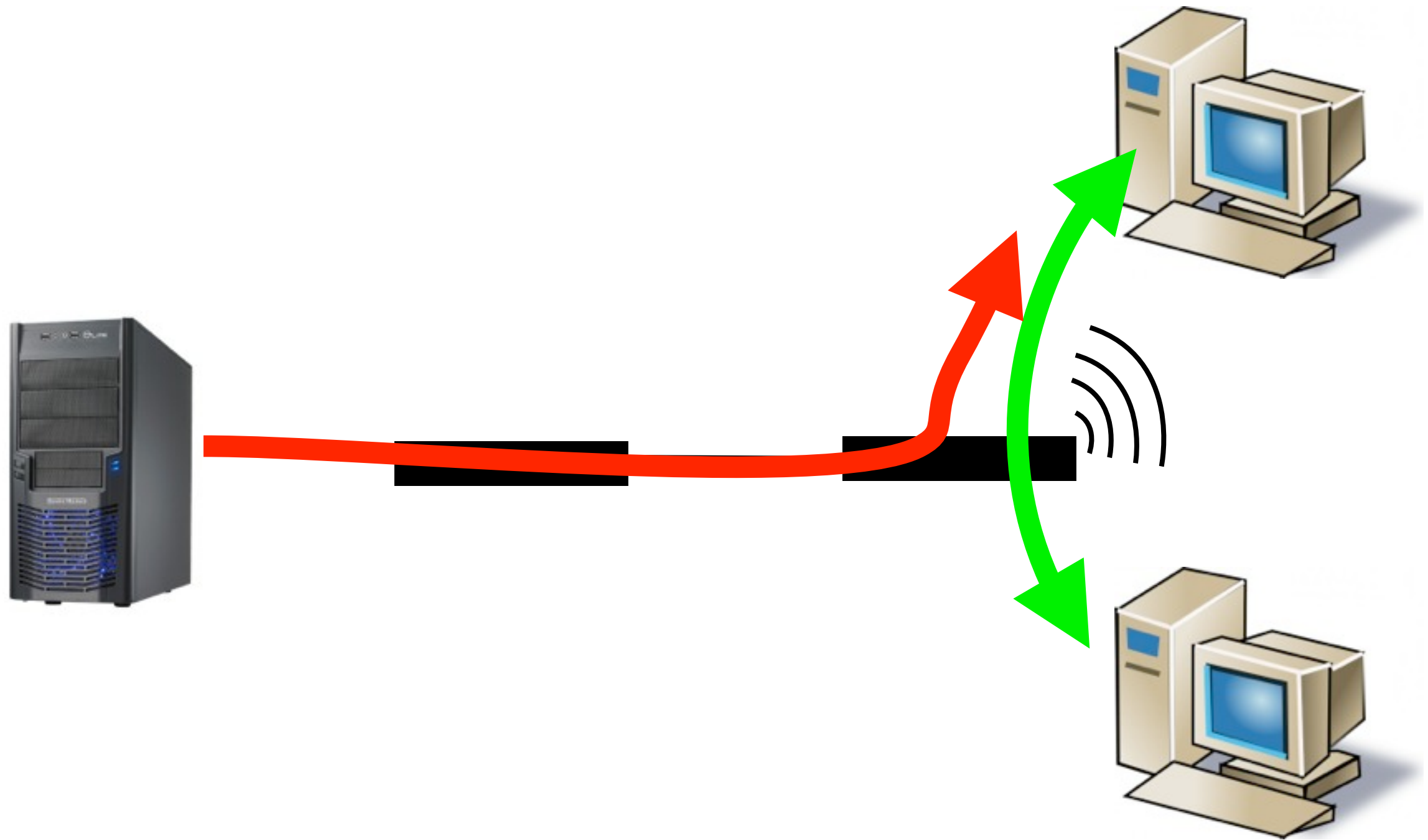
Denial-of-service



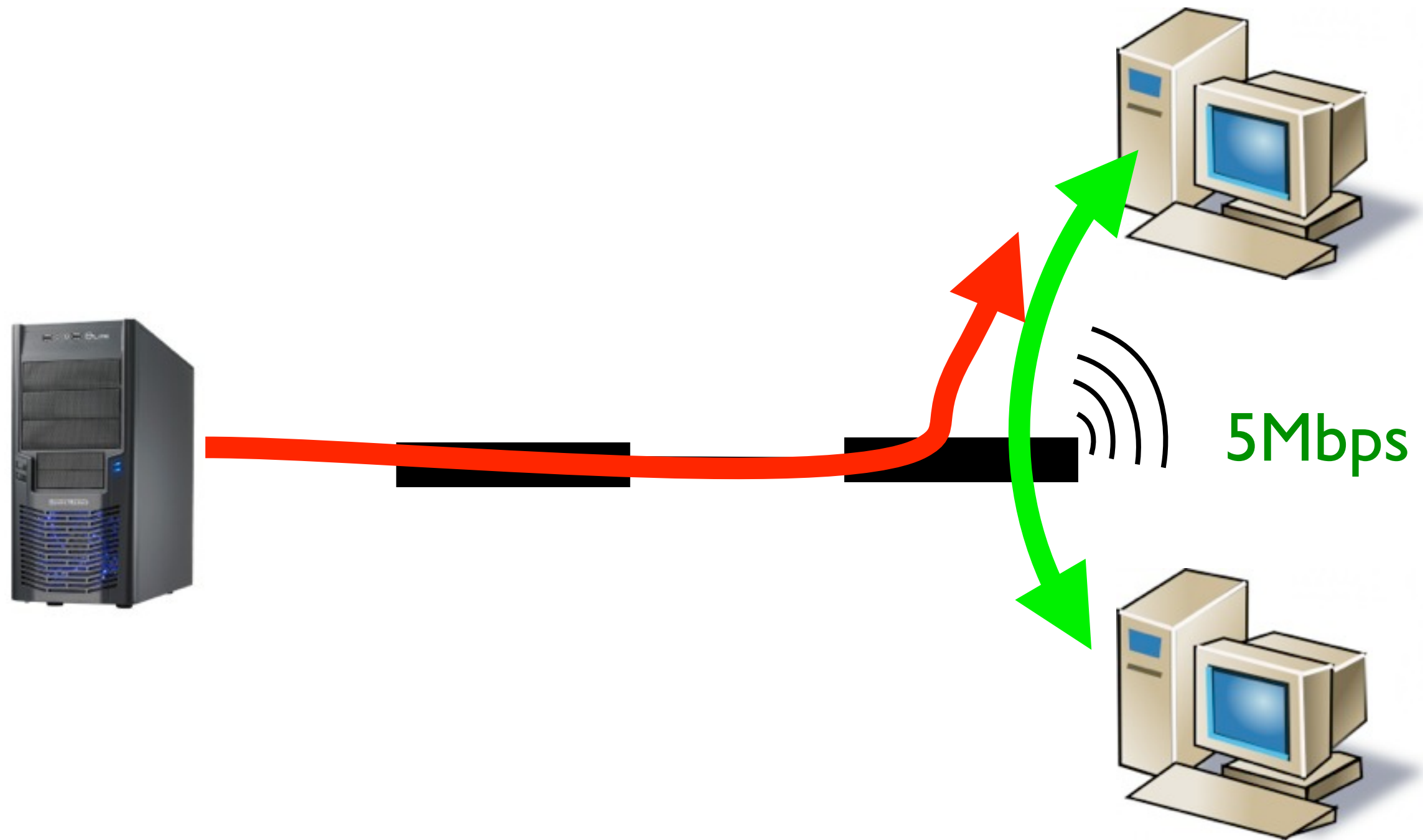
Denial-of-service



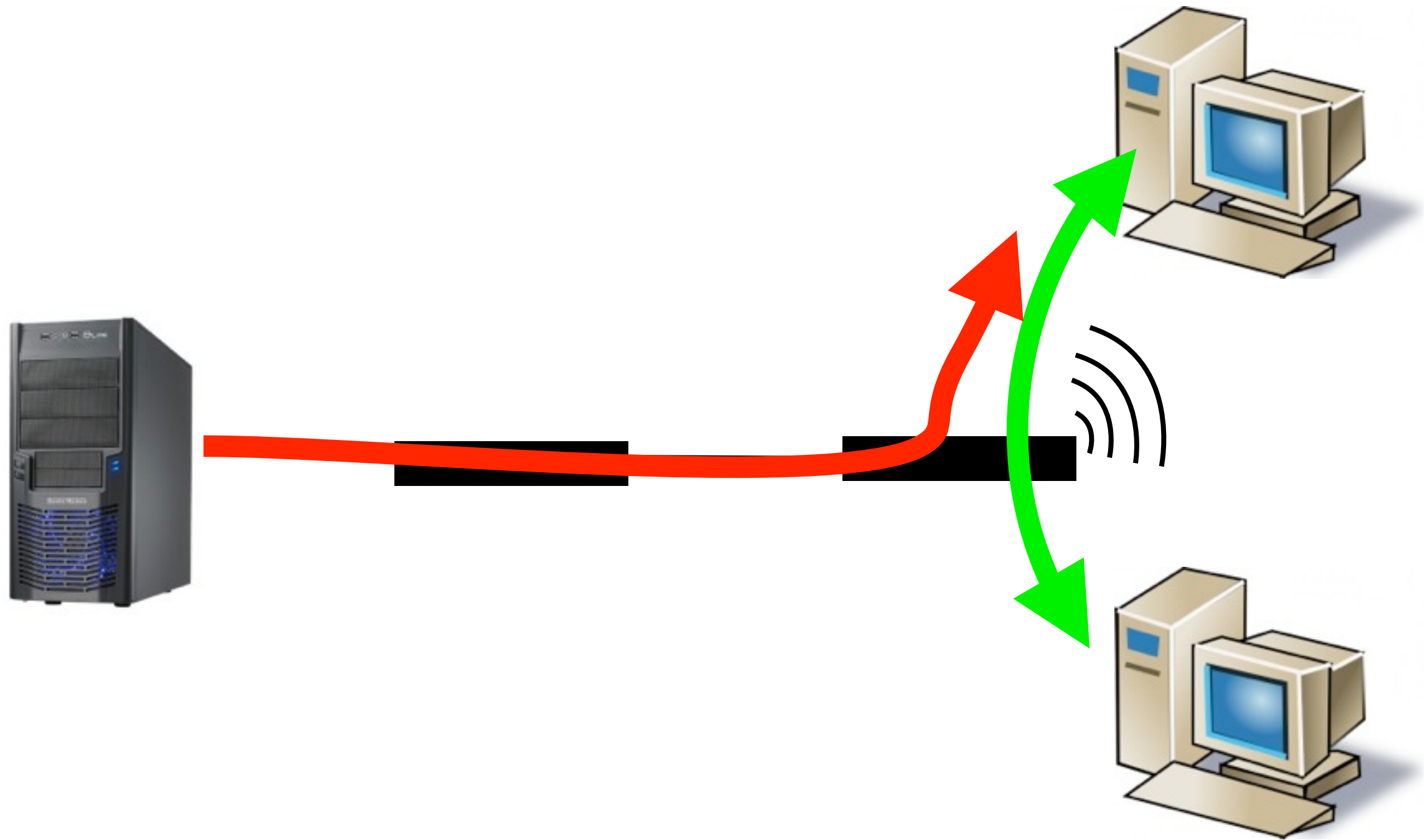
Denial-of-service



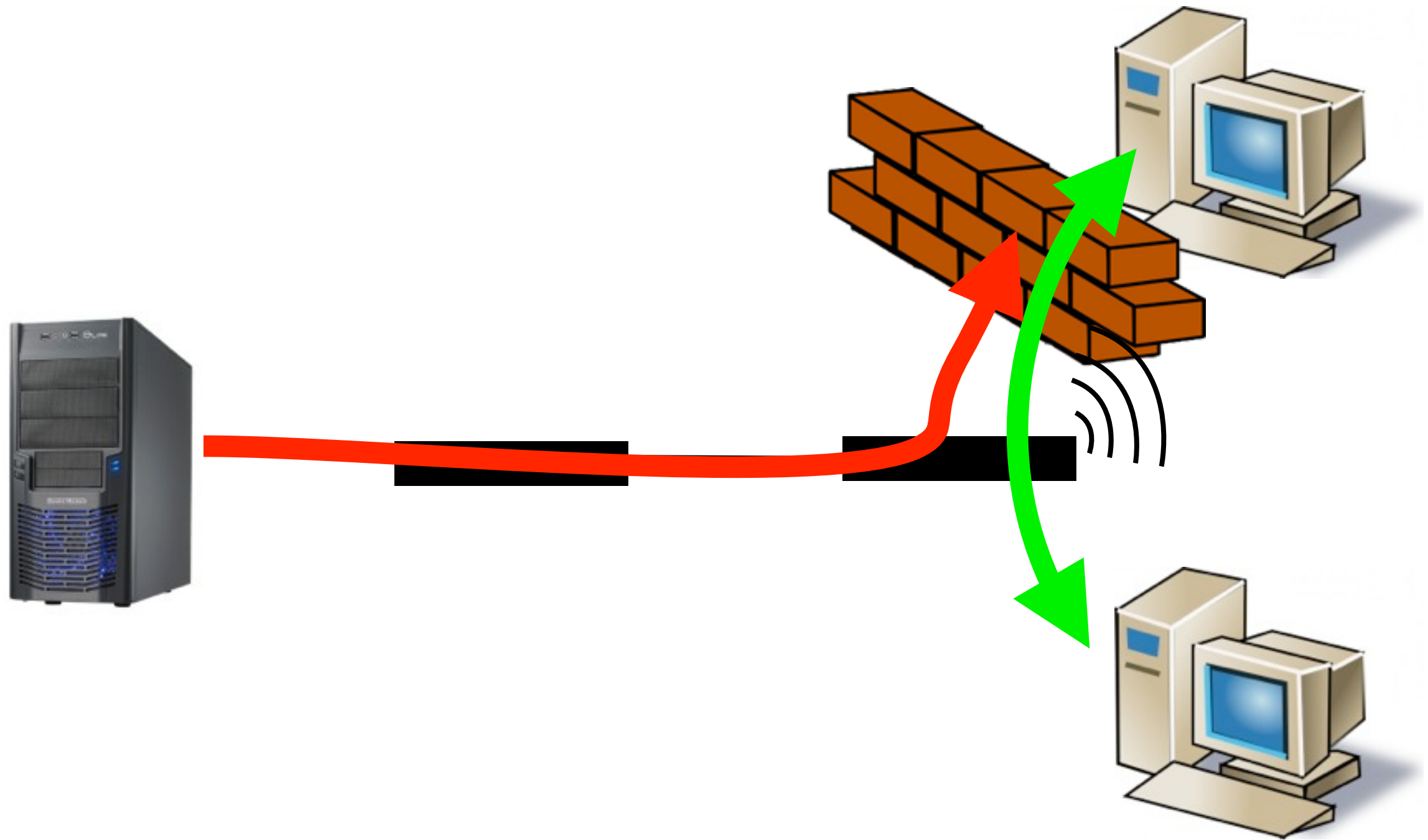
