



## Visual Dynamics

### Future frame prediction:

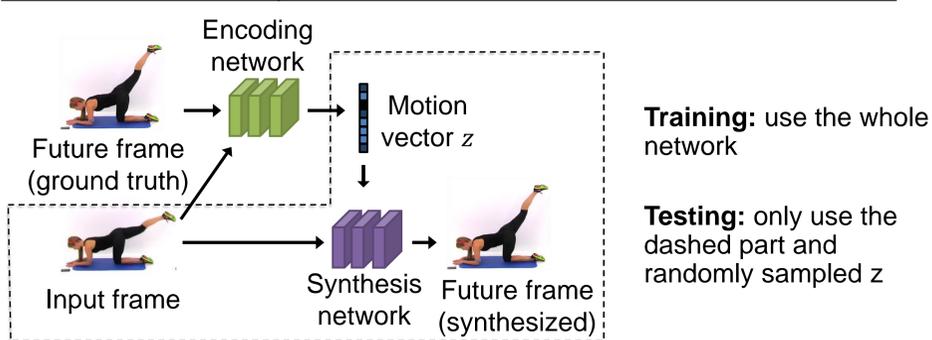
- Predict future frame from current observation
- **Ambiguity:** one observed frame corresponds multiple possible future frames

### Problem definition: probabilistic future frame synthesis

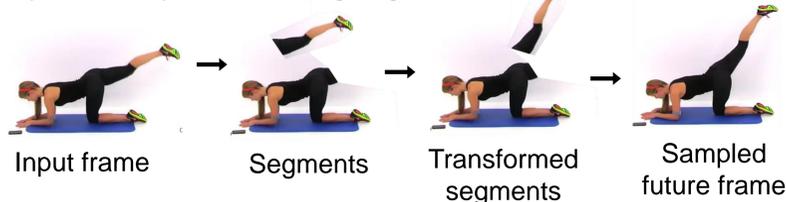
**Task:** sample all possible future frames given the current observed snapshot



### Idea 1: Probabilistic synthesis via conditional variational autoencoder:



### Idea 2: Synthesis by transforming segments:

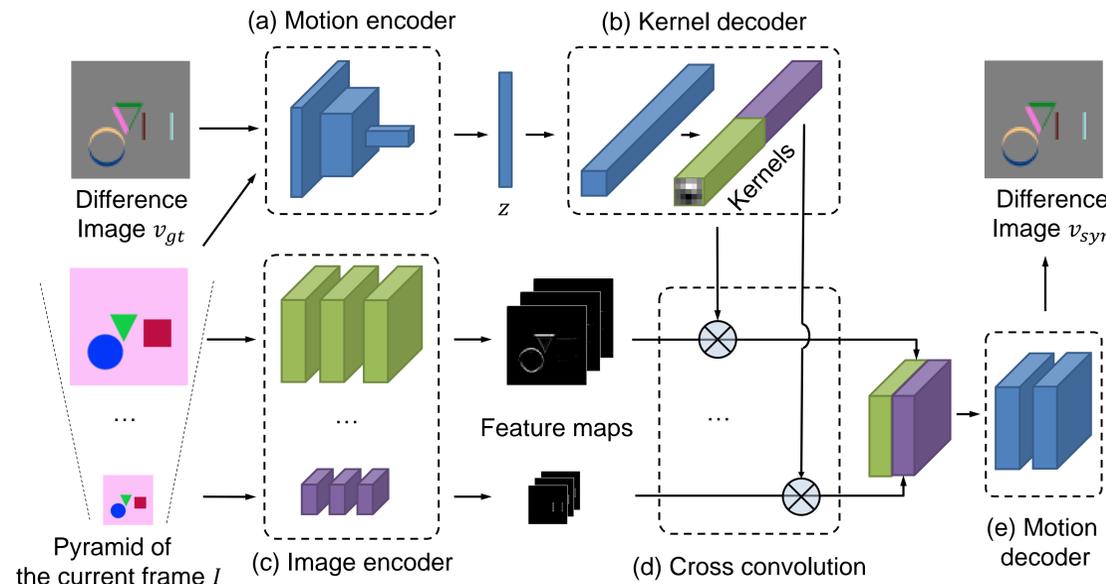


## Discussion

### Two naïve baselines:



## Network Structure



**Training Objective:**  $D_{KL}(q_\phi(z|v_{syn}, I) || N(\mathbf{0}, \mathbf{I})) + \lambda \cdot \|v_{syn} - v_{gt}\|$   
 KL-divergence loss                      Reconstruction loss

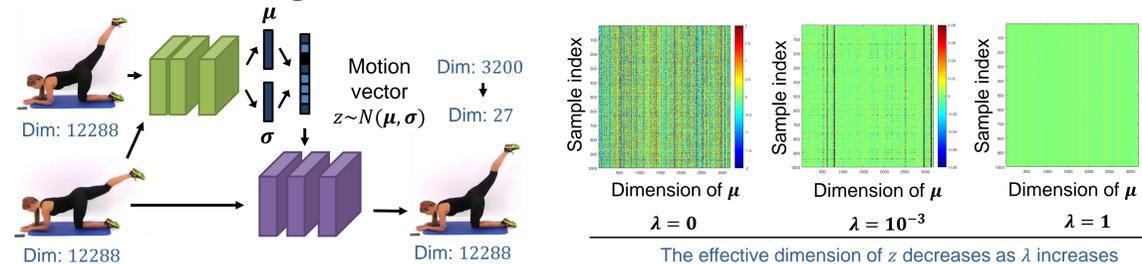
### Encoding network $q_\phi(z|v, I)$ :

Consists of (a) Motion encoder, which predicts the motion information  $z$  from two frames.

### Synthesis network $p_\theta(v|z, I)$

Consists of (b) Kernel decoder, (c) Image encoder, (d) Cross convolution, and (e) Motion decoder:

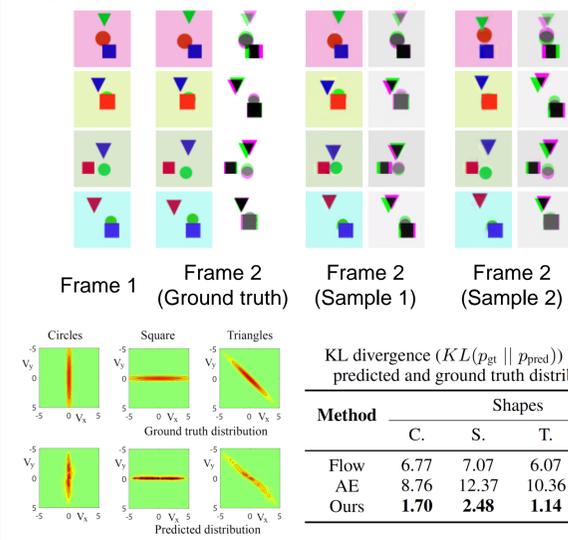
### DL-divergence ensures the motion vector is low dimension



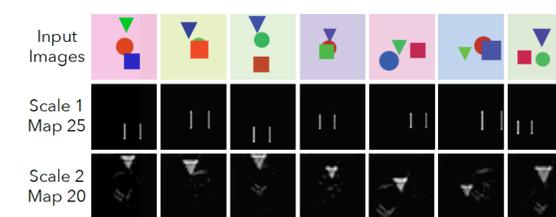
- $D_{KL}(N(\mu, \sigma) || N(\mathbf{0}, \mathbf{I})) = \sum_j \log(\sigma_j^2) - \mu_j^2 - \sigma_j^2$ ,  $D_{KL}$  is minimized when  $\mu_j = 0$  and  $\sigma_j = 1$
- Shown in [Hinton and Camp 1993], KL-divergence penalizes the information  $z$  carries, so it reduce its effective dimension

## Experiments

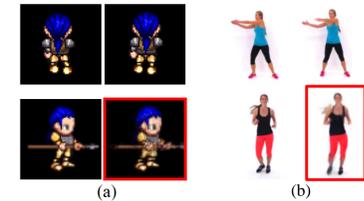
### Synthetic dataset:



### Visualization of learned feature maps:



### Visual analogy:



Model	spellcast	thrust	walk	slash	shoot	average
Add [Reed et al., 2015]	41.0	53.8	55.7	52.1	77.6	56.0
Dis [Reed et al., 2015]	40.8	55.8	52.6	53.5	79.8	56.5
Dis + Cls [Reed et al., 2015]	13.3	24.6	17.2	<b>18.9</b>	40.8	23.0
Our Model	<b>9.5</b>	<b>11.5</b>	<b>11.1</b>	28.2	<b>19.0</b>	<b>15.9</b>

(c) Comparison with [Reed et al. 2015]

### Video demo & motion vector visualization

Video demo

### Derivation of training objective:

#### Generative process in testing:

- 1) Sample  $z$  from a prior distribution  $z \sim p_z(z) = N(\mathbf{0}, \mathbf{I})$ ;
- 2) Given  $z$ , sample the intensity difference image from  $v \sim p_\theta(v|z, I)$ .
- 3) Synthesize the future frame  $J = I + v$ .

#### Notation:

- $q_\phi(z|v^{(i)}, I^{(i)})$  is the variational distribution of  $p(z|v^{(i)}, I^{(i)})$ , defined by the encoding network.
- $p_\theta$  is defined by the synthesis network.

#### Training:

- Maximize the marginal distribution:  $\sum \log \int p_\theta(v^{(i)}|I^{(i)}, z) p_z(z) dz$  where  $(I^{(i)}, v^{(i)})$  are training samples
- Approximate the distribution by the variational upper bound:  $-D_{KL}(q_\phi(z|v^{(i)}, I^{(i)}) || p_z(z)) + \frac{1}{L} \sum_{i=1}^L [\log p_\theta(v^{(i)}|z^{(i)}, I^{(i)})]$

#### References:

1. G. Hinton and D. Camp. Keeping the neural networks simple by minimizing the description length of the weights, 1993
2. D. Kingma and M. Welling. Auto-encoding variational bayes, ICLR, 2014
3. C. Finn, I. Goodfellow, S. Levine. Unsupervised learning for physical interaction through video prediction, NIPS, 2016
4. J. Walker, C. Doersch, and A. Gupta. An uncertain future: Forecasting from static images using variational autoencoders, ECCV, 2016
5. B. Brabandere, X. Jia, T. Tuytelaars, and L. Gool. Dynamic filter networks, NIPS, 2016