Denial-of-service



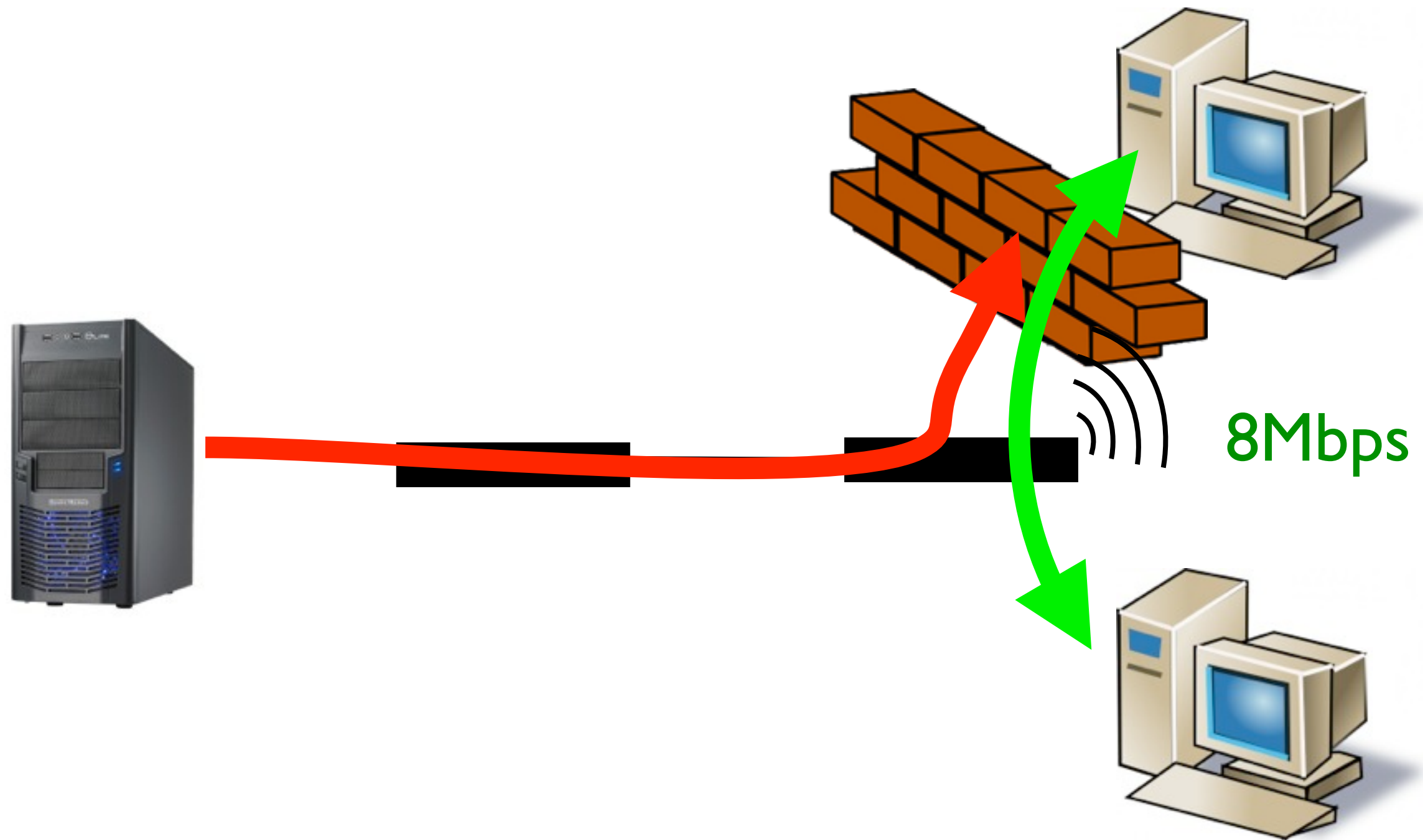
Denial-of-service



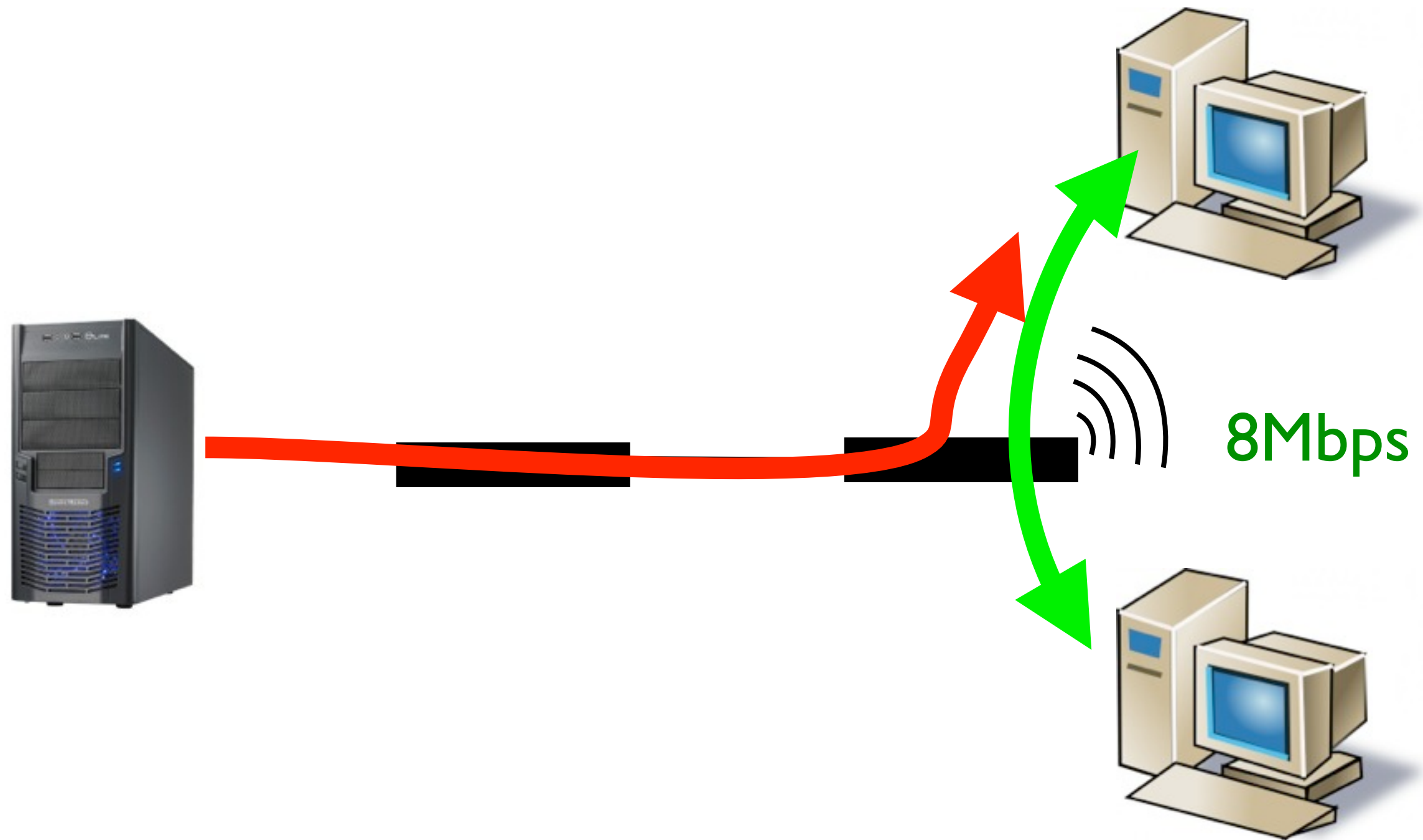
Denial-of-service



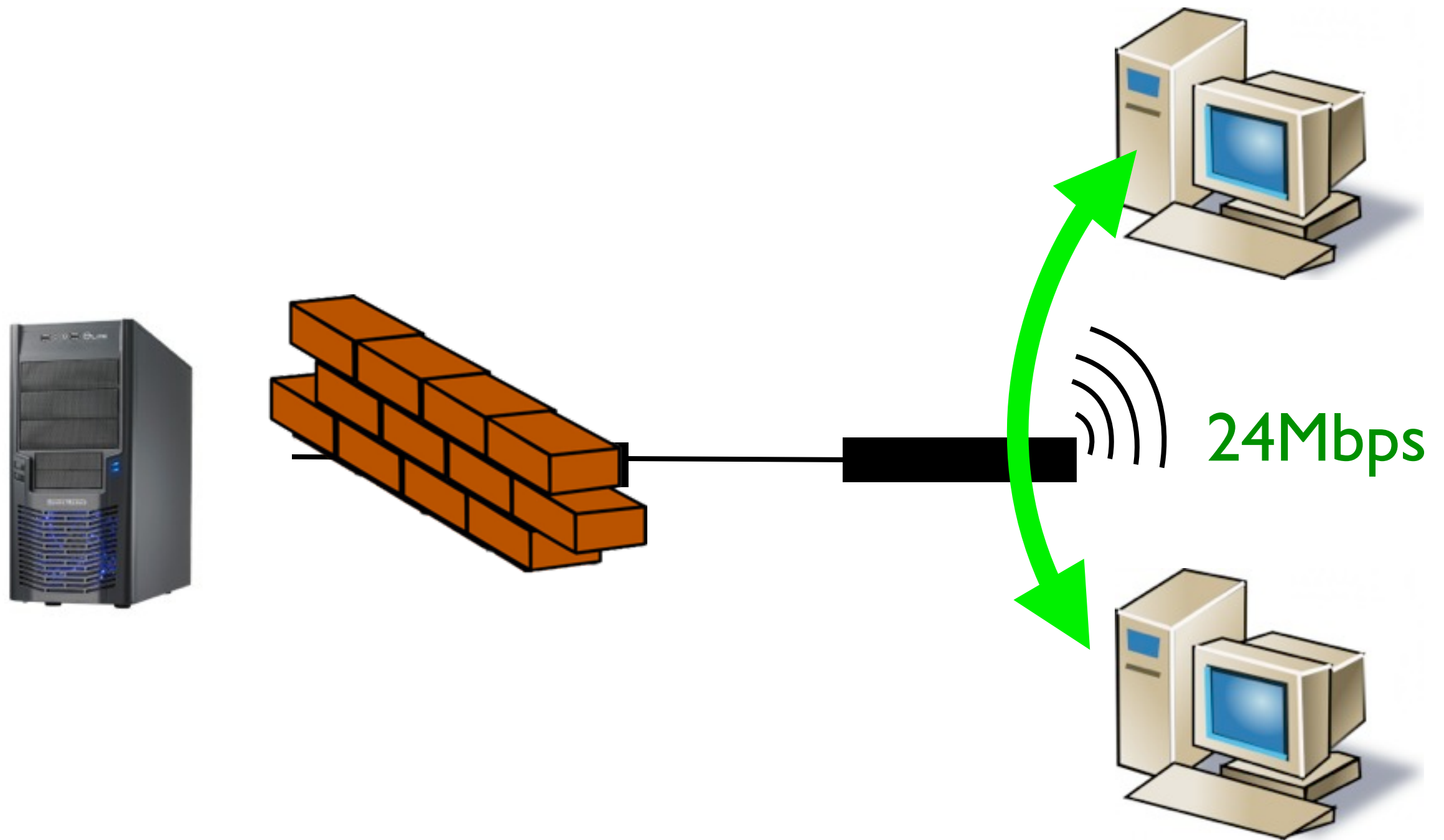
Denial-of-service



Denial-of-service



Denial-of-service



Denial-of-service

Próximos Passos

Implementar mais operadores

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Implementar mais operadores

Garantia de Latência, Limite de Taxa, Propriedades de Caminhos

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Implementar mais operadores

Garantia de Latência, Limite de Taxa, Propriedades de Caminhos
Hints

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Queries

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Sua aplicação?

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Criar um mercado

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Hints

Queries

Sua aplicação?

Criar um mercado

Escalabilidade

Próximos Passos

Conclusion

Informações do usuário podem trazer grandes benefícios para configuração de redes

PANE é nosso primeiro passo
para alcançar essa visão

Conclusion

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Perguntas?

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